Id	Name	Category	Site	Link	Author	Date	Description
12922	Vvardenfell Ballooning	Dongle	Fliggerty	*519	Dongle	2011-10-13	Vvardenfell Ballooning by dongle Adds a hot air balloon floating lazily over the skies of Balmora. Doesn't do anything but float around, purely aesthetic. No custom modeling, all meshes are stock Morrowind ones. Everything has been completely reskined. More of a
12921	The Battlespire v1.1	Dongle	Fliggerty	*510	Dongle	2011-10-12	Any noble sage will have heard the legends of the Battlespire, it's creation, overthrow by the forces of Oblivion, and it's downfall. Now, a fragment of that legend has returned to our time, and hovers over the town of Sadrith Mora. A mighty hero is needed to discover the secrets of The Battlespi
12920	Stormbringer Sword	Dongle	Fliggerty	*581	Dongle	2011-11-05	Stormbringer Sword from dongle A sword mesh for use in Morrowind mods Stormbinger, a soul-thirsty demon masquerading as a sword, as found in an underworld cavern by Elric of Melniboné. Also includes the compa
12919	Ranger Tent	Dongle	Fliggerty	*518	Dongle	2011-10-13	Ranger Tent by dongle Carry-able Tent Home for Morrowind A carry-able tent mod. The player can pick up the tent and carry it with them, or enter the tent's interior. Items placed in the interior, and it's containers, are safe and wi
12918	Oblivion Script Font	Dongle	Fliggerty	*517	Dongle	2011-10-13	Oblivion Script - A Daedric Letter Font by dongle VERSION 1.0 NOTES: This is a font based on the Daedric lettering system found the Elder Scrolls RPG series by Bethesda Softworks. The Oblivion Script font variant is a more of a hand-written style than the original O
12917	Oblivion Menu	Dongle	Fliggerty	*516	Dongle	2011-10-13	Daedric Menus from dongle Replacements for Morrowind's main menu's in the Daedric alphabet. To install this modification simply copy the .dds files provided into your game's \Data Files\Textures\ folde
12916	Oblivion Font	Dongle	Fliggerty	*515	Dongle	2011-10-13	Oblivion - A Daedric Letter Font by dongle VERSION 1.1 NOTES: This is a font based on the Daedric lettering system found the Elder Scrolls RPG series by Bethesda Softworks. The third edition, Morrowind, comes with one such font on the CD, created by Adam Pyle, that t
12915	Muck Shovel of Vivec	Dongle	Fliggerty	*514	Dongle	2011-10-13	The Muck Shovel of Vivec by dongle New Quest: A quest to find the Muck Shovel of Vivec. A unique artifact used by Vivec while helping a poor muck farmer who's guar died in the Fields of Kummu. Temple related, but any player factions may participate. Speak to a member of the Dunmer Temple to star
12914	Dwemeris Script Font	Dongle	Fliggerty	*513	Dongle	2011-10-13	Dwemeris Script - A Dwemer Rune Font by dongle This is a font based on the Dwemer lettering system found in the Elder Scrolls RPG series by Bethesda Softworks. The third Elder Scrolls edition, Morrowind, features this script in two places;
12913	Dwemeris Book Font	Dongle	Fliggerty	*512	Dongle	2011-10-12	Dwemeris Book - A Dwemer Rune Font by dongle This is a font based on the Dwemer lettering system found in the Elder Scrolls RPG series by Bethesda Softworks. The third edition, Morrowind, features two books: The Egg of Time and Divine Metaphysics. The runes in this fo
12912	DGL - Witches' Cauldron	Dongle	Fliggerty	*563	Dongle	2011-10-13	Cauldron by dongle This is a witches' cauldron with an animated steam effect, for use in Morrowind mods. All original model, made by me from scratch in 3Ds Max. Textures are from the stock game. Only a .nif model is included, there is no pl
12911	DGL - Window Jambs	Dongle	Fliggerty	*562	Dongle	2011-10-13	Window Jambs for Morrowind v2.0 by dongle A new interior tile piece, the Window Jamb. These are some modified Bethesda tile sets. The take the common and rich interior windows and reduce the tile to just a single wall. They are sized and pos
12910	DGL - Windmills	Dongle	Fliggerty	*561	Dongle	2011-10-13	Windmills by dongle Some animated windmill models for Morrowind. Wind-driven sawmill and grainmill meshes. Both are fully animated, with spinning windmill blades, gear driven shafts, working saw, and grain grindstone. They include matching e
