| Id    | Name   | Category    | Site      | Link  | Author                           | Date       | Description   |
|-------|--|-------------|-----------|-------|----------------------------------|------------|---|
| 13233 | Father sword                                     | Kiteflyer61 | Fliggerty | *639  | Kiteflyer61                      | 2012-04-26 | This adds my version of the "Father sword" from Conan the barbarian. You can find it laying on Eldafire's doorstep in Seyda Neen. 2. Requirements Tribunal and Bloodmoon required (because I'm lazy). 3. INSTALLING THE PLUGIN  |
| 13232 | C.H.E.S.T.<br>v1.1                               | Kiteflyer61 | Fliggerty | *1025 | Kiteflyer61                      | 2014-04-02 | C.H.E.S.T. (Coffer Home, Enchanted, Secure, Transportable) Is a portable home that appears to be a simple chest. When the key is used in the lock, however, you are transported inside to find a rather spacious living area with multiple rooms. Here you can store all of your possesions without fear  |
| 13231 | Built-in<br>bookcase<br>resource                 | Kiteflyer61 | Fliggerty | *591  | Kiteflyer61,<br>Latendresse76    | 2011-12-22 | This is a set of bookcases/shelves built into the walls of the common tileset. There is also a freestanding double sided bookcase for use in the center of a room. The shelves use the vanilla textures, so they'll change to match whatever texture replacer you may have.                               |
| 13230 | WoT: Ruby-<br>hilted Dagger<br>v1.0              | Kiteflyer61 | Fliggerty | *768  | Kiteflyer61                      | 2012-12-14 | This adds my version of the Wheel of Time's Ruby-hilted Dagger to Morrowind. It's a very ancient and thoroughly evil artifact. It can be found in the Daedric shrine of Anudnabia.  |
| 13229 | WoT:<br>Mah'alleinir                             | Kiteflyer61 | Fliggerty | *642  | Kiteflyer61                      | 2012-05-03 | This is my version of the warhammer Mah'alleinir from the Wheel of Time series of books. This is a resource only. It adds nothing ingame. The included .esp only adds it to the CS and is intended to make adding it to your mod easier. 2. Requirements The  |
| 13228 | WoT:<br>Callandor<br>v1.0                        | Kiteflyer61 | Fliggerty | *811  | Kiteflyer61                      | 2013-03-20 | This adds my version of the   |
| 13227 | WoT:<br>Ashandarei<br>v1                         | Kiteflyer61 | Fliggerty | *774  | Kiteflyer61                      | 2012-12-18 | This adds my version of the sword staff Ashandarei from the Wheel of Time books. It can be found in Mat, a cave just north of Gnisis.   |
| 13226 | Steaming<br>Limeware<br>Mugs<br>Resource<br>v1.0 | Kiteflyer61 | Fliggerty | *786  | Kiteflyer61                      | 2013-01-22 | A small set of mugs using the vanilla limeware texture set. They have particle effect "steam". This is a resource only. Nothing is added to the game.   |
| 13225 | Starfire   | Kiteflyer61 | Fliggerty | *610  | Kiteflyer61                      | 2012-01-14 | First of all, this is a modder's resource only. The included .esp only adds the staff and it's stats to the CS for ease of inclusion in other mods. It adds nothing to the game itself. :D This is Starfire. A magical staff with a permanent flame gem on top. It deals fire damage as well as acting    |
| 13224 | Star mace  | Kiteflyer61 | Fliggerty | *609  | Kiteflyer61                      | 2012-01-13 | First of all, this is a modder's resource only. The included .esp only adds the mace and it's stats to the CS for ease of inclusion in other mods. It adds nothing to the game itself. :D This is a small sized, light mace. It was made to fulfill a request by Elaura for a mace that was light enou    |
| 13223 | Silver Service<br>Completion<br>Set v1.1         | Kiteflyer61 | Fliggerty | *798  | Kiteflyer61                      | 2013-02-18 | This is a modder's resource that adds pieces of silverware that weren't included in the original game. It includes a coffee grinder (both animated and static), a tea tin, a teacup and saucer, a sugar bowl, a creamer, a teapot, a pair of tongs, a scoop, and a funnel. All use vanilla textures and w |
