| Id | Name | Category | Site | Link | Author | Date | Description |
|-------|--|------------------------|------|----------|-----------|------------|---|
| 12532 | Trunks and Chests | Resources | ММН | 55-10709 | lochnarus | 2006-08-06 | A new model of a trunk/chest, with 5 variations of textures and 2 sizes for each texture- a large trunk, or a smaller chest. You can retexture the model very easily with the simple template it has. |
| 12386 | Middle Eastern Tapestries Modder's Resource Pack | Resources | ММН | 55-261 | lochnarus | 2009-04-06 | This is a modders' resource; nothing has been added to the game. In this pack you will find 8 completely different Middle Eastern styled tapestires culled from various sources (internet mostly, but not entirely) and tweaked or altered to fit the mesh. Middle Eastern Tapestries Mo |
| 12361 | Southwestern Rugs Resource | Resources | MMH | 55-697 | lochnarus | 2009-04-06 | Southwestern Rugs - Resource pack author: lochnarus A resource plugin for Morrowind. contains 2 different rugs with models and textures done in a Southwestern style similar to American Indian and Mexican rugs. Textures by lochnarus models by bethesda |
| 12336 | Furniture Resource | Resources | MMH | 55-1016 | lochnarus | 2009-04-06 | [Table with Drawers] Table with Drawers peices of new furniture models, culled from various websites A few tables, a cupboard, 3 shelves, dresser drawers, and a higher poly chair. Free for the use in mods, and retexturable. |
| 12334 | Coffin Model | Resources | ММН | 55-1073 | lochnarus | 2009-04-06 | A new model of a coffin. Not much else This model can be used as anything- a storage device, a bed, or just as decor for a dark, evil place. |
| 12333 | Sofa Resource | Resources | ММН | 55-1072 | lochnarus | 2009-04-06 | new sofa model, done in 3 different texture schemes. Easily rexturable. Poly count: 2738- USE ONLY INDOORS. Will NOT slow FPS down unless many are in one room. |
| 12332 | Fireplace Model v1.0 | Resources | ММН | 55-1080 | lochnarus | 2009-04-06 | Fireplace Model For The Elderscrolls III: Morrowind lochnarus lochnarus@yahoo.com "Synopsis": A new model of a fireplace made out of brick |
| 12325 | New Bed Model | Resources | MMH | 55-1136 | lochnarus | 2009-04-06 | Changes the bed model.Still uses the original texture from Bethesda, so re-textures can work. |
| 12305 | Middle Eastern Tapestries - Modders resource Pack | Resources | MMH | 55-1299 | lochnarus | 2009-04-06 | [Middle Eastern Tapestries] Middle Eastern Tapestries I GOT TIRED OF THE RATTY, BROWN, ULGY-ASS TAPESTRIES IN MORROWIND! hehe To allow modders the use of these items in their plugins. This originally started out as a part of my Khajiit Rebellion mod, to be used in it and add color to itbut I have decided not to let the |
| 11812 | Loch's Deck of Cards v1.0 | Resources | ММН | 55-14610 | Lochnarus | 2013-04-11 | This is a deck of playing cards set up as a misc item in the CS to be used as a resource for Morrowind mods. Done at the request of swrdphantom, a member of the official ES forums. Screenshot included with fileif used, put credit for the model and textures in your readme file. |
| 11531 | Silt Strider Planks And Ladders v1 | Tweaks | ммн | 90-1128 | lochnarus | 2009-04-06 | The Elder Scrolls III MORROWIND: Silt Strider Planks And Ladders [] |
| 11218 | Fortified Thirsk | Tweaks | ММН | 90-303 | lochnarus | 2009-04-06 | The Elder Scrolls III MORROWIND: Fortified Thirs |
| 10806 | Silver Daedric Claymore 1.0 | Weapons | ММН | 98-1549 | lochnarus | 2009-04-06 | This plugin places a silver daedric claymore in the backroom of the Ald-Skar Inn in Ald-ruhn. The sword is not overly powerful and can easily be changed with the editor to acccomodate the player's preference. It's just a simple retexture and doesn't change the shape of the sword. |
| 10722 | Norcara | Weapons | ММН | 98-10588 | lochnarus | 2006-05-13 | My premature contribution to the 'Eldanorcara' mod, sort of a lite version, hence the title This is, in essence, a demo mod of the elven sword I had put together (in the most literal sense) for that mod, sans sheath and any nifty scripting. The sword here is fully functional, uses |