12909	DGL - Weapons, Swords	Dongle	Fliggerty	*560	Dongle	2011-10-13	Sword Weapons Pack from dongle Some sword meshes for use in Morrowind mods An assorted collection of swords which were made for various mod teams. Scimitar_Tribal_01 A nicely made wickedly curved scimitar. Sword_Ce
12908	DGL - Weapons, Spears	Dongle	Fliggerty	*559	Dongle	2011-10-13	Spear Weapons Pack from dongle Some spear meshes for use in Morrowind mods An assorted collection of spears which were made for various mod teams. Spear_Celtic_01 A classic leafblade Celtic two-handed spear with gol
12907	DGL - Weapons, Axes	Dongle	Fliggerty	*558	Dongle	2011-10-13	Axe Weapons Pack from dongle Some axe meshes for use in Morrowind mods An assorted collection of axes which were made for various mod teams. Axe_Tribal_01 A rustic, yet deadly, one-handed waraxe. Axe_Viking_01 A Vi

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12906	DGL - Weapons, Arrows	Dongle	Fliggerty	*557	Dongle	2011-10-13	Arrow Pack from dongle Some arrow meshes for use in Morrowind mods An assorted collection of arrows which were made for various mod teams. Arrow_Blight_01 Arrow_Frost_01 Arrow_Spark_01 Some stock game arrows with ad
12905	DGL - Water Statics	Dongle	Fliggerty	*556	Dongle	2011-10-13	Dongle's Water Pack version 1.1 A Collection of Static Animated Water Meshes for Morrowind This is a collection of animated water meshes for world builders to use in Morrowind. No playable mod is included in this pac
12904	DGL - Water Objects	Dongle	Fliggerty	*555	Dongle	2011-10-13	Dongle's Water Object Pack A Collection of Objects with Animated Water for Morrowind This is a collection of animated water meshes for world builders to use in Morrowind. No playable mod is included in this pack, nor
12903	DGL - Viking Tent	Dongle	Fliggerty	*554	Dongle	2011-10-13	Viking Tent from dongle A Viking style tent, in four color variations, for use in Morrowind mods Model is 100% original by me. Textures are a combination of stock game ones, and original ones by me
12902	DGL - Tree House	Dongle	Fliggerty	*553	Dongle	2011-10-13	Tree House from dongle A Tree House for use in Morrowind mods A massive three-story tree-trunk hollowed out into a home. Doorways, balconies, windows, walks, and stairways wrap all around the trunk. An interior wit
12901	DGL - Stone Statues	Dongle	Fliggerty	*552	Dongle	2011-10-13	Stone Animal Statues from dongle Stone Animal Statues for use as decoration in Morrowind mods Three of the Bloodmoon animals - Bear, Boar, and Wolf - re-realized as stone statues. Nice decorations for any rustic home
12900	DGL - Snowballs	Dongle	Fliggerty	*551	Dongle	2011-10-13	Snowballs from dongle Snowballs to throw! For use in Morrowind mods. A pile of snowballs to use as a container, and a snowball to be set up as a throwing weapon. A small mod is included that places one container just
12899	DGL - Shinto Shrine	Dongle	Fliggerty	*550	Dongle	2011-10-13	Shinto Shrine from dongle A Shinto Shrine for use in Morrowind mods A small rustic building inspired by even smaller model of a Shinto Shrine. This was also the basis for mod for the game Rune, ages ago. One mesh of
12898	DGL - Ranger Shield	Dongle	Fliggerty	*549	Dongle	2011-10-13	Ranger Sheild from dongle A Celtic style metal-bound wooden shield, for use in Morrowind mods Model is 100% original by me. Textures are a combination of stock game ones, and original ones by me
12897	DGL - Ranger Quiver	Dongle	Fliggerty	*548	Dongle	2011-10-13	Ranger's Quiver from dongle A leather ranger's quiver, for use in Morrowind mods The quiver will need a little planning to implement. It should be set up as a body part, then as either clothing or armor. Ranger_Quive
12896	DGL - Printing Press	Dongle	Fliggerty	*547	Dongle	2011-10-13	Printing Press Mesh by dongle An antique Printing Press mesh, for use in Morrowind mods. We see mass-produced books all over Morrowind, yet no printing presses. This mesh is intended to correct that. All original model, made by me from scra
12895	DGL - Parasol	Dongle	Fliggerty	*546	Dongle	2011-10-13	Parasol from dongle "W" version is held as a one-handed weapon. "Lite" version is held as a light. The textures; A1_TestGrid_Red.dds & A3_TestGrid_Green.dds are temporary. You should replace then with your own creations
