

# Mods by Category

Id	7307
Name	Werewolf Evolution10
Category	Gameplay
Site	MMH
Link	37-2889
Author	Cortex
Date	2009-04-24
Description	Version 1.0 Makes werewolf attributes and skills depend on their value in human form plus a bonus. The bonuses are calculated so that a person with 50 in each of his human stats will become a standard werewolf.