| 10667 | LOCH Area Effect Arrows REDUX | Weapons | ММН | 98-2149 | Lochnarus | 2009-04-24 | GOOD NEWS FOR MARKSMEN!!!! Aradraen: Fletcher in the Foreign Quarter Lower Waistworks has moved her shop near the main gates of Vivec, across from the siltstrider port. She is famous for her area effect arrows. Exclusive to her shop! The shop has been redesigned |
| 9246 | Trunk and Chest Collection | Models and Textures | ММН | 56-247 | lochnarus | 2009-04-06 | A new model of a trunk/chest, with 5 variations of textures and 2 sizes for each texture- a large trunk, or a smaller chest. You can retexture the model very easily with the simple template it has. *THESE MODELS HAVE 3518 FACES (POLYGONS) EACH, SO USE THEM SPARINGLY |
| 8872 | Moons of Tamriel | Models and Textures | ММН | 56-7196 | Lochnarus | 2012-08-04 | This is a 3-in-1 pack of my moon texture replacers. Each folder contains two separate moons, you can pick and choose which two you like out of all six sets. Contains: Earth Luna (Earth's moon) Callisto Europa Firon (made up moon) Thule (made up moon) |
| 8787 | Keening Replacer v1.0 | Models and Textures | ММН | 56-3063 | Lochnarus | 2009-05-12 | Replaces the standard Keening short blade with a new model, turning the sword into a long blade, yet remaining one-handed. The model is exactly the same as the old one, but the blade is longer. The sword is ONLY replaced, there are no other instances where this will be found (i |

| Id | Name | Category | Site | Link | Author | Date | Description |
|------|-------------------------------------|---------------------------------|------|----------|-----------|------------|--|
| 8595 | Earth and Luna v1.0 | Models and Textures | MMH | 56-3164 | Lochnarus | 2009-05-12 | This "mod" is basically just a replacer for Masser and Secunda, replaces Masser with Earth and Secunda with Our moon, Luna. I was trying to find a way to add MORE moons instead of replacing them, but I cannot figure out how MW sees the moon meshes without using the Construction Set. |
| 8522 | Dark Hammer Collection | Models and Textures | MMH | 56-9301 | Lochnarus | 2005-04-25 | Adds 3 new hammers (using armorer's hammers as weapons) to the game, located in 3 different strongholds for the player to find. Here is a description of each hammer:[list] Hammer of No Mercy- located in Berandas, and has the least power among the 3 hammers. Ha |
| 7780 | Forested Havish Add-on v1.0 | Miscellaneous | MMH | 53-3982 | Lochnarus | 2009-05-12 | This plugin makes the land around the Havish thick with tall trees, Adding a unique feel to the place. Well over 40 HUGE trees have been added. THe trees are custom models and do not come with MW or Bloodmoon. The Bloodmoon expansion is required to use this plugin. Havish.esm is R |
| 7230 | Skaal Forest | Gameplay | MMH | 37-2793 | lochnarus | 2009-04-24 | This plugin makes the land around the Skaal Village thick with trees, Adding essentially a forest to that area. The village itself was not changed signifigantly in this version, which may change if someone requests such a thing. |
| 7226 | Silt Striders Are In Vvardenfell | Gameplay | MMH | 37-1036 | lochnarus | 2009-04-06 | The Elder Scrolls III MORROWIND: Silt Striders Are In Vvardenfell [] |
| 6346 | Silt Striders Are In Vvardenfell | Creatures | MMH | 26-9620 | lochnarus | 2004-07-14 | This plugin adds actual animated Silt Strider creatures to the game world. The Silt Striders were animated into creatures by Lingarn, and originally offered in a small "Silt Striders" mod. That mod had a few of the creatures, but not very many. What I've don |
| 5943 | Galatea Companion | Companions | MMH | 24-606 | Lochnarus | 2009-04-06 | Adds a Nord Female to the Six Fishes pub in Ebonheart for use as a companion. This mod is based upon Grumpy's template for companions. Tribunal and Better Heads are required. |
| 5729 | Red Velvet Dress (Better Bodies) | Clothing | MMH | 21-9132 | Lochnarus | 2005-04-26 | This mod adds a skimpy red velvet dress & a pair of matching boots to Mevure Hlen, the clothier that resides in the St. Olms Waistworks Tailors And Dyers Hall in Vivec. Both cost 1000 drakes. This dress and these boots work with all races, and is used in conjunction with the Better |
