| Id    | Name                                      | Category      | Site      | Link     | Author  | Date       | Description   |
|-------|---|---------------|-----------|----------|---------|------------|---|
| 13285 | Better<br>Lutes<br>v1.0                   | Items         | Fliggerty | *300     | Xargoth | 2011-08-11 | The Elder Scrolls III MORROWIND: Better Lutes by Xargoth Index: 1. Installation 2. Introduction 3. Playing the pluggin 4. Credits and thanks  |
| 13284 | Better<br>Lutes<br>4                      | Items         | Fliggerty | *476     | Xargoth | 2011-10-03 | Lute of MWSE Thrown Together by Xargoth with about 99% of the scripting done by Jac Email: xargothmods@hotmail.com Website: xargothmods.webs.com INFORMATION This adds a single lute to Six Fishes in Eb  |
| 10374 | Better<br>Lutes:<br>Songs<br>of<br>Choice | Weapons       | ММН       | 98-14038 | Xargoth | 2010-08-14 | This is a different version of Better Lutes, as it adds lutes that you can play for gold and not Magic, and it adds a lute that lets you choose you songs now. Both lutes are in Pelagiad's Halfway Tavern. Please Comment, rate, and add in suggestions. Most of the credit goes to Jac, at Great House  |
| 9424  | Better<br>Lutes<br>4                      | Music         | ММН       | 61-6797  | Xargoth | 2011-10-03 | ==== Lute of MWSE ==== Thrown Together by Xargoth with tons of scripting help from Jac Email: [url=mailto:xargothmods@hotmail.com[/img]xargothmods@hotmail.com[/url]  |
| 7608  | Better<br>Lutes                           | Miscellaneous | ММН       | 53-6393  | Xargoth | 2010-02-10 | MINI-GAME This mod will let you play a lute in real-time. The lute model has been positioned in Gmax to where the player is holding the lute as if playing it. Feel free to use this in your mods, just give the credit to whom it is due. I would like to thank Inari for adding magic effects to the lu |