Id	Name	Category	Site	Link	Author	Date	Description
11671	Werewolf ReEquip v1.0	Tweaks	MMH	90-11205	Yacoby	2007-04-23	REQUIRES MWSE 0.9.3+ MWSE can be downloaded here This mod makes it so that when you change back to a human from a werewolf, all your clothes are reequipped, rather than you having to reequip them, which is a right pain to do. This mod may have compatibility problems ...
11642	Vampire Hider	Tweaks	MMH	90-10509	Yacoby	2006-03-21	When you are a vampire and wearing a helm, this mod allows you to talk to people normaly. It was orignaly intened that it would only allow you to talk normaly if you were wearing a closed helm, but as I know no way of detecting what type of helm you are wearing, it allows you to talk normaly if y...
11568	Swimming Realism	Tweaks	MMH	90-10456	Yacoby	2006-02-28	This mod adds realism to swimming (No more swimming in full deadric armor) In water you only use, spears, daggers and your hands You lose 80% of your carrying capabitity If you are wearing Medium of Heavy armou...
11483	Pursuit Enhanced	Tweaks	MMH	90-6153	Yacoby	2006-07-18	This requires MWSE to run. See the readme for more information This makes up to 6 people or creatures that are attacking you, and within a certain distance from you follow you through load doors. The time it takes for them to go through the load doors is based on factors ...
11455	Open Inventories v0.4	Tweaks	MMH	90-14741	Yacoby	2013-05-18	This allows companion share with everyone except Guards, and most Traders. You can use Companion Share with traders of your faction, as long as you are a higher rank. Press -Companion Share, and then press "Companion Share" Any NPC with a disposition to you of over 80 and an ...
11439	No Video	Tweaks	MMH	90-10484	Yacoby	2006-03-12	This mod, when installed will remove 3 (or any combination) of the Morrowind videos: The Betheda logo when you first start the game The Morrowind Logo movie at the main menu The video when you start a new game See readme for installatio...
11167	Drug Realism	Tweaks	MMH	90-10277	Yacoby	2005-12-14	This mod adds realism to the way Traders handle drugs, they will Barter with you if are carrying drugs, but if you sell them drugs, as soon as you end the conversation, they will call the guards, and your bounty will increase. The minimum fine is 200. The fine is, unless ...
10304	Texture Manager	Utilities	MMH	95-5487	Yacoby	2009-05-12	Texture Manger Name: Texture Manger Author: Jacob Essex (aka Yacoby) Version: 0.0.1
10276	ReOrder Mods v1.61	Utilities	MMH	95-14576	Yacoby	2006-04-29	Info I really like the "Reorder Plugins" Utility, but it had a few failings: You could not select more than one item to move up and down, this lead to a lot of clicking There was no "Move to Bottom" button, which I would have found very useful Those to fa...
10275	ReOrder Mods ++ v1.55	Utilities	MMH	95-14583	Yacoby	2007-05-02	This is a version of ReOrder Mods that doesn't require the .NET Framework, but has slightly less features. Noone used the features in the other version anyway Features&___gt___; Move mods up and down in the load order Move mods to the top or botto...
10270	Profile Launcher v0.1	Utilities	MMH	95-14580	Yacoby	2006-11-11	This program will swap your saves, and optionally your .ini file depending on what shortcut you started the program from. Instructions are in the Read-Me on how to set up the shortcuts. I wrote this because my sisters shared a computer, and kept o...
10217	Morrowind Mod File Remover v1.0	Utilities	MMH	95-14584	Yacoby	2007-05-02	This program deletes all the mod related files in the Data Files folder. I made this program when I got fed up of reinstalling MW every time I wanted to start a new game with a totaly different set of mods. REQUIRES .NET FRAMEWORK 2.0 or better Download this (Or th...
10216	Morrowind Mod File Remover 1.0	Utilities	MMH	95-2317	Yacoby	2009-04-24	The Elder Scrolls III MORROWIND: Morrowind Mod File Remover 1.0 Morrowind an...
10191	Mod List Creator v1.1	Utilities	MMH	95-14738	Yacoby	2013-05-18	This is intended for webmasters, it is a PHP program that allows easy creation of mod lists, with very little HTML knowledge required. One of the big bonuses of using this code is that it allows you to add mods under multiple categorys (i.e. Armor and Houses), but when you edit the mod, you only ...

