

Name	Category	Link	Author	Date	Description
Vurt's Ascadian Isles Mod	Models and textures	http://mw.modhistory.com/download-56-13814	vurt	2010-01-15 00:00:00	Features:> * Replacement models for all Ascadian Isles trees, including the Parasol Trees (the giant mushrooms) * All leaves has a simple animation (swaying in the wind). * Particle Effects (falling leaves, hoveri...
Vurt's Ascadian Isles Mods Collection	Models and textures	http://mw.modhistory.com/download-56-12080	Vurt	2012-12-18 06:22:49	This is a collection of archives containing the following: ValityAI Mod VurtTrees.7z Vurts AI Mod 23a_nobump.rar Vurts AI Trees Replacer 1f.rar Vurts AI trees Replacer v22.rar Vurts Ascadian Isles Mod 23a.rar Vurts Ascadian Isles Mod 24a.rar Vurts Ascadian Isles_...
Vurt's Ascadian Isles Tree Replacer II	Models and textures	http://mw.modhistory.com/download-56-14223	vurt	2011-02-25 00:00:00	New trees for the Ascadian Isles region. Doesnt break the lore as much as my previous "Vurt's Ascadian Isles Mod". Unlike the older mod this mod is a pure tree replacer, it does not come with any landscape, flower or netch textures. I've left out animations as well, this to make the mod more perf...
Vurt's Ashlands Overhaul v1.1	Models and textures	http://mw.modhistory.com/download-56-13816	Vurt	2010-01-18 00:00:00	This page consits of 3 different tree replacers for the Ashlands region: * An overhaul mod making all trees have an alien / mutated look. This mod requires an .esp and comes with some additional "unique" trees and assets. * A pure tree replacer that replaces all 7 trees - ...
Vurt's Bitter Coast Trees	Models and textures	http://mw.modhistory.com/download-56-14103	vurt	2010-10-08 00:00:00	New trees for the Bitter Coast region. The latest Morrowind Code Patch is needed for the Bump maps to work properly.
Vurt's Bitter Coast Trees II	Models and textures	http://mw.modhistory.com/download-56-14236	vurt	2011-03-08 00:00:00	New trees for the Bitter Coast region. Youtube video here: Changelog:Changes in 1.1: * removed the collision from 1 tree so that Tarhiel doesnt get stuck in the air. * Added a tree to the lighthouse are...
Vurt's Grazelands Trees I	Models and textures	http://mw.modhistory.com/download-56-14140	vurt	2010-10-24 00:00:00	Replaces all Grazelands trees with japanese inspired trees. Comes with an 2 .esp's. Either just pines or a version which separates the grazelands a bit and makes one part more jungle-like with palms and some other trees. Changelog:Changes in...
Vurt's Grazelands Trees II	Models and textures	http://mw.modhistory.com/download-56-14208	vurt	2011-02-08 00:00:00	New trees for the Grazelands region. Mostly inspired by african trees like the Acacia, which looks somewhat similar to the default model. You'll also find larger Yucca trees, this region already have some kind of Yucca plants so i thought these fits in well with the lore of this region.
Vurt's Groundcover v2.3a	Models and textures	http://mw.modhistory.com/download-56-13914	Vurt	2010-04-10 00:00:00	Features: Animated grass for the following regions: * Bitter Coast * Ascadian Isles * West Gash * Grazelands * Ashlands * Solstheim If you generate grass @ 100% in MGE it's gonna be very demanding, you might want to try a lower value....
Vurt's Hi-res menubook and scroll pack	Models and textures	http://mw.modhistory.com/download-56-13732	Vurt	2009-11-04 00:00:00	Replaces the menu book and quest scrolls with higher quality ones. 4 different scrolls to choose from. Changelog:v1.1: Tiny fix to the menu book, changed directory structure for easier installing
Vurt's Hi-res menubook and scroll pack v1.1	Models and textures	http://mw.modhistory.com/download-56-11797	Vurt	2012-11-09 20:50:51	Replaces the menu book and quest scrolls with higher quality ones. 4 different scrolls to choose from. v1.1: Tiny fix to the menu book, changed directory structure for easier installing
Vurt's Hi-res Skies and Weathers	Models and textures	http://mw.modhistory.com/download-56-13758	Vurt	2009-12-01 00:00:00	This package of skies and weather settings was created because i wasnt fully satisfied with how some of SWG's skies looked together with my bloom and .ini settings. You need to have SWG skies 3 installed! + his sky fix! Link Below> This package does N...

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Vurt's Lava & Smoke Retexture	Models and textures	http://mw.modhistory.com/download-56-13771	Vurt	2009-12-02 00:00:00	Lava retexture for morrowind. 4 different versions to choose from (see pictures). Version 4 of the lava includes a glow map (thanks Solidfire for instructions / idea). Changelog:v1.1: * Renamed mod to ...
Vurt's Leafy West Gash	Models and textures	http://mw.modhistory.com/download-56-13889	Vurt	2010-03-22 00:00:00	New version here: Changelog:v.0.2: * fixed one tree that was sunken too deep into the ground. * fixed directory structure (meshes are now correctly placed into "meshes/f"). v.0.3:
Vurt's Leafy West Gash II v2.0a	Models and textures	http://mw.modhistory.com/download-56-14231	Vurt	2011-03-03 00:00:00	A pluginless tree replacer for the West Gash region. Installation: Choose either "Foresty West Gash" for a more dense west gash (additional fir trees and bushes) or "Sparse West Gash" for better performance and a less dense looking region. If you leave out any of these y...
Vurt's Mod Resources	Models and textures	http://mw.modhistory.com/download-56-6303	Vurt	2009-10-26 00:00:00	A source of different textures and models. Feel free to use them as you like. If you make something with it please let me know, I always find it interesting and inspiring to see other people's work :)
Vurt's Morrowind Grass Mod Retexture	Models and textures	http://mw.modhistory.com/download-56-13750	Vurt	2009-11-24 00:00:00	Morrowind Grass Mod Retexture 2.2> by vurt Outdated (kind of)! I suggest that you download my Groundcover mod instead, which makes use of most of the grasses here. > Changelog:* Added textures for non-animated vers...
Vurt's Morrowind Tree Textures Overhaul	Models and textures	http://mw.modhistory.com/download-56-6354	vurt	2009-12-15 00:00:00	My first texture mod. Don't expect the quality you see in my later mods! This mod is not needed for if you're using my other tree replacers, this is for the default trees in Morrowind. A replacement of 42 tree/shrooms textures in high resolution (1024x1024 and 2048x2048)....
Vurt's Mournhold Trees	Models and textures	http://mw.modhistory.com/download-56-14143	vurt	2010-10-25 00:00:00	Features in v1.0a: * Animated Cherry Blossom Trees for Mournhold. Did you like this mod? Please vote! If you didn't, let me know, I'm open to suggestions for changes, comment below. Thanks. Y...
Vurt's Silt Strider Retexture	Models and textures	http://mw.modhistory.com/download-56-13895	vurt	2010-03-27 00:00:00	A simple brush up of the old Silt Strider textures by Bethesda.
Vurt's Solstheim Trees Replacer II v1.03	Models and textures	http://mw.modhistory.com/download-56-13972	Vurt	2010-06-07 00:00:00	This mod replaces all trees and bushes (bushes are in version I only) in the Solstheim region. Version I is mixed forest, version II is only pines (and has in general better looking models). version I on youtube: Changelog:Changes in v1.03