| 5615 | Gothic & Regal Dresses v1.1 | Clothing | MMH | 21-7076 | Lochnarus | 2012-07-26 | This plugin adds 2 dresses to the Mournhold clothier shop, sold by Belwen. They are mildy expensive. |
| 4879 | Silt Strider Hovel | Buildings | MMH | 15-9493 | Lochnarus | 2005-04-25 | Adds a silt strider husk to the near east of the Urshilaku camp that you can live in. |
| 4842 | Outer Godsreach Home | Buildings | MMH | 15-724 | lochnarus | 2009-04-06 | Outer Godsreach Home The Elderscrolls III: Morrowind Plug-In lochnarus lochnarus@yahoo.com Synopsis: Adds a medium size manor home to the |
| 4749 | Ghostgate Sanctuary | Buildings | MMH | 15-9832 | Lochnarus | 2005-04-26 | Ever been beaten to a sliver of health whilst traveling to and from Red Mountain? If you have, then this little "house" mod is for you. It places an abandoned ashlander yurt not far from the Ghostgate. Has a bed, a few misc items (alchemy apparatus' as well), and a little decor |
| 4741 | Fortified Thirsk 1.1 | Buildings | MMH | 15-2915 | lochnarus | 2009-04-24 | The Elder Scrolls III MORROWIND: Fortified Thirsk by lochnarus lochnarus@yahoo.com Index: 1. Install |
| 4686 | Brodir Grove Loft | Buildings | MMH | 15-9269 | Lochnarus | 2005-04-25 | Go to Brodir Grove, look east. There's the building. |
| 4080 | The White Heron v1.1 | Stores and Merchants | MMH | 80-12216 | Lochnarus | 2013-02-16 | This plugin adds an NPC by the name of Xia who sells some rare Oriental clothing, armor and weapons. 1 Chinese styled female longcoat in a red color with designs 3 "skirt" type of female dresses that *ONLY* go with the longcoat, also red/green with designs 1 set of unis |
| 4079 | The White Heron v1.0 | Stores and Merchants | MMH | 80-4752 | Lochnarus | 2009-05-12 | The Elder Scrolls III MORROWIND: The White Heron (1.0) by lochnarus lochnarus@yahoo.com Index: 1. In |
| 4003 | Skaal Forest 1.0 | Townd and town Expansions | MMH | 87-237 | lochnarus | 2009-04-06 | This plugin makes the land around the Skaal Village thick with trees, adding essentially a forest to that area. The village itself was not changed signifigantly in this version. You may experience some slowdown from this plugin, as it pushes the polygon count fairly high within a confined ar |
| 3833 | LOCH Area Effect Arrows REDUX | Stores and Merchants | MMH | 80-4775 | Lochnarus | 2009-05-12 | The Elder Scrolls III MORROWIND: Area Effect Arrows REDUX ******** |
| 3737 | Felsaad Revamped | Townd and town Expansions | MMH | 87-6989 | lochnarus | 2012-07-23 | Synopsis: Cliffs of Fjalding This makes the land directly to the northwest of Lake Fjalding much higher in elevation, and adds new static meshes to creat cliffs along the lakeside. Also adds an icy stream leading into a waterfall over the cliffs. Forti |
| 3370 | SEAMLESS_Asian_Race_Update | Races | MMH | 70-5895 | Lochnarus | 2011-10-08 | Updated ESP file, includes forgotten statistics, ability bonuses and skill bonusesloch |
| 3369 | Seamless BB Falmer Race | Races | MMH | 70-4516 | Lochnarus | 2009-05-12 | TES3: Morrowind Falmer Race WHAT THIS MOD INCLUDES: A custom race Falmer (Snow Elf) race, 6 heads head and 9 hairs. Also two dresses and a necklace *WHICH ARE LOCATED IN A CHEST IN THE COURTYARD IN THE CENSUS OFFICE IN SEYDA NEEN NEXT TO THE BARREL WHERE YOU GOT FARGOT |

| Id | Name | Category | Site | Link | Author | Date | Description |
|------|---------------------------------------|-------------------|------|---------|-----------|------------|---|
| 3368 | Seamless BB Ayleid Race 1.0 | Races | MMH | 70-4602 | Lochnarus | 2009-05-12 | This plugin adds the Ayleid race as a playable race to the game of Morrowind. A Playable race, they are prone to stealth and magic, and have an inate chameleon ability. They have a weakness to shock. |
| 3367 | Seamless BB Asian Race v1.1 | Races | MMH | 70-5639 | Lochnarus | 2011-07-19 | The Elder Scrolls III MORROWIND: Seamless BB Asian Race 1.1 by lochnarus & friends lochnarus@yahoo.com In |
| 3366 | Seamless BB Asian Race v1.0 | Races | MMH | 70-4566 | Lochnarus | 2009-05-12 | This mod contains a new race for the Morrowind game, a complete standalone Asian race using seamless Better Bodies models and includes about 70 heads and over 50 hairstyles, many of which are completely new and unreleased models. A mod like this has been anticipated for a long time |