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10164	GMST Viewer v0.3.1	Utilities	MMH	95-14736	Yacoby	2013-05-18	This program has been dicontinued. Please use escog This program allows you get an overview of the GMSTs effecting mods. Run the GMST Viewer.exe Open the file gmstList.html This file contains a list of GMSTs that will affect your game that are have diffrent values from ...
10154	escog - Elder Scrolls Cleaner of GMSTs v0.1	Utilities	MMH	95-14737	Yacoby	2013-05-18	This program allows the easy viewing and removal of GMSTs contained within Morrowind data files. As this is still being tested, it is recommended that the following functions are not used * Remove Evil * Remove Selected When running on lin...
10147	Distant Land Mesh Converter	Utilities	MMH	95-14582	Yacoby	2007-05-02	The idea of this program is to convert a cell to a nif. Because I am lazy, it uses MGEs distant land meshes instead of this program reading the esp/esm itself. The bonus of doing it this way is you get the texture as well. To get a good quailty texture, it is advised that you use 2048...
10139	CellToNif v1.0	Utilities	MMH	95-14833	Yacoby	2013-06-21	This file converts Morrowind landscape to a nif. This allows you to design landscape for interior cells
9525	Toggle Sneak v1.1	MWE, MWSE, MGE	MMH	63-14740	Yacoby	2013-05-18	This changes the sneak from having to hold down a key to instead being able to toggle sneak on and off Requires Morrowind Graphics Extender
9524	Time Display v0.3.2	MWE, MWSE, MGE	MMH	63-5958	Yacoby	2011-10-24	This will put the ingame time at the top right of your screen.
9522	Rage Indicator v0.1	MWE, MWSE, MGE	MMH	63-14743	Yacoby	2013-05-19	This Combat Enhanced Addon adds a extra bar to the HUD that displays your current rage level. When you have greater than 25 rage, your bar will turn green. Morrowind, Tribunal, Bloodmoon, MWSE, MWE v1.6, Combat Enchanced and MGE 3.0.3+ required.
9504	Fatigued Bar	MWE, MWSE, MGE	MMH	63-5558	Yacoby	2010-10-24	This displays the current fatigue of your opponent above their health bar Morrowind, Bloodmoon, MWSE, and MGE 3.0.3+ required
9502	Encumbrance Bar v0.4	MWE, MWSE, MGE	MMH	63-14739	Yacoby	2013-05-18	This mod adds a extra bar to the HUD that displays your current encumbrance. When looking at a item that has a weight, the encumbrace bar will show the encumbrace with the weight added. The bar turns red when you will become overburdened when you have picked up the item. Requires ...
8019	Ownership Indicator v1.0	Miscellaneous	MMH	53-11217	Yacoby	2007-05-02	When you look at a object that has a owner, the crosshair will turn red. This allows you see easily what is free for the taking. This may require a graphics card with a ShaderModel 1.4 or above. This requires Morrowind Graphics Extender, available here
7756	Fast Travel v1.2	Miscellaneous	MMH	53-10908	Yacoby	2006-12-03	This mod enables you to fast travel to anywhere on Morrowind or Solstheim. When you first load the mod, you are given a spell which when cast takes you to a maproom, you move your crosshair around the map and select where you want to go. You then cast another spell, and it will take you to exactl...
7653	Close Inspection v0.2.1	Miscellaneous	MMH	53-12929	Yacoby	2008-09-12	Requires Morrowind Graphics Extender When you hover over a object for more than 2 seconds, you will zoom closer to the item you are hovering your mouse over.
7468	Short Ranged Teleport	Magic and Spells	MMH	51-12928	Yacoby	2008-09-12	Requires MGE This plugin adds a spell that allows you to do short range teleports to a points within your sight. For example, you can fire the spell at the top of a tower, and you will appear there. The spell can be found ...
4230	Scripting with MWSE v1.0	Tutorials	MMH	106-14886	Yacoby	2013-07-29	This guide was written for the purpose of getting people to start scripting with Morrowind Script Extender. It is a wonderful thing, but it can seem hard to make the first leap. I hope people who read this find it easier to make that leap. This isn't finished. It is nowhere near finish...
2876	3rd Person Pluginless Better Bodies	Races	MMH	70-12930	Yacoby	2008-09-12	This makes Better Bodies not require a .esp file. However one downside is that Bethesda made some mistakes when setting up races, and when using this, the mistakes still remain. However, everything
672	Blue Platemail	Armor	MMH	4-10468	Yacoby	2006-03-05	Blue Platemail Armor: This mod adds a set of female Blue Platemail armour to the armourer in Ald-Ruhn.