

Id	Name	Category	Site	Link	Author	Date	Description
11450	Oblivion High Elves	Tweaks	MMH	90-12850	Wulfex	2008-08-05	This is a small mod that changes the High Elf's weakness to no magicka weakness, and reduces the weakness to fire to a nice 25%, just like in Oblivion. All I did was change the "spell" or power the High Elves had originally, so I'm 98% sure it won't hurt your game. Although I pretty sure it doesn't...