| 3365 | Seamless BB Asian Race Update | Races | MMH | 70-4649 | Lochnarus | 2009-05-12 | Updated ESP file, includes forgotten statistics, ability bonuses and skill bonuses. |
| 3206 | Orc Voice Enhancement Replacer Mod | Sounds | MMH | 76-2175 | lochnarus | 2009-04-24 | This "mod" is a voice replacer for all the male Orcs in the game. It is not a true plugin, as it has no .esp file. It changes the voices to make them sound more menacing, deeper and truer to what an Orc is supposed to have. Basically what I did was take every sound file for the male Orc (there ar |
| 3135 | LOCH Wolfman Prefab Char | Races | MMH | 70-2420 | lochnarus | 2009-04-24 | The Elder Scrolls III MORROWIND: Wolfman Prefabricated Character |
| 3134 | Loch Splash Pack 2 | Splash Packs | MMH | 78-238 | Lochnarus | 2009-04-06 | TES3: Morrowind Loch's Splash Pack Volume 2 by loch The second volume of splash screens for Morrowind loading times. Install them by extracting them to your 'Splash' folder in your Morrowind Directory. Feel free to use anything here for other stuff. I ha |
| 3133 | loch splash pack 01 | Splash Packs | MMH | 78-283 | Lochnarus | 2009-04-06 | TES 3: Morrowind Loch Splash Pack 1 by lochnarus Extract the files to your Morrowind folder, the paths will take them where they need to go. Just 4 splash screens I've made over timevaried themes. Lots of photoshopped elements. Enjoy! |
| 3083 | Guttural Orcs Voice Replacer | Sounds | MMH | 76-4847 | Lochnarus | 2009-05-12 | This "mod" is a voice replacer for all the male Orcs in the game. It is not a true plugin, as it has no .esp file. It changes the voices to make them sound more menacing, deeper and truer to what an Orc is supposed to have. Basically what I did was take every sound file for the male Or |
| 2429 | The Brass God | Armor | MMH | 4-10453 | lochnarus | 2006-02-27 | The Brass god is dead. The remnants of an Olden society, one of strange technology and mysterious power. I lie beneath the molten chambers of the old city, long since rotted away. CREDITS: loch-99% of the texturing, |
| 1952 | Playable Azura Head v1.0 | Heads and Hair | MMH | 42-564 | Lochnarus | 2009-04-06 | This plugin adds a playable head using bethesda's stock texture of Azura's face, found on the TESCS CD. She has glowing red eyes. She's added as a dark elf because that's the color of her skin. The Bloodmoon expansion is required to use this plugin. |
| 1951 | Playable Azura Head v1.0 | Heads and Hair | MMH | 42-3216 | Lochnarus | 2009-05-12 | This plugin adds a playable head using bethesda's stock texture of Azura's face, found on the TESCS CD. She has glowing red eyes. She's added as a dark elf because that's the color of her skin. The Bloodmoon expansion is required to use this plugin. |
| 1901 | Outer Godsreach Home | Houses | MMH | 44-8265 | Lochnarus | 2005-04-26 | Adds a medium size manor home to the Western wall of Godsreach in Mournhold. There are some storage containers, a small library, and your basic living peices in the home. The house has a bedroom and an eating/relaxing area as well. |
| 1792 | N'Dib Treehouse Travel Add-on | Houses | MMH | 44-1685 | Lochnarus | 2009-04-06 | This plugin adds boat travel to and from N'Dib's Treehouse Island, which lacked fast travel in his original release of the treehouse mod. I love N'Dib's work, and since he is not around the modding community these days, I took it upon myself to make fast travel on the nice little island available |
| 1716 | Morag Tong Armor Replacer | Armor | MMH | 4-548 | lochnarus | 2009-04-06 | The Elder Scrolls III MORROWIND: Morag Tong Armor Replacer (j-ninja add-on) |
| 1604 | Lunaris Sheild v1.0 | Armor | MMH | 4-14904 | Lochnarus | 2013-08-05 | This mod has a small quest to locate the shield. Go to the dock at Tel Fyr to start the quest. A light shield made out of a mysterious metal, purple-blue in color, and with a white moonstone in the center. This plugin works great with my Journey's End mod, as it completes a weapon/shield set |
