

ID	Name	Category	Site	Link	Author	Date	Description
13205	Natural Beasts	Gameplay	Fliggerty	*760	XeroDeath	2012-11-26	Changes the two starting powers for beast races into abilities, making them constant. Also adds a small swift swim bonus to argonians, to better fit their lore. (they swim faster because of their tails) This mod has been cleaned of evil GMSTs with Tesame.
13204	Monk Focus	Gameplay	Fliggerty	*756	XeroDeath	2012-11-23	Monk Focus v1.3 by XeroDeath ++++++ Bestows a Focus Power upon the player every five levels, up to level 35. This mod is intended to be used with the Monk class, and has not been pl...
11415	Natural Beasts V1.0	Tweaks	MMH	90-12066	XeroDeath	2012-11-26	Changes the two starting powers for beast races into abilities, making them constant. Also adds a small swift swim bonus to argonians, to better fit their lore. (they swim faster because of their tails) This mod has been cleaned of evil GMSTs with Tesame.
5409	Monk focus 1.3	Classes	MMH	20-12031	XeroDeath	2012-11-23	Monk Focus v1.3 by XeroDeath ++++++ Bestows a Focus Power upon the player every five levels, up to level 35. This mod is intended to be used with the Monk class,...
5408	Monk Focus	Classes	MMH	20-12030	XeroDeath	2012-11-23	Monk Focus v1.3 by XeroDeath ++++++ Bestows a Focus Power upon the player every five levels, up to level 35. This mod is intended to be used with the Monk class,...