12894	DGL - Nordic Halls	Dongle	Fliggerty	*545	Dongle	2011-10-13	Nordic Halls by dongle A set of five Nordic Halls for Morrowind. A selection of five Nordic log-cabin style halls. They range from a single-room hut, to a large long-house with two wings. Each has both an interior and exterior mesh. There ar
12893	DGL - Musical Instruments	Dongle	Fliggerty	*544	Dongle	2011-10-13	Musical Instrument Pack by dongle Some new musical instrument models for Morrowind. Adds five new models; Harpsichord, Gong, Drum, Marimba, and Celtic Harp. Additionally a wieldable percussion mallet, a raven carved horn, and some sheet musi
12892	DGL - Lute, Carryable	Dongle	Fliggerty	*543	Dongle	2011-10-13	Lute, Equip-able from dongle A lute that can be held by an NPC in the spear position, includes custom real-time shadow. Re-work of the stock mesh. You are free to use this in any Morrowind project you wish. Asking ah
12891	DGL - Lighthouse	Dongle	Fliggerty	*542	Dongle	2011-10-13	Lighthouse by dongle An animated lighthouse for Morrowind. A lighthouse model with a beam of "light" animated to pan around the sky. Includes two exteriors as well as upper and lower interiors. The light and reflector will glow in the dark,
12890	DGL - Japanese Banners	Dongle	Fliggerty	*523	Dongle	2011-10-13	Japanese Mon Banners from dongle One original banner model, and one re-skinned stock game banner. Six textures for each model, the symbols are ancient Samurai Mon (sort of family crests) You are free to use this in a

Id	Name	Category	Site	Link	Author	Date	Description
12889	DGL - Imperial Gates	Dongle	Fliggerty	*541	Dongle	2011-10-13	Imperial Gate Pack from dongle A pack of Imperial gate meshes for Morrowind A replacement for the boring, wimpy, Imperial doors. Two styles of medieval doorways one solid, one with gaps you can see through in l
12888	DGL - Glass Windows	Dongle	Fliggerty	*540	Dongle	2011-10-13	Glass Window Pack by dongle This is a package of eight translucent glass windows for use in Morrowind mods. The first style is a plain pane of glass you can tile to fill an opening. They come as full glass, or with leaded diamonds. Each also
12887	DGL - Glass Greenhouse Dome	Dongle	Fliggerty	*539	Dongle	2011-10-13	Glass Dome by dongle This is a transparent glass dome for use in Morrowind mods. A geodesic dome with a wooden frame and transparent antique glass texture. A good use would be for an ashlands greenhouse, or an underwater dome. Doorjamb fits
12886	DGL - Glass Elevator	Dongle	Fliggerty	*538	Dongle	2011-10-13	Glass Elevator from dongle A square glass elevator with loooong rope attached You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you ar
12885	DGL - Glass Doors	Dongle	Fliggerty	*537	Dongle	2011-10-13	Glass Door Pack by dongle This is a package of translucent glass doors for use in Morrowind mods. There are two arched, and one square door. Each has a choice of plain glass, or with diamond leading. There are designed to fit with the "in_c
12884	DGL - Glass Display Case	Dongle	Fliggerty	*536	Dongle	2011-10-13	Glass Display Case v1.1 by dongle A glass display case to show off your loot. The display case has animated front doors. By setting it up as an activator, and attaching the included script, they will swing open when you activate them. This m
12883	DGL - Gentleman's Cane	Dongle	Fliggerty	*535	Dongle	2011-10-13	A Cane from dongle A_Cane_01.NIF can be equiped as a sheild. W_Cane_01.NIF can be equiped as a weapon. You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not n
12882	DGL - Genie Bottle	Dongle	Fliggerty	*534	Dongle	2011-10-13	Genie Bottle from dongle A large glass bottle and matching home-sized interior Five different Genie bottle meshes, in two different colors, some with smoky magical effects. Also included is a mesh of the interior of
12881	DGL - Fountain of Light	Dongle	Fliggerty	*532	Dongle	2011-10-13	Fountain of Light from dongle A glowing particle fountain. You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you are welcome to if you