| 1601 | LOTR Face Pack Volume 3 v1.0 | Heads and Hair | MMH | 42-3331 | Lochnarus | 2009-05-12 | Adds 5 Player heads to the char selection menu. Frodo - Breton Pippin - Imperial Merry - Imperial Haldir - Wood Elf Haldir - Imperial This doesn't have to be labeled a LOTR mod, just has faces based on actors in the LOTR films. I am proud |
| 1586 | Lochs Head Pack Volume 2 v1.0 | Heads and Hair | MMH | 42-3332 | Lochnarus | 2009-05-12 | This plugin adds 14 heads to the character selection menu. Player heads only. My latest head pack. Based upon the faces of various celebrities, but not adhering to the looks of them4 Nords (1 female, 3 males) -1 Redgaurd male -2 Wood Elf females -2 Im |
| 1585 | Loch's Master Headpack | Heads and Hair | ММН | 42-7058 | Lochnarus | 2012-07-26 | This plugin adds 171 heads, all made and edited by me over the course of this past year and a half. Includes these mods: Tamrielic Features (lochnarus heads only) Amy Lee Face Pack (Evanessence vocalist) Harvester's Dark Elf Heads LOTR Face packs 1-3 |

| Id | Name | Category | Site | Link | Author | Date | Description |
|------|---|-------------------|------|----------|-----------|------------|--|
| 1460 | Journey's End | Houses | ММН | 44-12134 | Lochnarus | 2013-01-19 | Journey's End is A large Telvanni/Indoril-inspired estate located On the very southeastern tip of Vvardenfell, very close to the Shrine of Azura, with fast boat travel to and from Tel Branora, Sadrith Mora. The island that Journey's End is located on is filled with plant contain |
| 1378 | Humanly Features Beauty Head Pack Teaser | Heads and Hair | MMH | 42-566 | lochnarus | 2009-04-06 | The Elder Scrolls III MORROWIND: Humanly Features Beauty Head Pack [] |
| 1211 | Ghostgate Sanctuary | Houses | ММН | 44-1484 | lochnarus | 2009-04-06 | Ever been beaten to a sliver of health whilst traveling to and from Red Mountain? If you have, then this little "house" mod is for you. It places an abandoned ashlander yurt not far from the Ghostgate. Has a bed, a few misc items (alchemy apparatus' as well), and a little |
| 1074 | Elite Dark Brotherhood Helm v1.3 | Armor | ММН | 4-7683 | Lochnarus | 2005-04-25 | Adds a new type of helm to the Dark Brotherhood's armor selection, an Elite Dark Brotherhood Helm. This helm is better in quality than the regular DB helms, with slightly higher stats. A normal DB helmet is LVL 30, this helm starts at LVL 40. ELITE DB HELM: A retextured Morag Tong he |
| 1038 | Dwemer Submarine House | Houses | ММН | 44-1474 | lochnarus | 2009-04-06 | Adds a Dwemer submarine/bathysphere, docked in the West Gash, near the mouth of The River Samsi that has been converted into a dwelling. A new way of living for the wacky types or people who play as custom dwarf/Dwemer races, or like marine houses. The furnit |
| 1017 | Dweller On The Watch | Houses | ММН | 44-10073 | lochnarus | 2005-08-07 | "Behold the sea, friend. Never will you meet a maiden so beautiful, or unforgiving." - Thormoor Gray Wave Thormoor Gray Wave has not been able to sleep for months, due to a vengeful curse placed upon him by a greiving man, for having been the captai |
| 1016 | Dweller On The Watch | Houses | ММН | 44-306 | lochnarus | 2009-04-06 | Dweller On The Watch The Elderscrolls III: Morrowind Plug-In lochnarus lochnarus@yahoo.com Synopsis: "Behold the sea, friend. Never |
| 971 | Draconia Head | Heads and Hair | ММН | 42-653 | lochnarus | 2009-04-06 | Draconia Head By lochnarus A plugin for Elder Scrolls 3: Morrowind Extract the Meshes/LOCH folder into your MW MEshes folder Extract the Textures/Loch folder into your MW Textures folder Leave the files in the LOCH folder, just move the LOCH folders! |
| 853 | Cyrodiilic Villa v1.0 | Houses | ММН | 44-12082 | lochnarus | 2012-12-18 | This mod adds a small mediterranean-style villa to the south of Ebonheart. There are actually two separate houses, one for your companion (should you use one), and one for your character. There is also a training room for warriors and plenty of storage throughout the villa |
| 372 | Amy Lee (Evanescence) Face Pack v1.0 | Heads and Hair | ММН | 42-1214 | Lochnarus | 2009-04-06 | This plugin adds two versions (one with more makeup, one with less) of the vocalist from Evanescence, Amy Lee, to the character selection menu. There have been numerous requests for such a face, so it shall be written so it shall be done. |