| 13222 | MW Yardstick                                     | Kiteflyer61 | Fliggerty | *576  | Kiteflyer61                      | 2011-10-31 | MW yardstick is a simple measuring tool that allows you to measure objects in Either the CS or your favorite modeling program. It's marked in MW units with 1 unit blocks on one side and 10 unit blocks on the other. I've included the .blend file for those of you who use blender and would like      |
| 13221 | Lucien's Folly<br>v1.0                           | Kiteflyer61 | Fliggerty | *903  | Kiteflyer61<br>and<br>DonnerGott | 2013-09-17 | Travel to the island of Solstheim and embark on a quest to find a lost heir. Seek the great treasure that became known as Lucien's folly. Do you have what it takes to recover the lost legendary sword Chillrend? This mod is designed to be played by mid to high level characters.  Anyone under level |
| 13220 | Kiteflyer61's<br>Picture<br>resource             | Kiteflyer61 | Fliggerty | *302  | Kiteflyer61                      | 2011-08-11 | This is a modder's resource. There are two .esp's included to make adding it to your mod easier, but nothing is added in-game. This mod contains 135 new pictures to use in decorating your mods. They come in four different frame styles (colors) They are set up as both static pieces and as mi       |
| 13219 | Kite's Steel<br>Staff<br>Replacements            | Kiteflyer61 | Fliggerty | *848  | Kiteflyer61                      | 2013-05-17 | 3 replacements for the Steel Staff Modder's resource only. Nothing placed in-game. Simply rename the one you like to w_staffOO.nif and place in the Data Files\Meshes\w\ folder. It will replace all instances of the staff in-game with the new mesh. These are the same size, so there shouldn't be a   |
| 13218 | Kite's Tool<br>Resource                          | Kiteflyer61 | Fliggerty | *846  | Kiteflyer61                      | 2013-05-07 | Ever wondered how people built things when you never see tools? Wonder no more. :D This is a set of tools for modders to use to make MW look a little more like people actually work. This is a resource only, it adds nothing to the game.   |
| 13217 | Kite's Steel<br>Dagger<br>Replacement            | Kiteflyer61 | Fliggerty | *847  | Kiteflyer61                      | 2013-05-14 | Just a simple steel dagger replacement as requested on the Bethsoft forums. :D Enjoy!   |

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| 13216 | Kite's Rug<br>Resource<br>v1.0            | Kiteflyer61 | Fliggerty | *945  | Kiteflyer61         | 2013-12-13 | A collection of rugs for use in Morrowind. 18 different styles in 2 sizes. This is a resource only, it adds nothing in-game.  |
| 13215 | Kite's<br>Alchemy<br>Canister<br>resource | Kiteflyer61 | Fliggerty | *1014 | Kiteflyer61         | 2014-02-18 | Some nice wooden canisters labeled for use as alchemy containers with labels showing the contents. This is a resource only, no .esp. I've included the original graphics files for those who would like to add mod added ingredients to the set, including a blank .nif file. The set uses a combina  |
| 13214 | Keening<br>Reforged                       | Kiteflyer61 | Fliggerty | *312  | Kiteflyer61,<br>Jac | 2011-08-11 | This mod gives the player an opportunity to have Keening reforged into one of six other , types.  |
| 13213 | Gypsy<br>Caravan<br>Resource<br>v1.2      | Kiteflyer61 | Fliggerty | *731  | Kiteflyer61         | 2012-10-22 | This is my rendition of an old fashioned Gypsy caravan. It was primarily designed as a sort of house but could be used as a traveling merchant or tinker's hut. It has a matching interior and comes with 14 different color choices.   |
| 13212 | Baseball bat<br>resource                  | Kiteflyer61 | Fliggerty | *835  | Kiteflyer61         | 2013-04-22 | Just a simple Baseball bat mesh and texture. :D Built-in bookcase resource,http://download.fliggerty.com/download-129-591,Kiteflyer61 and Latendresse76,2011-12-22 05:11:34,Morrowind,This is a set of bookcases/shelves built into the walls of the common tileset. There is also a freestanding double sided bookcase for use in the center of a room. The shelves use the vanilla textures |
| 13211 | Alladin's<br>Bottle                       | Kiteflyer61 | Fliggerty | *616  | Kiteflyer61         | 2012-02-01 | The ultimate portable house mod! Now you can carry everything you own with you to anywhere. Uses only "vanilla" textures and meshes but is compatible with a lot of other mods including Better Bodies, Better Heads, Nom, etc. Any mods that change NPC looks will change the look of the mannequins in  |