

Id	Name	Category	Site	Link	Author	Date	Description
11061	Better Stendarr's Hammer	Tweaks	MMH	90-13745	WhiteFangWarrior	2009-11-15	All this mod does is add a zero to the health of Stendarr's Hammer. Now your higher-level characters won't break it in a single hit! Yes, it still weighs a bloody ton.
5521	Belt of Regeneration	Clothing	MMH	21-13671	WhiteFangWarrior	2009-09-14	I got ill with the fact that there were no non-visible items that could be enchanted with CE Restore Health, since 0 points CE takes 25 enchantment points on its own. So I made a little belt. It has CE Restore Health on self 10 points. If that seems uber, let me know, I'll either tone it down or ...