

Id	Name	Category	Site	Link	Author	Date	Description
11725	Animal Sounds 1.2.1	Resources	MMH	55-15385	Zaldir	2015-08-05	Some animal sounds for use in mods. In total 53 sounds. As of now, it includes: Bear (2) Bee (1) Cat (2) Chicken (1) Cougar (5) Cow (3) Dog (2) Donkey (2) Elephant (3) Frog (1) Goat (2) Horse (2) Jaguar (1) Lamb (1) L...
6865	The Riekling Tribe	Factions	MMH	35-6100	Zaldir	2012-04-12	This mod adds a riekling tribe to Solstheim. This is a kind tribe, so they won't attack. Their "village" which is a cave, is a little southwest of "The altar of Thronð", close to Moesring mountains. Currently is consist of some random "tribesmen", one elder/chief, a tame wolf, and a cook. The ch...