12880	DGL - Flying Book	Dongle	Fliggerty	*531	Dongle	2011-10-13	Flying Book by dongle This is a book that flaps it's pages to fly, for use in Morrowind mods. Three versions that either flap in place, or fly in a spiral. Be sure that the annimation files (starting with "X") are kept with the main files, o
12879	DGL - Elizabethan Galleon	Dongle	Fliggerty	*533	Dongle	2011-10-13	Elizabethan Galleon by dongle An Elizabethan Galleon for Morrowind. A large, three-masted, four-sailed, long-distance, sailing ship model. Reminiscent of those in use around our year 1500. Three versions, one with the sails out flapping in t
12878	DGL - Druid Staff	Dongle	Fliggerty	*530	Dongle	2011-10-13	Druid's Staff from dongle A Druid's Staff for use in Morrowind mods A wooden staff, with optional leaves, and glowing tree-pod thingies. Modeled to have a half natural, half man-made look. Like a tree sapling that h
12877	DGL - Dancing Daedra	Dongle	Fliggerty	*529	Dongle	2011-10-13	Just visit Ald Sotha ;∼D
12876	DGL - Daedric Items	Dongle	Fliggerty	*528	Dongle	2011-10-13	Daedric Items from dongle Some Daedric equipment for use in Morrowind mods A collection of miscellanies Daedric inspired models. These were originally made for the Playable Dremora Project, which centered around Mehr
12875	DGL - Daedric Furniture	Dongle	Fliggerty	*527	Dongle	2011-10-13	Daedric Furniture from dongle Some Daedric furniture for use in Morrowind mods A collection of miscellanies Daedric inspired models. These were originally made for the Playable Dremora Project, which centered around
12874	DGL - Crystal Light Stick	Dongle	Fliggerty	*526	Dongle	2011-10-13	Crystal Light Stick from dongle Glowing crystals on a stick. 4 colors, red, green, blue, and white. "p" meshes have particle systems added. Can be held by an NPC as a light. Dropped it will stick upright in the ground
12873	DGL - Chinese Junk	Dongle	Fliggerty	*525	Dongle	2011-10-13	Chinese Junk from dongle A Chinese Junk model for use in Morrowind mods A basic model of a Chinese Junk sailing ship. One exterior, and one interior, model are included. Lower polygon count than my Galeon model, but

Id	Name	Category	Site	Link	Author	Date	Description
12872	DGL - Canopy Bed	Dongle	Fliggerty	*524	Dongle	2011-10-13	Canopy Bed Mesh by dongle This is a luxurious swirl-wood sleigh-style double bed, with a translucent veil canopy, for use in Morrowind mods. All original model, made by me from scratch in 3Ds Max. Wood & bedspread texture from the stock game
12871	DGL - Blackened Adamantium	Dongle	Fliggerty	*520	Dongle	2011-10-13	Blackened Adamantium from dongle Stock meshes re-skin You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you are welcome to if you wish
12870	DGL - Banners	Dongle	Fliggerty	*522	Dongle	2011-10-13	Banners by dongle Some re-textured banners, for use in Morrowind mods. Three of the stock game's animated banners re-skinned. Act_Dwrv_Banner_01.nif & Act_Dwrv_Banner_02.nif are done in a Dwemer style, with an alpha channel giving it an
12869	DGL - Adamantium Shield	Dongle	Fliggerty	*521	Dongle	2011-10-13	Adamantium Shield by dongle Adamantium Round- and Tower- shields - Reskin You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you are welcome to if you wish. If
12868	Caldera, Warehouse Tower	Dongle	Fliggerty	*511	Dongle	2011-10-12	House mod for Morrowind: Caldera, Warehouse Tower by dongle A nice cozy tower to stay in while you're visiting Caldera. Tower for storage, with balcony to check the weather. Well appointed basement loft with work areas, display shelves, safe storage, and sleeping
12867	Battle Arena II	Dongle	Fliggerty	*509	Dongle	2011-10-12	Mod for Morrowind Tribunal: Battle Arena II by dongle Adds a Battle Arena to Mournhold Great Bazaar. Players can purchase tickets to watch a fight between the 12 meanest characters in all of Morrowind. This is an update of the original Battle Arena that provides you a
12866	Battle Arena	Dongle	Fliggerty	*508	Dongle	2011-10-12	Mod for Morrowind Tribunal: Battle Arena by dongle Adds a Battle Arena to Mournhold Great Bazaar. Players can purchase tickets to watch a fight between Almalexia, Gaenor, and an Imperfect. The winner may surprise you Installation: