

Id	Name	Category	Site	Link	Author	Date	Description
3527	Young Drow Head and Hair v1.7	Races	MMH	70-5627	ShadowTek	2011-07-11	Unzip to data files, this adds a young female head and hair to the Drow Race V1.7, will be in a future add-on, its here now for those who dont want to wait and dont mind adding it themselves.You have to add head and hair yourself, open The Drow race version you use (doesnt matter which version)go...
3526	XTrastuff1 0531	Races	MMH	70-4518	Xylord Tao	2009-05-12	Adds the Atlantian race, who are not the fastest or the quickest but are pretty smart people. Adds the Darkstar- magic is their game. Adds Arcane Aria birth sign, very helpful
3525	Xenn's Shadowscales v2.0	Races	MMH	70-13295	Xenn	2009-03-04	This mod adds Argonian Shadowscales as a new, lore-based race. They are darker in color than normal Argonians, and have skills based around stealth abilities. This race is balanced with the 45/310 rule, and will not conflict with any other mods. Version 2.0 now has much ...
3524	wolverine	Races	MMH	70-4548	mrvei	2009-05-12	this is a addon to the sweet mods made by Nightwing69us, i just added a race to use them in the game, my fav. X-men wolverine!! version 1.1 May 27,2002 Added offhand claws version 1.0 May 24...
3523	Wolfborn	Races	MMH	70-6731	Retal19	2011-05-28	Adds: One New Race; The Wolfborn One New Birthsign; Wolf Star Three New Spells; Wolven Attributes, Primal Tongue and Wild Heart. Wolven Attributes is the Wolfborn Racial Ability, as is Primal Tongue which is an emergency spell that calms creatures but doesn't always work. Wild H...
3519	Winged Folk	Races	MMH	70-11694	DarkRebis	2012-09-17	A new race is available, called Dark Elf (Winged). This enables you to play a male or female Dunmer with wings. I believe that this is only race available so far in this mod.
3516	Wild Elves Mod	Races	MMH	70-497	Josue Rodriguez	2009-04-06	This mod adds the Wild Elves (Ayleids) to the game as a playable race. There is an NPC female Ayleid in Brindisi Dorom, Mournhold named Tester McGee who I put in as a test character.
3515	White Senches v1.4.1	Races	MMH	70-14680	Kieve	2013-05-04	A complete overhaul of my White Senche race. Now BB-compatible, with new foot meshes, physiqued hair, and all sorts of fun new high-quality goodness... Senche hunting armor is included, as are a couple of "Jhirl Robes" (Velvet can explain what those are) These aren't "senc...
3514	White Senches v1.3	Races	MMH	70-10503	Kieve	2006-03-18	A complete overhaul of my White Senche race. Now BB-compatible, with new foot meshes, physiqued hair, and all sorts of fun new high-quality goodness... Senche hunting armor is included, as are a couple of "Jhirl Robes" (Velvet can explain what those are) These aren't "senches" ...
3513	White Senches v1.2	Races	MMH	70-1025	Kieve	2009-04-06	* TES3: MORROWIND KRS WSen "White Senches" Final Release, Version 1.2 - Kieve * 1. Installation 2. Modifications 3. S...
3512	White Senches v1.1	Races	MMH	70-1258	Kieve	2009-04-06	2. Modifications - Dialogue topic "White Senche"(s?) added. Savants and learned folk (and the white khajits themselves) can tell you something about their race. -Minor edits where "Khajits" come up in dialogue, especially greetings category and "Khajit" topic. Th...
3511	White Senche Tiger Khajits	Races	MMH	70-1273	Unknown	2009-04-06	
3510	Whisper Race + Dominion Outfit	Races	MMH	70-11842	e-bride	2012-11-11	Add a new race to the world of Morrowind. Warning:This race is only female and there is only one head.This race was made for my own use this explain that (and i'm a lazy man :p). Characteristics: SKILL BONUS: Illusion:10 Una...
3509	Westly's Young Mystic Males Headpack	Races	MMH	70-10644	Westly	2006-06-26	This plugin adds 10 playable Young Mystic Male heads for the player character to the following races: Bretons, Dark Elves, High Elves, Nords, and Wood Elves 5 playable faces for Redguard males. These heads are glow...
3508	Westly's Redguard Male Headpack	Races	MMH	70-10604	Westly	2006-05-30	This plugin adds 50 playable Redguard Male heads (including variations with and without gold tattoo/markings) There are three meshes used in this pack (by Darksharp, Rhedd, and RobertT respectively), to provide a bit of variety in the shapes of the heads.
3507	Westly's Orc Male Headpack	Races	MMH	70-10599	Westly	2006-05-23	This plugin adds 50 playable Orc Male heads (including variations with and without tattoo/markings and facial hair) (no hairs included, only faces) To change the face of your existing character without starting a new game,
3506	Westly's High Elf Male Headpack	Races	MMH	70-10559	Westly	2006-04-23	This plugin adds 50 playable High Elf Male heads (including variations with and with out mystical markings and facial hair) To change the face of your existing character without starting a new game, open the console and type "enableracemenu". Choose your new f...
3505	Westly's Female Headpack-Elves & Orcs	Races	MMH	70-10645	Westly	2006-06-26	This plugin adds: 60 Dark Elf Female Heads 30 High Elf Female Heads 50 Wood Elf Female Heads 45 Orc Female Heads (including variations with and without tattoo/markings) NOTE:...
3504	Westly's Female Headpack - Humans	Races	MMH	70-10787	Westly	2006-09-04	This plugin adds: 33 Breton Female Heads 35 Imperial Female Heads 26 Nord Female Heads 29 Redguard Female Heads (including variations with and without tattoo/markings) Also a...
3503	Westly's Dark Elf Male Headpack	Races	MMH	70-10575	Westly	2006-05-04	This plugin adds 185 playable Dark Elf Male heads (including variations with and without tattoo/markings and facial hair) (no hairs included, only faces) To change the face of your existing character without starting a new game, ...
3502	Westly Presents-Mog Head Pack & BB Mogs	Races	MMH	70-10820	Westly	2006-10-01	Essentially 2 mods for Mogs in one: 1. Westly's Mog Head Pack> Adds: 41 Male Mog Heads 37 Female Mog Heads all playable heads - including variations with dyed fur tattoo/markings/animal prints) [...]
3501	Westly Presents- Better Body Golden Saint Race and Armour	Races	MMH	70-10980	Westly	2007-01-11	This plugin adds: A new playable race, the Golden Saint 1 male Golden Saint Head 1 female Golden Saint Head Male and Female Vampire heads 4 hair color choices (Khaki, Platinum Blonde, Golden Brown, ...
3500	Westly Presents The V'Kai	Races	MMH	70-12785	Westly	2008-06-22	This plugin adds: A new BB race based on a marathon of creature movies I was watching while I was making them (inspired and created for fun with no purpose further than my own enjoyment of the creation of them). Guess which mov...
3499	Westly Presents The Tah'Nuhk	Races	MMH	70-12786	Westly	2008-06-22	An ELSEWORLDS! mod This plugin adds: Two new BB race made for my mega-mod, ELSEWORLDS! Tah'Nuhk (Civilised) The Tah'Nuhk are a small-statured, tree dwelling tribal race who make their homes in the ...
3498	Westly Presents The Kheran	Races	MMH	70-12787	Westly	2008-06-22	An ELSEWORLDS! Mod This plugin adds: A new BB aquatic/marine/amphibious race, the Kheran. Thanks to the excellent scripting by Fliggerty, the Kheran are able to take on two forms, one with legs on land, and another, upon entering water, a form wit...
3497	Westly Presents Half-Trolls	Races	MMH	70-12788	Westly	2008-06-22	This plugin adds: A new BB race based on the hybridization of Ancient Orcs and Nedic Men. Called Half-Troll in the common language, this hardy barbarian race are the results of ancient Nedic and Orsimer pairings. Residing in the ...
3496	Westly Presents Half Races of Tamriel	Races	MMH	70-12791	Westly	2008-06-22	This plugin adds: Three new BB races based on the hybridization of other Morrowind races (much in the spirit of my mod, The Altaran). The new races are as follows: The Stone Elves are the blended result of outlander ...
3492	Water Seraphs v1.1	Races	MMH	70-10461	millinghamdesman	2006-03-02	A new playable BB-based race, Water Seraphs. Seraphs are beings that originated from a demiplane related to their elemental sphere. For the most part they assume a roughly humanoid appearance, but at times Seraphs assume a form more close to their elemental nature. Each se...
3491	Water Nymph Race v1.3	Races	MMH	70-14666	Bethaliz	2013-04-26	A race of water breathing, fast swimming, Nymphs from the depths of the ocean There are 2 NPC's and custom armor for the nymphs. In this version, I have added 2 new helmets and another cuirass for the nymphs, and retextured the existing bracer To find the items, look for the...
3485	VIR Wood Elves	Races	MMH	70-7103	Lady Rae	2012-07-26	A while back lochnarus did me the tremendous honor of asking me to create a race for his El-Auri village and also to create some robes based on Pysmonisers concepts. That project has been cancelled due to hard drive failure, but I still have the race and the clothes. At loch & Pysmons request, I&...
3483	Vikings	Races	MMH	70-14125	Misty Moon	2010-10-16	Adds a new race to Morrowind "Viking", and a small quest with a nice gift if you finish it. The Vikings come from Nordland and are not well known in Tamriel, what is known is that they are fearsome warriors and big and strong. Race: Viking ...
3482	Vikings	Races	MMH	70-11843	Misty Moon	2012-11-11	Adds a new race to Morrowind "Viking", and a small quest with a nice gift if you finish it. The Vikings come from Nordland and are not well known in Tamriel, what is known is that they are fearsome warriors and big and strong. Race: Viking Class: Berserk Birth...
3477	Vampire	Races	MMH	70-4532	sativ	2009-05-12	The easiest way to become a Vampire. Just go near the Silt Strider in Balmora and you'll be a Vampire at once. IMPORTANT!!: ALWAYS save your game BEFORE activating the plugin!
3476	Vahara	Races	MMH	70-14018	Rawr man	2010-07-17	All this does is replace the Dunmer stats,But Also Changes the name of them.
3472	Urgals	Races	MMH	70-13400	Morrowindmod Freak	2009-05-07	Simply makes orcs bigger and grey colored.
3471	UPDATED FIRE ELF FEMALE	Races	MMH	70-1712	Unknown	2009-04-06	
3469	Ungen Race and NPC addons	Races	MMH	70-6183	Qawsed Asap	2008-05-08	I did not create this mod!!! With that said, I would like to present the Ungen Race, aka Rat-like people. Originally made by Black Hole, I enhanced it to be Better Body. Enjoy! 1.7 version is outdated compare to 2.0 version. 2.0 does not need 1.7 to function!...
3468	Ungen Race and NPC addons	Races	MMH	70-6182	Qawsed Asap	2008-05-08	I did not create this mod!!! With that said, I would like to present the Ungen Race, aka Rat-like people. Originally made by Black Hole, I enhanced it to be Better Body. Enjoy! 1.7 version is outdated compare to 2.0 version. 2.0 does not need 1.7 to function!...
3465	Unas Elves Grand Finale PT.3	Races	MMH	70-4690	Unknown	2009-05-12	
3464	Unas Elves Grand Finale PT.2	Races	MMH	70-4674	Unknown	2009-05-12	
3463	Ultimate Ranger 2.0 Pharlan Add On	Races	MMH	70-4515	GhostNull	2009-05-12	===== Ultimate Ranger 2.0 - Pharlan Add On VERSION v1.0 CREATED BY GhostNull =====
3459	Twilamer Elves	Races	MMH	70-15646	Faylynn	2018-08-02	This plugin adds the Twilamer race as a playable race to the game of Morrowind. A tribe of elves, seeking separation from their brother elves (who had become too arrogant and prideful), set out to sea to find a new home, where they could practice the old ways, rekindling traditions aba...
3458	TSS 2 Female Drow Heads	Races	MMH	70-4517	TheSiriusSnape	2009-05-12	The Elder Scrolls III MORROWIND: Female Drow Heads
3457	Tsaesci Race v1.1	Races	MMH	70-4647	Zuldazug, Lochnarus	2009-05-12	This plugin adds 3 male Tsaesci, the Serpent Folk of Akavir to the character selection menu when you start a new game. This mod was originally made over a year ago by Zuldazug, I changed all the textures, tweaked the heads a bit, and made the actual mod file, packaged and uploaded it. They are la...
3456	Tsaesci Race (Males Only) v1.0	Races	MMH	70-807	Zuldazug, Lochnarus	2009-04-06	This plugin adds 3 male Tsaesci, the Serpent Folk of Akavir to the character selection menu when you start a new game. This mod was originally made over a year ago by Zuldazug, I changed a few textures, tweaked the heads a bit, and made the actual mod file, packaged and uploaded it. They are not ...
3455	Tsaesci	Races	MMH	70-10409	Adanorcil	2006-02-11	This plugin adds the Tsaesci race to the game. The Tsaesci are race of golden scaled snakemen from the continent of Akavir, to the east of Tamriel. This mod adds a race with new meshes and textures. They have snake tails instead of legs and new, animated head models and voice files, ...
3452	TribalOrcs	Races	MMH	70-489	IH	2009-04-06	Tribal Orcs Race

ID	Name	Category	Site	Link	Author	Date	Description
3445	The X-jitt v1.0	Races	MMH	70-4525	Regan	2009-05-12	This mod adds 6 new races to Vvardenfell, all results of crossbreeding between Khajit and Elf or human races. They are naturally stealthy, have an aptitude for unarmed combat and have inherited some of their abilities from their maternal side. Also included are a pair of clothing ve...
3443	The Woven	Races	MMH	70-7100	Sabregirl	2012-07-26	Adds The Woven, a humanoid wolf race - originally created by Phytoswasp - reskinned and given better bodies meshes by me. They are not werewolves but their existence may have spawned stories of werewolves. The woven are intelligent, quick and agile hunters. ** Visit the...
3442	The White Tiger Mod v1.0	Races	MMH	70-14988	BlackWinterDay	2013-09-15	This plug-in adds a new playable breed of Khajit to the world of Morrowind known as the White Tiger. Native to the northern wastelands of Skyrim, they are a hardy and noble people. The strong and agile males make ferocious warriors, while the intelligent and willful females are ideal spell caste...
3441	The Tsaesci: Playable Race	Races	MMH	70-4619	Cid88	2009-05-12	The Tsaesci are the mysterious snake people of Akivir. They possess a tail, yet a human face. Skilled in the art of combat, all Tsaesci have an advantage when it comes to wielding long blades. However, while beautiful, they are not well respected in Tamriel. Bugs and the like: -Sin...
3440	The Scamp Lord - Doppelganger 0.9	Races	MMH	70-1284	Lapain	2009-04-06	The Scamp Lord / Doppelganger 0.9 Requires Tribunal Unzip the contents of this file to the Data files folder in your Morrowind Directory. Then you'll probably have to delete the Scamp Lord - Doppelganger Folder the stuff came in. The quests start as you find a bod...
3439	The Real Woodelves	Races	MMH	70-10224	The Skinky Sharpshooter	2005-11-11	This is my first mod. This mod increases the height of all woodelf males to 1.00 and adjusts their stats as well.
3438	The Old Ways v1.01	Races	MMH	70-12303	Slaanesh the Corruptor	2013-03-10	This mod contains 3 new races, a new class, and makes a few classes playable that weren't before: (Necromancer, Witch, and Warlock.)
3437	the old ways	Races	MMH	70-500	Slaanesh the Corruptor	2009-04-06	
3436	The Old Ways	Races	MMH	70-1789	Slaanesh the Corruptor	2009-04-06	
3434	The Meadow Fae	Races	MMH	70-11832	Korana	2012-11-10	The meadow fae are a race inspired by fairies. They are slightly shorter than wood elves. The race has different wings for the male and female variants of the race. The females are pale and petite, with delicately placed leaves and flowers on their bodies. The males are brown and g...
3430	The Ghouls of Nehwon v1.0	Races	MMH	70-6395	Phaedrus	2010-02-13	A modder's resource for a new race of NPC, with (almost) clear flesh and opaque bones. Inspired by the Ghouls from the Fafhrd and the Grey Mouser stories by Fritz Leiber, the Ghouls had crystal-clear flesh, so you could see their bones inside. They ate human flesh - "mud-men" flesh - because they...
3429	The Eltmer v1.9	Races	MMH	70-12251	Aragon	2013-02-27	[version 1.9 ~1.3mb]. Adds the Eltmer as a new race. Uses twelve new faces based on the standard high elf faces but with brighter eyes and a smoother skin (based on artwork in the high elves fix mod by Ryan Cain). Also adds six new hairstyles for males based on standard dark elf hair styles. Adds...
3428	The Eltmer v1.4	Races	MMH	70-12250	Aragon	2013-02-27	[version 1.4 ~8k]. A minimal version: adds the Eltmer as new race, but uses the standard high elf faces and hair styles The Eltmer, or Elder Elves, are closely related to the High Elves and have the same build and appearance, but have brighter eyes. It is even rumored that the Eltmer a...
3427	The Eltmer	Races	MMH	70-13628	Aragon	2009-08-25	The Eltmer (or Elder Elves) are a new race of Elves for Morrowind. They are especially good for playing mages or diplomats. The plugin is pure and balanced - the Eltmer are about as strong as the other races and are closely related to the High Elves. Their are two versio...
3426	The Eljiit (basic)	Races	MMH	70-1639	Unknown	2009-04-06	
3424	The Dwarves Awaken	Races	MMH	70-4565	shady72002	2009-05-12	The Dwarves Awaken created by shady72002 This mod will allow you to play as a dwarf when starting a new game. The are 5 different heads and 7 different hairstyles for both male and female. Make sure you unzip this file into the morrowind/data file! Then at the ...
3423	The Dracos Race v1.1b	Races	MMH	70-14952	Brihtwulf	2013-08-30	The Dracos are a race that was magically created by wizards combining metallic dragons with elves. The result is a large, powerful reptilian humanoid with considerable strength and magic ability.
3421	The archangel mod	Races	MMH	70-4672	Sean the Archangel	2009-05-12	this is only version one there will be a second Adds:race:Archangel Base: door inside fargoths house u will like it :) new npc: glaverous main room/maximus training room/lavius and one other in the lounge/and two archangel guards in your personal quarters look around.
3420	the aedronicon	Races	MMH	70-15466	gbt3e	2016-04-06	adds a new playable race called the aedron to the game also some quests and new places to find.
3413	Talon inspired race	Races	MMH	70-6571	Wollibeebee	2010-10-16	Darth Talon style Race -----+ 0. Notice 1. Introduction 2. What this mod does 3. Installation 4. Recommended Accompaniments 5. Known Issues 6. Version History 7. ...
3411	T REX RAPTOR	Races	MMH	70-949	Unknown	2009-04-06	RAPTOR+T REX some raptor and T_rex in seyda neen forest. also 2 new suit for each of them, the feet for the 2 dinosaurs aren't hidden as i don't know how to hide them, as there beast race[suit only] there made from beast race, so if u do...
3410	sylyph 02 2 0222	Races	MMH	70-4527	Dale Stocker	2009-05-12	SYLPH Version 2 Part 2 By: DaleStocker@hotmail.com Due to the file size of the SYLPH 02 on upload I had to cut out some NIP's. This has caused some errors in that the ESP file still had them active for selection. I made sure no NPC's were using them. So, Here are the ...
3406	Suthay-raht Khajit mod	Races	MMH	70-15360	Sniper Daria	2015-06-13	This mod adds the "man-faced" Khajits from Arena and Daggerfall as a playable race. This is for those who remember the previous Elder Scrolls chapters fondly and/or would like to play their character from a former game. This was created for my own personal use so is not p...
3401	Standard Skeleton Race v1.1	Races	MMH	70-12438	Boghdan Morrostone	2007-12-22	Skeletons are often revived by necromancers to be used as lab rats or for protection. Occasionally, such an undead minion departs from its summoner due to the necromancer's lack of willpower or inexperience if not his death, or simply because the summoned creature was abandoned. If having a relati...
3394	Snow Tiger Race	Races	MMH	70-11596	Smileywolf 456	2007-10-13	This mod simply adds a new race of snow tigers to the game, nothing more, nothing less. Seeing as this is my first mod could you perhaps cut me some slack on any errors or bugs? But please, please inform me so that I can do my best to fix them. I...
3393	Snow Elves-Re-Packaged, with all updates, and new alternative textures.	Races	MMH	70-1393	Unknown	2009-04-06	
3392	Snow Elves v1.0	Races	MMH	70-4659	TantorRC	2009-05-12	Snow Elves v1.0 ===== Created by TantorRC ===== This mo...
3391	Snow Elves	Races	MMH	70-14349	Slaanesh the Corruptor	2011-07-30	Snow Elves, by Slaanesh the Corruptor ===== Table of Contents: ----- 1:Description 2:Installation 3:Usage 4:Credits 5:Contact =====
3387	SM60 Winged Twilight v0-93	Races	MMH	70-4542	Semtex	2009-05-12	The Elder Scrolls III MORROWIND: Winged Twilight as playable race []...
3385	Slayer Race and Soul Reaver	Races	MMH	70-12693	Cygnus	2008-04-26	This is my first two mods ever released so go easy on me please. The Image is not a very good one of a slayer first hes masked second hes in sneak so you cant see how tall they are, but at the moment its the only one I have, also something you cant see is that they are male only.
3384	Slashes' Argonian Water Breathing	Races	MMH	70-10284	Slashes-With-Claws	2005-12-16	There are mods out there that make the Argonian water breathing ability constant, but then you can not complete the Puzzle Canal quest. I have modified the script on the Puzzle Canal slightly to allow Argonians to complete the quest without having to drown themselves. So now Argonians...
3383	Skull Bot	Races	MMH	70-11626	Deamun	2007-11-03	The mod requires morrowind only!! It adds a new race and it's best played once you enable race menu. Skull bots are really tall! You can edit it as needed just give me some credit. The Picture is size comparison on what I have them set at now. Y...
3381	skeletons 1.0b	Races	MMH	70-386	Cheezpoo	2009-04-06	The Elder Scrolls III MORROWIND: Skeleton Race MOD 1.0a ...
3380	Skeleton King Race	Races	MMH	70-14036	Mario Kiss	2010-08-13	Just skeleton race, but adamantium armor as body, in version 2.0 i will get rid of the argonian neck and put proper skeleton body on.
3375	Shadow Wing Race	Races	MMH	70-11324	Westly	2007-06-30	This plugin adds a new playable Better Body beast race, the Shadow Wing, to the world of TESIII: Morrowind 3 female and male heads and several ear/hair options Vampire heads for both male and female characters This r...
3374	Shadow Rogue Race	Races	MMH	70-11338	Morrowindpwnsub	2007-07-03	The Shadow Rogues are a race of fallen Imperials, brainwashed by the Dark Brotherhood. Transported to an Outer Realm by Dark Brotherhood Magicians they were twisted into the dark ways of the Brotherhood. The Imperials became evil twisted beings who gave themselves ...
3372	Seraphim v1.0	Races	MMH	70-12193	LordDrake aka Lord Drake	2013-02-10	This mod was created by LordDrake. If you have any comments, suggestions, or have an error to report e-mail me at allstardrake@msn.com. To install copy the .esp to your .Morrowind/Data Files folder. Everything else goes into their respective folders within Data Files. Rel...
3370	SEAMLESS Asian Race Update	Races	MMH	70-5895	Lochnarus	2011-10-08	Updated ESP file, includes forgotten statistics, ability bonuses and skill bonuses. -loch
3369	Seamless BB Falmer Race	Races	MMH	70-4516	Lochnarus	2009-05-12	TES3: Morrowind Falmer Race WHAT THIS MOD INCLUDES. A custom race Falmer (Snow Eld) race, 6 heads head and 9 hairs. Also two dresses and a necklace *WHICH ARE LOCATED IN A CHEST IN THE COURTYARD IN THE CENSUS OFFICE IN SEYDA NEEN NEXT TO THE BARREL WHERE YOU GOT FARGOT...
3368	Seamless BB Ayleid Race 1.0	Races	MMH	70-4602	Lochnarus	2009-05-12	This plugin adds the Ayleid race as a playable race to the game of Morrowind. A Playable race, they are prone to stealth and magic, and have an innate chameleon ability. They have a weakness to shock.
3367	Seamless BB Asian Race v1.1	Races	MMH	70-5639	Lochnarus	2011-07-19	The Elder Scrolls III MORROWIND: Seamless BB Asian Race 1.1 by lochnarus & friends lochnarus@yahoo.com In...
3366	Seamless BB Asian Race v1.0	Races	MMH	70-4566	Lochnarus	2009-05-12	This mod contains a new race for the Morrowind game, a complete standalone Asian race using seamless Better Bodies models and includes about 70 heads and over 50 hairstyles, many of which are completely new and unreleased models. A mod like this has been anticipated for a long time...
3365	Seamless BB Asian Race Update	Races	MMH	70-4649	Lochnarus	2009-05-12	Updated ESP file, includes forgotten statistics, ability bonuses and skill bonuses.
3359	Sarek by Westly	Races	MMH	70-10803	Westly	2006-09-17	This plugin adds the playable race, the Sarek (SAH-rehk, and no connection to the Star Trek character), to TESIII: Morrowind. There are 5 male Sarek heads, and 10 female Sarek heads (also a good number of altered hair models are included in various colours). The Sarek are a deep-water...
3358	Salaa's Heads	Races	MMH	70-14460	Salaa	2012-04-12	This mod is my first "official" released mod *does happy dance* and what it does is it adds six head options for female Nords. There are only three different faces, and the other three are eye color options for the existing heads. This mod DOES NOT add any of the heads on...
3357	saga race	Races	MMH	70-4564	kirnoitek	2009-05-12	Thank you for downloading the Saga race. Creator: kirnoitek INSTRUCTIONS Copy and paste the textures in the Textures file directly to your own Textures file. Copy and paste the saga file in the Meshes file to your own Meshes file. Copy and pa...

Id	Name	Category	Site	Link	Author	Date	Description
3355	Ryukaissen (Dragon Race)	Races	MMH	70-7060	Sabregirl	2012-07-26	The Ryukaissen are a dragon type beast race. They are flight capable (via items) and have animated wings (from the Mog mod). This is a beast race that uses BB 2.1 meshes (mammalian and reptilian eps are included. The tail and foot meshes were modified (by myself and Midnight) specifically for th...
3353	RTS-DremoraRace WearableWings	Races	MMH	70-4538	redwoodtreesprite	2009-05-12	RTS Dremora and Winged Dremora Races V1.0 by redwoodtreesprite redwoodtreesprite@yahoo.com http://www.zyworld.com/redwoodtreesprite/Home.htm ----- CON...
3350	Replacement textures for the faces of the fire elf female	Races	MMH	70-1610	Unknown	2009-04-06	
3348	Renshai v1.0	Races	MMH	70-4959	David Pring	2009-05-12	This is a New Race called the Renshai. They are a race of people from the popular book series by Michey Zucker Reichhart. Also includes class: Renshai
3346	Rejiit Race	Races	MMH	70-13470	Jman66100	2009-06-10	This mod adds a new race to the game, the Rejiit. It is a retextured Khajit (textured with a tint of red).
3345	Reinterpretation of all Races, Birthsings and Skills	Races	MMH	70-15630	Chimstain	2018-06-26	MADE WITH openMW, probably requires OPEN MORROWIND ! This Plugin changes the abilities and powers of all the races and birthsings plus the specialisation belonging of many skills as well as their governing attributes. How fast you can level up a skill has been changed for some sk...
3344	RedHairedChimer2	Races	MMH	70-4550	kalikut	2009-05-12	----- Red-Haired, Tattooed Chimer: Chimer of Light --Patch-- readme.txt by kalikut ----- 1. What it is 2. How to inst...
3343	Rat Race	Races	MMH	70-4549	Black_Hole	2009-05-12	Ungen Rat Race By: Black Hole INSTALLING: To install this mod, extract the mesh folder "RAT" into your Morrowind/Meshes folder. Then, extract all of the textures in the texture folder to your Morrowind/Textures folder. Now, extract the data file "Rat_Race.esp" into...
3342	RAMF_Playable_Children	Races	MMH	70-6339	Kefke_Wren	2009-11-25	RAMF Playable Children makes the racial changes from "Races Are More Fun" available with teen characters from Emma's "Playable Children" mod. Now included is an optional esp that changes the names of eleven races to their meric equivalents. Hopefully, this will appeal to a...
3341	Racial Abilities	Races	MMH	70-6453	Drackolus	2010-04-25	In vanilla Morrowind, NPCs have powerful abilities, from the Dunmer's Ancestor Guardian to the Redguards Adrenaline Rush. However, it seems that they never use them. Dunmer are hit, Redguards miss, Orcs stay calm, and Argonians even drown. Thus, as an attempt to help make NPC's more powerful, as ...
3339	Races Are More Fun RAMF - Regular v 0.5	Races	MMH	70-11774	Alaisiagae	2012-11-04	A lore-friendly mod that changes the Races's attributes, skill bonuses, powers, abilities, and spells to be more true to lore - and more fun.
3338	Races and Birthsigns Changes	Races	MMH	70-10316	Farilis	2005-12-28	This is my version of several Race/Birthsign mods that I combined into one. I just modified some abilities and spells from other great Race/Birthsign mods from their great authors to suit my own personal taste. Simply put, I adopted the changes from other different mods into one. There's a detaile...
3337	Race Updates	Races	MMH	70-7983	JSFinta	2005-10-23	This is a simple plugin that alters a few of the abilities for the Argonians (constant water breathing now instead of the spell). And it takes away the High Elves disease resistance and elemental weakness. I've also altered the hight of a few of the other races slightly to ...
3336	Race Height and Weight Adjustments	Races	MMH	70-13536	fanshawe	2009-07-12	Originally just for personal use, this is a very simple mod that makes some subtle adjustments to the height and width (weight) of Morrowind's character models according to race/gender. Most are purely aesthetic, but some are for the sake of lore. The most noticable chang...
3335	Race	Races	MMH	70-329	Unknown	2009-04-06	
3330	Predator: Hunters and Prey	Races	MMH	70-14987	Beanspan, PhyntosWasp	2013-09-13	This mod adds Predator Quests, Predator Race and Predator Weapons to Morrowind, adding 70 weapons/Armors and several dungeons with original content. There is also a strong alien presence, including Xenomorphs of all descriptions, Queen, Empress, Facehuggers, Eggs, Drones. The best way...
3329	Playable Winged Twilight V1.0	Races	MMH	70-1657	Unknown	2009-04-06	
3328	Playable Vivec Mod	Races	MMH	70-5689	Oriphier	2011-09-29	The Elder Scroll 3 Morrowind: Vivec First Second Pack THOA http://www.thehandsofalmalexia.nl/tt/ Forum: http://s9.invisionfree.com/Hands_of_Almalexia/ ---- This mod has been cleaned with Morrowind...
3327	Playable Uruk-Hai v0.21	Races	MMH	70-1687	Unknown	2009-04-06	
3326	Playable Tree Race	Races	MMH	70-6709	Moonmover	2011-03-19	Adds trees with Dunmer heads as a playable race. They are weak to fire and blight, but have a powerful paralysis spell (after all, would you not pause and stare for a moment if a tree with a head and a sword walked up to you?) Their skills and attributes are balance...
3325	Playable Skeleton Race	Races	MMH	70-15450	Unknown Hungarian Modder	2016-02-02	(all freeware) Playable Skeleton Race + Tomb Location :On the road between Balmora and Fort Moonmoth Several usable items. The NIF files thx to Grumblepunk !!!
3324	Playable Scamp V2.0	Races	MMH	70-1002	redwoodtreesprite	2009-04-06	Playable Scamp v2.0 by redwoodtreesprite Head and Ears by AcidBasik Voice Sounds added by Miltiades redwoodtreesprite@yahoo.com http://www.zyworld.com/redwoodtreesprite/Home.htm Acid_Basik4@hotmail.com http://www.freewebs.com/acidbasik5/ ...
3323	Playable Scamp v1.0	Races	MMH	70-1084	redwoodtreesprite	2009-04-06	Playable Scamp v1.0 by redwoodtreesprite Head and Ears by AcidBasik Voice Sounds added by Miltiades redwoodtreesprite@yahoo.com http://www.zyworld.com/redwoodtreesprite/Home.htm Acid_Basik4@hotmail.com http://www.freewebs.com/acidbasik5/ ...
3321	Playable Dwemer Golem	Races	MMH	70-14197	SpiritofPower	2011-01-24	I took Damien's Dwemer Golem mod and made the Golem playable. I also added an ability, "Tireless Animunculi," that gives it 30 points of restore fatigue. (i figured, it being a robot, it wouldn't get tired as easily.) I also added a set of heavy armor that doesn't modify your appearan...
3320	Playable Dremora v1.1	Races	MMH	70-7343	The Dremora Team, Miltiades	2012-08-27	This plugin will allow you to play as a Dremora. It contains a total of 5 'male' and 5 'female' Dremora faces, a set of 4 uniform (interchangeable) hairstyles for each in several hair-colors, a bald 'hairstyle', one bonus hairstyle in red and a vampire face for the male and female. Next to that y...
3319	Playable Dinosaur Race	Races	MMH	70-6519	dagoth_jeff	2010-08-06	Play as a two-dimensional dinosaur. Changelog:Uploaded missing files.
3316	Playable Dagoth Ur Race	Races	MMH	70-12902	Suga Muncha Hanish	2008-08-30	This Mod adds A race I based on Dagoth Ur It is my first mod and far from perfect. Please Give plenty of criticism as i want to improve my Modding Skills
3314	Play As An Ostrich Mod	Races	MMH	70-571	Kagz aka Kagrenac	2009-04-06	This brings you a set of armour that will change you into an Ostrich.You can find the armour, along with some Ostriches,in the Grazelands.You will have to find them,for yourself. (10,7)
3313	Play As An Ostrich	Races	MMH	70-4522	Unknown	2009-05-12	
3311	Phoenix Doppelganger	Races	MMH	70-10658	Bryss Phoenix	2006-07-06	This mod includes the Phoenix Doppelganger race, a class - Xineohp, and a birthsign - Phoenix Gipt. Phoenix Doppelgangers are a very rare race. So much so that very little is known of them. They are thought in general to be an evil race, but this is not so. ...
3310	Pharlan Race version 2.5	Races	MMH	70-1338	Sabregirl	2009-04-06	This mod create the Pharlans (a humanoid bird-like people) as a playable race.
3309	Pharlan Race v4.0	Races	MMH	70-7071	Sabregirl	2012-07-26	Pharlans are a winged, bird-like, flight capable, beast people with human/elvish faces. What's NEW in version 4.0? New more appropriate models for the feet An upright (non-beast) form is included with non-animated wings and tail Dialogue on pharlan NPCs has b...
3289	PC Voice v1.8 Drow Male	Races	MMH	70-935	Unknown	2009-04-06	
3285	PC Voice Drow Male	Races	MMH	70-4878	Kris Johnstone	2009-05-12	The PC Voice project is a modular project which adds race-specific voices to the PC character. The files included in this archive can be used with any of the available custom Drow races, when playing a male character. These files were created by Kris Johnstone (roop@ne...
3214	PC Voice - Mog Male v1.0	Races	MMH	70-4844	Unknown	2009-05-12	PC VOICE MOG MALE This is a new MOG MALE voice. This is intended for the Mog*Mod. Install: Like any of the PC VOICE sounds files put it in the PC-V or PC-V2 or PC-V3 files and play.
3212	Orma Race v1.3	Races	MMH	70-700	Meer-Sei	2009-04-06	The Elder Scrolls III MORROWIND: Orma Race Plugin 1.3 *****...
3211	Orma Race v1.2	Races	MMH	70-671	Meer-Sei	2009-04-06	The Elder Scrolls III MORROWIND: Orma Race Plugin 1.2 *****...
3210	Orma Race v1.1	Races	MMH	70-681	Meer-Sei	2009-04-06	The Elder Scrolls III MORROWIND: Orma Race Plugin 1.1 *****...
3209	Orginal Faces	Races	MMH	70-14523	ARHIZ	2012-07-20	Adds unique faces to almost every NPC in Vvardenfell (version MV+TB+BM in Solsheim and Mournhold too) - aside from few bandits and cultists. (Mod is based on Westly's models and textures - it needs "Westly's Maste Headpack X" for proper working -
3208	Oread Race	Races	MMH	70-12973	Arkann	2008-10-17	This mod adds a new race (compatible with Better Bodies) to the game: the Oreads. "Ancient legends describe a people born from the will of a goddess named Perse, the Oreads. They used to live secretly in the mountains of Yokuda, practicing a forgotten magic, until a power...
3207	Orcejit v1.1	Races	MMH	70-14746	Regan	2013-05-20	This mod adds a new race to Vvardenfell, the result of crossbreeding between Khajit and Orc. No explanations are provided as to how this race came to be, I'll leave that to your vivid imagination. I have reanimated and added tusks to certain non-orc head meshes and reanimated vampir...
3205	Ohmes-Raht Khajit	Races	MMH	70-4577	Khajit	2009-05-12	Install it like any other mod, unzip datafiles into the main morrowind directory, overwrite. If you're using winzip or another decompression program, manually put the readme and ohmesraht.esp in the datafiles folder, the all the .nif files in the "meshes" folder, and all the .bmp and d...
3204	Ogre	Races	MMH	70-363	Unknown	2009-04-06	Please note: This mod was transferred from Gamer's Roam after the site's closure. No information was included, so this note containing some basic information about the mod has been added as a courtesy to mod users. ----- ...
3203	Ogre	Races	MMH	70-646	Unknown	2009-04-06	This is my very first race mod. I updated it with the seamless meshes and the bb textures. I did not bother fine tuning it because as stated above, it is my first thing that I made for morrowind. I wanted it to stay true to that. it includes the followin...
3202	ocan-adaracev2.5	Races	MMH	70-4547	Bethaliz	2009-05-12	Ocan-Ada Race version 2.5 My race of red, white and black tattooed Elves, possibly imported from the great white north of Canada...considering their love of red. Fixes the heads so you can have your no...
3201	Nuada & Nuala: Elves of the Unseen	Races	MMH	70-12876	Westly	2008-08-20	This plugin adds: A new BB race inspired by the Elves of the Unseen from Helloy II: The Golden Army, specifically the twin elves Nuada and Nuala. Prince Nuada A ruthless leader who treads the world above and the one below, Prince Nuad...
3197	normalin race birthsign	Races	MMH	70-4523	Beardo	2009-05-12	*** The Normalin Race *** Author: Beardo Email: beardo@home.se Content The plug-in contains; a new race, five classes and one birthsign. Credits
3196	Nord-Dwarf	Races	MMH	70-6664	Cayke	2011-01-28	These are simply nord's who are smaller than other nord's. This took me like 10 minutes to make
3194	Nocturnal	Races	MMH	70-11515	Shadowling	2007-09-13	This add an new race called Nocturnal they are the bretheren of vampires with the looks of dark elf but they use their vampire faces, this is my first racemod requires better heads and nocturnal original files comparable with better bodies

ID	Name	Category	Site	Link	Author	Date	Description
3192	Night Elves v1.06 for Better Bodies	Races	MMH	70-1231	Hyperion	2009-04-06	This mod introduces: -The Night Elf race from Warcraft series. -Moon Armor - worn by Night Elf archers in Warcraft III. - Several Night Elf weapons - longbow, glaives, Demon Hunter's blades. -Modifications to Melder's Armory, Balmora.
3191	Night Elves v1.05	Races	MMH	70-1187	Hyperion	2009-04-06	This mod introduces: -The Night Elf race from Warcraft series. -Moon Armor - worn by Night Elf archers in Warcraft III. - Several Night Elf weapons - longbow, glaives, Demon Hunter's blades. -Modifications to Melder's Armory, Balmora.
3190	Night Elves Female Demon Hunter BB2.0	Races	MMH	70-868	Hyperion	2009-04-06	This mod introduces: -The Night Elf race from Warcraft series. -Moon Armor - worn by Night Elf archers in Warcraft III. - Several Night Elf weapons - longbow, glaives, Demon Hunter's blades. -Modifications to Melder's Armory, Balmora.
3189	New Races and More Pack 1 update	Races	MMH	70-4544	Dale French	2009-05-12	Races Classes and Signs Pack 1 Creator: Dale French Description: Contains Races: Bane Elf, Haunt, Classes: Soul Wanderer, Necromage, Lucky Acrobat; Birthsigns: The Unseen, The Shield, The Wandering Soul Here are my three races that all play very well after much testing. ...
3188	Naphthali the Winged Dunmer	Races	MMH	70-4539	th3s33k3r-Curtis Coulter	2009-05-12	This adds a new playable race of Winged Dunmer to the game. They have different skills than normal Dunmer and also have two new special abilities, Naphtalian flight, and Dragon's Blood. EMAIL ME AT:th3s33k3r@yahoo.com
3187	Naiads v.1.5	Races	MMH	70-7091	Lady Rae	2012-07-26	A race of female only nymphs covered only in leaves and running around the coast of Vwardenfell. The change made here was to decrease the frequency of Naiad appearance allowing other critters to also show up.
3186	Na'vi Race	Races	MMH	70-13835	NosBor	2010-02-03	it adds a playable Na'vi race from the movie avatar although I have tried to stay as close as I can to the original na'vi there are some differences mainly they have no tail and have 5 fingers on their hands there may be submissions in the future that change the textures...
3185	N'mesh Playable Race	Races	MMH	70-11089	Nemesis Aka N'Taesh	2007-02-25	Adds a new playable race to Morrowind (Argonian Retexture, Kinda of an arted argonian alike. I tell you this because I cannot upload screenies, iam just to lazy) They are overpower, As I have not worked on it for a LONG time i dunno what the stats is. But i think it was 5...
3165	More Magical Dunmer	Races	MMH	70-13936	Drackolus	2010-04-25	Dunmer are described as great sorcerers and fighters. One of their five houses - house Telvanni - is completely magic oriented. They are direct descendants of Allmer, changed by Azura's curse. I found it rather strange that they have roughly the same magical talent as orcs.
3164	Moon Children	Races	MMH	70-10681	Moroni	2006-07-21	Adds a new race, the Moon Children. They are basically wolf-men with bird wings and tails. The males have black and red feathers, while the females have gold and red feathers. Uses meshes and textures from McAsmo's Werewolves and from Sabregirl's Tartarians. Note: you wi...
3162	MOG*MOD v4b	Races	MMH	70-14649	Ian McConville	2013-04-24	Simply adds the player race 'Moog' to the list of selectable races to Morrowind. Compatible with both expansions but not required. However, the expansions are highly recommended, otherwise the moogle characters end up looking really tall. What is a Mog or Moog? "Called "moguri" in Japan...
3161	Mog Textures	Races	MMH	70-4623	Unknown	2009-05-12	A black/grey retexture of Ian McConville's Mog race. Just place these into your texture folder and click yes to all to replace the original textures. NOTE: You must first have Ian's mog mod to use these textures. Since this is only a small retexture I do not feel ...
3160	Mog Race v4.0b	Races	MMH	70-2258	Ian McConville	2009-04-24	This is v4.0b of Ian McConville's playable Mog race. What is a Mog or Moog? Well, as for the word itself, I've heard a lot of definitions but the one I find the most interesting is this: "Called "moguri" in Japanese, a name made by combin...
3159	Mog Race v4.0	Races	MMH	70-2310	Ian McConville	2009-04-24	This is v4.0 of Ian McConville's playable Mog race. What is a Mog or Moog? Well, as for the word itself, I've heard a lot of definitions but the one I find the most interesting is this: "Called "moguri" in Japanese, a name made by combin...
3158	Mog Race v3.38	Races	MMH	70-2324	Ian McConville	2009-04-24	This is v3.38 of Ian McConville's playable Mog race. What is a Mog or Moog? Well, as for the word itself, I've heard a lot of definitions but the one I find the most interesting is this: "Called "moguri" in Japanese, a name made by combin...
3157	Mog Race v1.0	Races	MMH	70-5536	Ian McConville	2009-11-22	This is the first version of Ian McConville's playable Mog race. What is a Mog or Moog? Well, as for the word itself, I've heard a lot of definitions but the one I find the most interesting is this: "Called "moguri" in Japanese, a name mad...
3156	Mog Fixes	Races	MMH	70-4642	Ger	2009-05-12	-----Mog Fixes----- This Release is a simple little collection of ESPs that correct a couple of minor bugs in Ian's release of the Mog Mod V4B. You will have to have downloaded Ian's Mod at http://machall.com/mog/ for the actual files or these ESPs...
3153	Mix Breed	Races	MMH	70-14150	Centaron	2010-10-31	It is a very cool race of combined races to make the Mix Breed Argonian head & tail human Chest kajit legs orc arms Along With Mixed Abilties
3152	Mindflayers	Races	MMH	70-13515	Matthew Kaine	2009-07-06	This mod adds a new race to the world of Morrowind; a race inspired by the D&D games, known as Mindflayers or Illithids. They are a balanced race with bonuses magic-related skills and attributes and a useful power to match their nature. Each gender has three different heads to choose from, an...
3151	MerFolks - Tribunal v1.0	Races	MMH	70-4656	Dale Stocker, Fernelf	2009-05-12	1. A new race of water people that has been through the ages called "the Merfolk" 2. 9 new books by Fernelf: The Mer Story. 3. A Mer-City. NPC for easy transport there and back. 4. A short adventure to get back the Emerald Trident of the Mer Kings. 5. New NIF Mer-Tail that...
3150	Melنبonean Race v2	Races	MMH	70-14934	Elicr_Melنبone	2013-08-27	This is a mod that adds a new playable race based on the ancient warrior empire of Melنبone from the Michael Moorcock series, Elicr of Melنبone. Plus 4 new characters are added, 3 males and one female. The males are based on the characters, Elicr of Melنبone, a Melنبonean Dragon Master (Dyvmi...
3147	marcVampires	Races	MMH	70-1519	Marc	2009-04-06	Vampire Race and Nightwalker birthsign and class. Please see text file for full details. Post comments and suggestions at http://www.elderscrolls.com/ubbthreads/showflat.php?Cat=&Number=2210898&page=0&view=&sb=5&co=&fpart=1&vcv=1
3146	Maormer Race v3.0	Races	MMH	70-14667	Nazz	2013-04-26	Adds the Maormer (tropical elves) to the game as a playable race. These elves have appeared in TES lore a couple of times but have never been featured in any of the games. They are balanced and are a lot of fun to play. Uses existing meshes with new textures and sounds. New t...
3144	Madness Race	Races	MMH	70-13432	Max reader	2009-05-23	This is the frist mod i ever made its of the charter off the madness combat seris Hank hope YOU INJOY
3143	Maboroshi	Races	MMH	70-11401	Geofizz	2007-07-26	This mod adds the Maboroshi. A human-cat hybrid race based off of Better Bodies. Designed as a PC race with limited NPC support. Has over 20 male heads and over 20 female heads most are unique to this mod and created by Westly. Allows you to choose an e...
3142	M'Harjaan Race	Races	MMH	70-11321	Westly	2007-06-30	This plugin adds: A new playable Better Body race, the M'harjaan, to the world of TESIII: Morrowind Many female and male head and hair options (refer to the included screenshots if you do not believe me :). ...
3141	Lyssia's Nymphs	Races	MMH	70-10765	Lyssia	2006-08-22	A very simple mod that introduces the nymphs from Daggerfall as a playable race of beautiful young women with powerful magical ability and a bent for stealth. Includes around fifty hairs and thirty faces, including two vampire heads. Changelog:V1.1: Fixed a problem with va...
3140	Lyssia's Nymphs	Races	MMH	70-5971	Lyssia	2011-11-09	A very simple mod that introduces the nymphs from Daggerfall as a playable race of beautiful young women with powerful magical ability and a bent for stealth. Includes around fifty hairs and thirty faces, including two vampire heads. Requires Morrowind only.
3139	Lycanthrope Race	Races	MMH	70-4680	Unknown	2009-05-12	
3138	Louis' FF7AC Jenova's child expanded w Beauty Shop	Races	MMH	70-6800	Zinoviev	2011-10-21	This mod is an expansion of Louis original FF7AC Jenova's child race mod which adds a fully-tested option to play as a female character as well as new characters, dialogue, items, locations, etc. intended to make the Jenovar into a fully viable and reasonably balanced race. (The female option use...
3137	LOK_Raziel	Races	MMH	70-7193	Simius	2012-08-04	This mod adds Raziel from the Legacy of Kain series as a playable character. Use the command "enableracemenu" to change race in game. To obtain his wings, facewarmer and robe you must travel to Balmora, Clagius Clanter; Outfitter where they are waiting on his counter.
3136	LOK_Kain	Races	MMH	70-7194	Sinius	2012-08-04	This mod adds Kain from the Legacy of Kain Soul Reaver series as a playable character. Use the command "enableracemenu" to change race in game. To obtain his armor and Soul Reaver you must travel to Balmora, Dralasa Nithryon, Pawnbroker where they are waiting on the counter. A missing ...
3135	LOCH Wolfman Prefab Char	Races	MMH	70-2420	lochnarus	2009-04-24	The Elder Scrolls III MORROWIND: Wolfman Prefabricated Character
3131	Link (Fixed) v1.0	Races	MMH	70-6507	Startibartfast	2010-07-20	This mod enables you to live your dream of playing as Link from the Legend of Zelda. The original mod (by Elmos' Servant using Snakebittens resources)was unplayable due to there being several missing texture files that caused the game to crash when equipping Links gear. This version has all...
3127	Kitsune v1.0	Races	MMH	70-4575	sk110ir	2009-05-12	Author: sk110ir Website: www.angelfire.com/theforce/sk110ir E-mail: sk110ir@hotmail.com Date: 6/30/02 Kitsune plugin for Morrowind by sk110ir Meshes and skins by Greenmuse (Charles Caffrey) Version 1.0 INSTALLATION: All *.nif files g...
3121	Kindbudz Races	Races	MMH	70-7824	KindBudz	2005-09-17	Race Revamp created for my own personal use. I removed useless Race abilities that I would never use and added Resistances/Weaknesses in as a balanced a way as I could. I also tried to balance out the Male/Female differences of some of the races. ...
3120	Kilgorian Race	Races	MMH	70-10329	Jerethi50	2006-01-06	WARNING: this mod uses Nude meshes and textures from better bodies if nudity offends you then i apologize for not making a non nude version but i suggest that you do not download this mod. This is my first mod For morrowind that I'm releasing .. forgive me if the backgro...
3119	Khata-Rae	Races	MMH	70-10417	Lady Rae	2006-02-13	This is a race of purple cat people, male and female, nude but nothing interesting showing, no tails. There is a home in Sadrith Mora by Maniky - the Redguard Armorer. Behind Maniky are a couple of baby houses. The entrance is in the smaller of the two. Just run your curso...
3118	Khajit Mod	Races	MMH	70-4535	Sorcerer - Dark Blade Design	2009-05-12	# Khajit Mod v0.65 - By Sorcerer / Dark Blade Design # # http:...
3117	Khajit Diversity Revamped	Races	MMH	70-11320	Westly (built on inspiration Atreus)	2007-06-30	This plugin adds 3 new Khajit races, the Cathay-Raht jaguar-men, the large Suthay-Raht tiger berserker (a somewhat original race inspired by the ferocity of the Senche-Raht), and the mysterious Dagi-Raht (inspired by the mystical look of Siamese cats). All of the races are Better Bo...
3116	Khajit Cathay Jaguars	Races	MMH	70-13098	Phobos Jugular	2008-12-20	My concept of the Cathay-raht 'Jaguar-Men' as big, powerful, colorful cats ready to rumble in either a STEALTH or COMBAT role. To this end I've reskinned Bethesda's khajit models using Jaguar photos with Paint Shop Pro X and Dave Humphrey's Nif Texture tool. Male and female version, two ea...
3115	Keynari Fox Race	Races	MMH	70-7070	Sabregirl	2012-07-26	The Keynari are a fox race reskinned from the wolveren. The textures are completely new for all body parts. The Keynari are most geared towards specialization in stealth or magic. They are highly intelligent but physically weak. They have a nice magicka bonus and can dynamically regenerate their ma...
3114	Kentarossai	Races	MMH	70-7069	Sabregirl	2012-07-26	The Kentarossai have been variously called the Akraenlix, Ikseni and Eiloban by the races they have encountered. They are an "artificial" race made by the Keynari in ancient times for defensive purposes (primarily against pharlans) but, as often happens with these sorts of things the Kentarossai ...
3113	KDpack	Races	MMH	70-4536	Unknown	2009-05-12	V 1.1 Heya, tnx for dloading my skin pack for Morrowind, i made these for myself but decided to share them with the Morrowind community. comments always welcome, kenshindo@attbi.com In this pack is: -- 2 New Races: The Scored, and Werewolfs 2 New Birthsigns: Hom...

ID	Name	Category	Site	Link	Author	Date	Description
3112	Kalimer Race	Races	MMH	70-11808	kalikut	2012-11-10	Cleaned and tested, this is a new race called the Kalimer, or Light Elves. Related to the High Elves, Light Elves, also known as the Kalimer, are a superior race that keep their homes hidden in their magical forest. Their mind and body are stronger than those of the High Elves and oth...
3111	Kage Mog (low-res version)	Races	MMH	70-4601	Rain_rTw	2009-05-12	Kage Mogs? ----- What is it? []...
3110	Kage Mog (high-res version)	Races	MMH	70-4689	Rain_rTw	2009-05-12	Kage Mogs? ----- What is it? []...
3109	Kaern	Races	MMH	70-3229	Unknown	2009-05-12	No one really knows who the Kaern really are or where they come from. There are only a few Kaern officially reported to live in Vardenfell. When asked where they come from these Kaern almost always point towards the moon. This fact leads the other races to believe that these Kaern somehow came fr...
3107	Jo'Rakht Race	Races	MMH	70-7067	Sabregirl	2012-07-26	This is race of Khajit Dunmer hybrids. They are a complete Khajit re-skin - not just a re-color. This mod is a playable race with some NPCs and lore. No quests. Includes: 2 faces for each gender Working vampire heads 2 female hairstyles 4 male hairstyle...
3106	JKIAELF	Races	MMH	70-4679	Msu8689	2009-05-12	This is my first mod. No new skins but a very let's say creative race. Tries to avoid taking damage using bows and magic. Good theif. Includes new class 'Sniper' which is recommended for the race Jkia Elves. Updates will include faction for Jkia Elves.
3105	JENOVA's Child	Races	MMH	70-10523	Ren	2006-03-31	This mod adds new race (JENOVA's Child; from Final Fantasy VII advent Children) which has 4 playable male heads, and 9 kinds of hairstyles. Readme.txt and screenshots are included in the file. There's no female heads in JENOVA's Child ...
3104	Jenova Children Finished	Races	MMH	70-13917	Deathmore502	2010-04-10	I basically just finished Rens Mod for her she already had made everything needed to finish it she just never put it all together and since its been 4 years I dont see her ever doing it herself so here it is now you can play Rens Jenova's Children Race as a Female all credit goes to Ren really th...
3095	Ice Siren	Races	MMH	70-13175	Arkann	2009-01-17	This mod adds a new race (Female Only) to the game: the Ice Siren. "A race of nymph, with skin as pale as ice. According to Nord superstitions, the souls of young women who have died during a snow storm reincarnate in this form. It is rumored that they are not...
3093	Iberius Race	Races	MMH	70-1775	fonecokid	2009-04-06	A female only BB race. From the ingame description: "Iberius is a race of Women only. They are close relatives of Bretons, but not so skilled on magic, rather on talking." The new race comes with 3 heads, 11 hair and a new class (also named Iberius)
3092	Hrotha Race	Races	MMH	70-7079	Sabregirl	2012-07-26	This mod creates a new playable race of unusual people called the hrotha. The Hrotha are a strange race in that they have 3 sexes. The more humanoid, male and female and the massive beast-like super female. Super females are often powerful warriors while males and females tend to take more peacef...
3086	Hazaeki Shapeshifter Race	Races	MMH	70-7085	Sabregirl	2012-07-26	This mod creates a new playable race. They look just like better bodies better heads dunmer except in the transformed state. This race is mostly about radically different gameplay rather than spiffy new looks. Because of this... This plugin REQUIRES: Better Heads (Faces of V...
3084	HALF ELF	Races	MMH	70-4533	nifty	2009-05-12	Half Elf by: nifty ===== Install ===== To install, put the file "half elf.esp" in the "Bethesda/Morrowind/Data Files" Directory. When you boot up Morrowind goto "Data Files" and double click the "half elf" box to load the mod. Info =====
3082	Gryphon Race v2.0	Races	MMH	70-7066	PhyntosWasp, Sabregirl	2012-07-26	This mod creates a new race called the Gryphon. They are half eagle half lion creatures. This mod makes gryphons a playable race in Morrowind. ALL of the new models and original race idea came from PhyntosWasp. I (Sabregirl) textured them and gave them their stats. This new version has...
3080	Graceful Bodies	Races	MMH	70-15159	Solar	2005-05-04	New models of bodies and clothes for Morrowind: Realistic models of female bodies New clothes models. New race: "Graceful" All clothes you can find in Balmora. Warning: these bodies do not work with standard clothes and armor in Morrowind.
3078	Godzilla - 1998	Races	MMH	70-14019	me	2010-07-18	This is a blog of sorts. latest posts are at the top. September 04 2010: Well, hadn't gotten much response but I uploaded the files mentioned below anyway, please note that the esp includes Litzial's new argonian bodies and so requires his meshes ...
3077	goblin race and beast upright	Races	MMH	70-13746	superjail3	2009-11-17	This mod takes out high elf's and makes goblins because dont u want a green little creature to play?it also has a not needed oblivion style beast standing upright. Changelog:none only adding upright beast
3076	Goblin Race	Races	MMH	70-10732	Leperking	2006-08-09	Title: Goblin Race Creator: Leperking Email: [url=mailto:wherefishesgo@twcnv.rr.com/img/wherefishesgo@twcnv.rr.com/url] Type: Race addition Description: This adds a playable goblin race using Better Bodies as well as head/hair models by Zulzadug, ...
3075	Glowy Blue Moogle Texture Replacement	Races	MMH	70-4662	Unknown	2009-05-12	Glowy Blue Moogle Texture Replacement ----- First one o' these! Now, where to start? Um, this obviously requires Ian McConville's MOG*MOD. Once you have that installed, copy my textures folder directly to your data file...
3074	Giant Ants of Vvardenfell	Races	MMH	70-9911	Dragonkin	2005-06-05	*Updated! See Change Log* What's in this mod? A new race, the Giant Ants, from MJY Mod Resource pack 7. The Race does clip a little, so feel free to update if you can remove the clipping. BTW, i think that it MIGHT be possible for someone to port this over to Oblivion as a creature.<..
3072	Ghost Woman Modder's Resource	Races	MMH	70-12067	redwoodtreesprite	2012-11-26	Adds a Ghost Woman Race and her robe in the editor, but not placed ingame. She works as a NPC. I don't recommend using the animation for a playable race. There are four NPC versions in the main esp. The first two have a faster glide, and the second two have a slower glide...
3071	Geonox Irashirurace Male V1.1	Races	MMH	70-4567	Geonox	2009-05-12	Morrowind -> Irashi-ru Elves Race 1. IMPORTANT 2. Installation 3. credits ***...
3069	gargoyles1	Races	MMH	70-4682	Dale Stocker	2009-05-12	A new race of Monster types added around Morrowind and as a playable race. Two Dungeons.
3067	Galith, Descendants of the Falmer v1.0	Races	MMH	70-4640	kwshipman	2009-05-12	"The Galith are the last remaining descendants of the legendary Falmer. Shunned by the elves and hunted by the Nords, the Galith have lived in hiding on a small island off the coast of Solstheim. They rely on their speed and powers of illusion to flee rather than fight, although, when backed into...
3066	Galesa Pharlan Race	Races	MMH	70-7065	Sabregirl	2012-07-26	The Galesa Pharlans are a playable race addition that is a sub-race of pharlans. Galesa or Arctic Pharlans are a separate race mod in addition to standard or Theneka pharlans and Sayarten or Forest pharlans. Like the other pharlan races, they are available in both beast and non-beast forms. (Sele...
3065	Gadan Pharlans	Races	MMH	70-12606	Kzinistzerg	2008-03-21	This adds on a new race, the Gadan Pharlans. Gadan Pharlans are a red-and-black subrace of Pharlan with a few minor tweaks but much the same stats and the same powers. Original Pharlans can be found at: Changelog:Version 2.0 All new from-scratch texture...
3064	Gadan Pharlan Race v1.0	Races	MMH	70-7064	Sabregirl	2012-07-26	This mod creates a new playable race. Gadan pharlans are very similar to standard [url=http://www.sabregirl.com/pharlan/jpharlans/url] (with slightly different stat numbers and skill bonuses) and are given several bonuses including a 5X magicka bonus, a no cost flying spell, detect creatures and...
3063	FW Wolftrace BETA	Races	MMH	70-1264	feywulf	2009-04-06	BETA wolf furry race
3062	fw wolftrace	Races	MMH	70-4511	feywulf	2009-05-12	The Elder Scrolls III Morrowind v1.6.1820 Requires Morrowind Doesn't require Tribunal or Bloodmoon FW_WOLFTRACE This is Feywulf's Race "Wolf Furry". Yeah, i know that the race needs a better name, but i suck at coming up with names. Do you hav...
3061	Frost Giants	Races	MMH	70-6390	Elderon007	2010-02-02	Adds a new race (Frost Giants) to the game of Morrowind. They are Lore-friendly in that they are an offshoot of the Nordic Race: while the Nords settled into a much more cultured and simple lifestyle, the tribal Giants grew more and more barbaric. They are effectively just big nords... with speci...
3058	Forest Pharian Race	Races	MMH	70-7063	Sabregirl	2012-07-26	The Forest Pharlans or Sayarten pharlans are a playable race addition that is a sub-race of pharlans. Pharlans are a winged race (available in both beast and non-beast forms). Forest Pharlans are a separate race mod in addition to standard or Theneka pharlans and Galesa or Arctic pharl...
3057	Forest MOG Full Texture Replacer	Races	MMH	70-4683	Rain_rTw	2009-05-12	Forest Mogs? ----- What is it? ...
3056	Forest Mog (high-res version)	Races	MMH	70-4581	Rain_rTw	2009-05-12	Forest Mogs? ----- What is it? &#...
3054	FIRE ELF FEMALE FINAL UPDATE	Races	MMH	70-1670	Unknown	2009-04-06	
3053	Fire Elf Female	Races	MMH	70-1612	Unknown	2009-04-06	
3049	falmer v1	Races	MMH	70-4562	Cody Frear aka bluemeeep	2009-05-12	Falmer v1.0 Released on 05.15.02 Created by Cody Frear [bluemeeep] Mail: GloryBlaze@aol.com URL: http://www.perennial-icon.com Co...
3048	Fallen Angels v1.0	Races	MMH	70-863	RavynAngel	2009-04-06	This is played best by using the custom birthsign AND custom class. They are both tailored SPECIFICALLY for the Fallen Angels as they play into a storyline. This may expand into a quest addon later. So please use them as they were meant to be played for the most enjoyment from this mod. The cloth...
3047	Fallen Angels NEW esp fix	Races	MMH	70-804	RavynAngel	2009-04-06	Replacement esp for Fallen Angels v1.0
3046	Fallen Angels Missing Birthsign	Races	MMH	70-831	RavynAngel	2009-04-06	Missing birthsign texture for Fallen Angels v1.0
3045	Fairy Dryad Race Addon	Races	MMH	70-12761	Calislahn Redwoodtreesprite Kayleena	2008-06-10	Requires Cali's BB V.2 Dryad Dresses Expanding on my original Dryad Dress mod this makes the Dryads a playable race and adds new clothing and wings to the game. Six new 'fairy' style outfits consisting of dress, sandals and wings all sold by Xera ...
3042	Exiles of Akavir	Races	MMH	70-13324	Westly	2009-03-18	This plugin adds: -1 new Better Body race, the Nakan (with many head and hair options for both sexes) -Vampire Heads -78 Robe sets (Inspired by robe designs from the Eastern Asia) The ...
3040	Enhanced Bosmer	Races	MMH	70-13519	Mohawkachu	2009-07-07	Adds a new spell power and natural skill bonus to the bosmer the spell is Bosmer Scent which is a detect creature spell with 0 spell cost where the power is Hunter's Eye which fortifies marksman remember hunter's eye is a power and can only be used once a day. the natural skill bonus is shortblad...
3039	Eljitt Complete v1.0	Races	MMH	70-1438	Nytekate Shadowborn	2009-04-06	
3038	Elite Elf	Races	MMH	70-60	Unknown	2009-04-06	Please note: This mod was transferred from Gamer's Roam after the site's closure. No information was included, so this note containing some basic information about the mod has been added as a courtesy to mod users.
3037	Elemental Race	Races	MMH	70-11812	kalikut	2012-11-10	This plugin, cleaned and tested, contains 4 playable elemental races, 2 male only and 2 female only with one head and hair each. Male: Fire & Air, Female: Earth & Water. There is also new spells, abilities, and a birthsign made specifically for the elemental races.
3036	Elemental Magic v1.0	Races	MMH	70-7088	Lady Rae	2012-07-26	A race of magicians who played a little too close to the elements and have had their bodies permanently marked by them.
3035	Einherjar	Races	MMH	70-82	Unknown	2009-04-06	Adds a new race, the Einherjar using Bethesda Nord meshes. Higher than standard stats/bonuses. Description: Einherjar are ancient beings that have fought ferociously on the field of battle, and been claimed by Odin's Valkyries. Now residing in Valhalla, they battle and feast for ...

ID	Name	Category	Site	Link	Author	Date	Description
3034	Ebony Rose	Races	MMH	70-7104	Lady Rae	2012-07-26	A female only playable race with light grey skin, dark red hair and glowy tattoos. Also included is a second set of textures that eliminate all tattoos except for a non-glowy rose on her left shoulder.
3033	Ebonite Race	Races	MMH	70-12499	Denegoth	2008-01-29	The ebonites are an ancient all female race from the deepest of ebony mines. Due to the disturbances at red mountain, they have started walking the surface world. Now you can play as one! Uses textures already in the game. Changelog: Screenshots uploaded
3031	Dwemer Race Mod v1.1	Races	MMH	70-11587	T-Bone	2012-09-06	This Mod adds the Dwemer (or Dwarves) as a new, playable race.
3030	Dwemer Race 1.0	Races	MMH	70-2273	Unknown	2009-04-24	This mod adds a race named "dwarf". They are as tall as an imperial, have the heads of bosmer, with beards and long pointed ears. This mod includes no readme, only an ESP and meshes/textures. Race is NOT Better Bodies, but is the original stock bodies. Consists of 5 male heads, 5 male ...
3029	Dwemer Golem	Races	MMH	70-7125	Damien	2012-07-28	This mod add dwemer golem as a race. It can be used to create a new NPC or an enemy (one NPC is created for example). This race is not playable (too high statistics). This mod is a modders resource. It add anything to the game, if you wanna add existing NPC or create a new one, you must do this i...
3028	Dwemer Ghost head Playable	Races	MMH	70-11179	VPN	2007-04-10	It is an expansion of the famous plugin "T-Bone's Dwemer Race." I've modified the head of the Dwemer Ghost and I have made it a new face entirely playable. However I don't know how to make the talking mesh for the head so, he don't talk, but he has the blinking animation.
3027	Dwarves!	Races	MMH	70-10132	Tarnsman	2005-09-20	
3026	Dwarven Centurion	Races	MMH	70-13986	Charcario	2010-06-18	-->DWARVEN CENTURION V.1.5DescHow I did itCredit Changelog:V.1.0: Added the body parts and race. V.1.1: Added the Battery. V.1.2: Added alternate methods of charging (e.g. Solar Charge) V.1.3: Changed stats to more appropriate stats. <...
3025	Dwarf race	Races	MMH	70-13436	max reader	2009-05-25	With the dwarf race mode you have a complete new race with cool abilities.
3024	Dwarf	Races	MMH	70-105	Unknown	2009-04-06	Adds a Dwarven race using Bethesda Breton meshes. Think shorter Bretons with slightly higher stats than standard. Specials: Dwarven Resist Disease. == Please note: This mod was transferred from Gamer's Roam after the site's ...
3023	Dunrath 1.0	Races	MMH	70-4512	Unknown	2009-05-12	Dunrath version 1.0 ----- This mod adds the Dunrath as a playable race to Morrowind. The Dunrath are an offshoot of the Dunmer ashlanders. Long ago, a particularly vicious plague among the ashlander tribes drove the ancestors of the Dunrath into comp...
3022	Dunmer Head Race	Races	MMH	70-10602	Wierdoom	2006-05-26	This mod adds a playable race made with the meshes of Dunmer heads, and two npc's in balmora. This Mod Has Been Cleaned With TesAme.
3021	druids 0705	Races	MMH	70-4999	Weasel Features	2009-05-12	Adds : 2 New Races : Druids + Dwarves 2 New Classes : Druids + Dwarves 2 New Birthsigns : The Mountain + The Summoner
3019	Drow Race 1.5 QBH	Races	MMH	70-61	Unknown	2009-04-06	
3018	Drow Race V1.7 for SBV1.0	Races	MMH	70-4645	ShadowTek	2009-05-12	***** Drow Race V 1.7 for Smoother Bodies and Better Heads ***** Installation: Unzip to your data files directory select only one esp,...
3017	Drow Race V1.7 for BBV2.0	Races	MMH	70-4573	ShadowTek	2009-05-12	***** Drow Race V 1.7 for Smoother Bodies and Better Heads ***** Installation: Unzip to your data files directory select only one esp,...
3016	Drow	Races	MMH	70-101	Unknown	2009-04-06	Uses original Dark Elf Meshes and Textures. Description: Drow elves hail from the Underdark. Driven underground in a great war by their light skinned brethren in a great war, Drow have become dark skinned with glowing red eyes. Incredibly Agile and Fast graceful people, though t...
3015	droids	Races	MMH	70-958	Unknown	2009-04-06	new dwemer droid , made from the freeware,but redide lots of new body parts,star war droid turn into a dwemer for mw there is a suit or race in seyda neen that u can go see ,u need to kill the droid for the suit,as it was made with bb droid race can wear almost al...
3013	Dremora Clone	Races	MMH	70-109	Jax Shadow	2009-04-06	Adds a New Race of Dremora clones! You can play with daedric armor even though your not wearing any! (Bonus) adds a Demora Clone to the census and excise office With A Dremora Buddy (A Normal Dremora That Does not Attack You!) ===== Please note: This mod was ...
3012	Draugr Race	Races	MMH	70-13921	captainfishystick	2010-04-13	You can now play as a Draugr! Please note that this mod is not as balanced as it could be... In other words this mod was made by a "advanced player" and for "advanced players" -----
3011	Dracula Race	Races	MMH	70-10382	Karminathevamp	2006-01-31	Dracula is a unique and outrageously powerful and unbalanced character requested by lilspankdog after he saw my face packs. Dracula has his own Birthsign "The Impaler" and his own set of bonuses, specifically suited for spellcasting. As a vampire, Dracula has inherited the Aundae bloodline. Also...
3010	Draconi by Drakonis	Races	MMH	70-12189	Drakonis	2013-02-09	Nord servants of dragons belonging to a dragon cult.
3009	DoUrden	Races	MMH	70-4668	Thistleflarg	2009-05-12	-- Morrowind mod by Thistleflarg -- This mod adds a new race to the game, as well as a custom class. I've modelled both the race and class after one of my favorite R. A. Salvatore characters, Drizzt Do'Urden. These are a representation of the stats and skills I feel his character wou...
3008	Don't Jump Too High mogmod tweak	Races	MMH	70-6389	Alaskacat	2010-01-31	This mod exchanges the jump, in the moogle's racial ability "Wings" with a normal weapon resistance. It is as if the mogs can wrap their wings around themselves giving them protection by their strong wings. REQUIRES MOC*MOD
3007	Dog Race v1.0	Races	MMH	70-5797	Smite_Pligh	2011-10-05	Dog Race by Smite Pligh ----- Features: adds a male and a female body for a dog race. Notes: I might feel bad about the quality of the body meshes and make a better body for them. Known incompatabi...
3006	DK_Dremoras_v2	Races	MMH	70-12398	Dempcey	2007-11-25	DREMORA RACE Completed version of my !DK Dremora race mod. THIS IS A SEPARATE MOD FROM !DK DREMORA. Though both mods can be run at the same time I shall not be using the !DK signature where my folders are concerned any further. PLEASE REFER TO BOT...
3003	Deadite Race Better Bodies	Races	MMH	70-13163	staticnation	2009-01-12	Adds two new races, Deadites and Night Stalkers. Deadites (name inspired by Sam Raimi's Evil Dead Trilogy) are evil undead that are primarily oriented around spellcasting, though their icy grip gives them a small Hand-to-hand bonus. The Night Stalkers reciev...
3002	Dark Elf Tattoos- Part One	Races	MMH	70-798	Unknown	2009-04-06	= - - - - - Dark Elf Tattoos Version 1.01 = - - - - - Adds 8 new Head to the Dark Elves;3 Male, and 5 Female. - - - - -
3001	Darhjiin	Races	MMH	70-6986	Geonox	2012-07-23	One of my first races, the Darhjiin. The race comes in both male and female versions the mod is only separated. So you'll have to download both plugins if you want to play the male and female race at one time. The Darhjiin comes with a new head and body mesh.
3000	Dargopak	Races	MMH	70-4666	K.Williams	2009-05-12	Water Drow version 1.1 K.Williams aka KaD@rge (c) 2002 K.Williams DESCRIPTION Well this is my first race, class and birthsign mod so I hope you enjoy it. I wanted to create a dark elf character who could breathe underwater so I came up with the Water Drow.
2999	damned 0708	Races	MMH	70-5065	Unknown	2009-05-12	No readme, esp only. This file appears to make an unknown change to cell 0,8, and an NPC of the race Damned Elf and the class Damned Warrior, that is a combination of body parts consisting of bonemold armor, trollbone armor, Ordinator hands, and argonian feet. -Spirithawke
2994	Daemon Race :: Beta v1.0	Races	MMH	70-11672	Oriphier	2012-09-13	This mod introduce three races of "Daemons": -Halephel:"Fangs of the earth", Fearless and strong warrior with huge wings; -Baalithiel:"dancing spirits of the moon", Lords of the way of magic; -Valacath: "spawns of the serpents" they are silent predators, clever...
2993	Daemir	Races	MMH	70-4545	Elijah Griffin	2009-05-12	Daemir elvish race by Erik (alias: Elijah Griffin) --New Race (Daemir), New Class (Fallen Ranger), Recommended Birthsign (The Lady) --Based upon the Wood Elf Race --Should work with any version of Morrowind w/ or w/o expansion pack --Fairly balanced rac...
2992	Daedrothi	Races	MMH	70-315	Lingarn	2009-04-06	Daedrothi V 1.0 Author: Lingarn 1. Description 2. Installation 3. Credits 4. Contact 5. Etc. *** Description: *** This plugin adds the new race "Daedrothi" and one artifact (weapon) hidden somewhere...
2991	Daedrothi	Races	MMH	70-1970	Lingarn	2009-04-06	Daedrothi V 1.0 Author: Lingarn 1. Description 2. Installation 3. Credits 4. Contact 5. Etc. *** Description: *** This plugin adds the new race "Daedrothi" and one artifact (weapon) hidden somewhere in the ...
2990	Cyrodilic Argonians	Races	MMH	70-6572	W_Dog367	2010-10-16	Replaces the Argonians in Morrowind with my remakes of the ones found in Oblivion (in Cyrodil). This is primarily an aesthetic mod, but it also enables Argonian characters to wear boots and helmets and changes the argonian water breathing from a power (castable) to an ability (permanent effect) <...
2987	Crystal Gazers	Races	MMH	70-10376	Lady Rae	2006-01-28	This file includes the Crystal Gazers - male and female The Farm where they live: Main House, Maze, Farm, Mushroom Farm, Aquarium, Farmer's Bedrooms, Dance Hall (with companions), Guest Quarters, Guest Bedroom, Guest Storage, and one more room that you'll have to locate on your own ^_...
2983	CM Races and Classes	Races	MMH	70-7038	Cutthroat Mods	2012-07-25	Adds two races, Hobbits and Dwarves, and a number of essential new classes. Enhances most of the Birthsigns. Version 2.5 - Added four more Birthsigns: The Bird ? Bestows the power of Bird Flight, a new method of transportation (fly for 5 minutes with increased speed) a...
2982	Clean Orphos Clan v1	Races	MMH	70-4534	GrayskiesRooster	2009-05-12	
2981	Clanfear Playable Race	Races	MMH	70-11033	Wildman	2007-02-01	Playable Clanfear Race str 40.....int 20.....will 40.....agi 50 spd 40.....end 50.....per 40.....luc 30 sneak 10 athletics 10 hand2hand 10 acrobatics 5 unarmored 5 conjuration 5
2980	Civilized Khajit	Races	MMH	70-12381	Nermac	2013-03-29	This mod modifies the Khajit so that they are no longer classed as a "beast" race. Includes meshes and textures .
2978	Cimmerian Race v1.4	Races	MMH	70-10990	SigridIceHeart, Rundwulf Wulfsson	2007-01-14	Adds Cimmerian Race to Morrowind. Stats: Male: Ht. 1.08 Wt. 1.35 Female: Ht. 1.05 Wt. 1.25 Attributes: Str 65..... Int 50 Wil 45..... Agi 50 Spd 50.....End 55 Per 35.....Luc 50 Specials: Axe - 10.....Block - 15 Ligh...
2977	Cimmerian Race 1.1	Races	MMH	70-1251	CaptainOily	2009-04-06	Adds a new playable race, Cimmerians, and an Atlantean Burial where you can find Conan's sword from the movie.
2976	Cimmerian Race 1.0	Races	MMH	70-1330	CaptainOily	2009-04-06	Adds a new playable race, Cimmerians, and an Atlantean Burial where you can find Conan's sword from the movie.
2975	Cimmerian Race 0629	Races	MMH	70-4665	Legion Of Deicide	2009-05-12	Title: Cimmerian Race File Name: Cimmerian-Race.Esp Created By: Legion Of Deicide Version: 2.0 Description: Now includes Conan the Cimmerian who can join you. Just find him in an Inn in Balmora and talk to him. Conan will leave after a while when he feels like it.
2974	Chuzsi v1.0	Races	MMH	70-4620	blake	2009-05-12	This mod adds a playable race. The playable race is called Chuzsi Woodelf. Here is the race description:-The Chuzsi Bosmer is the tattooed alpha-male of the Bosmer. There is only one Chuzsi Bosmer, as he is the leader of the Chuzsi Clan, and there can only be one leader of the Clan at any given ...
2973	Chromala	Races	MMH	70-7086	Lady Rae	2012-07-26	Two races - Chroma and Malachite - and eight sets of clothes. Both race and clothes are female only. There is a door leading to an underground store just outside Balmora by the Silt Strider. This mod is only partially finished and is being released as a modders resource if anyone would like to fi...

ID	Name	Category	Site	Link	Author	Date	Description
2972	Chittaa-mer	Races	MMH	70-10537	Westly	2006-04-12	Adds playable Race, Chittaa'mer to TES3 7 playable female heads 6 playable male heads Vampire Heads for both sexes Multiple hair options for both sexes New/Original body, head, and hair textures Utilizes the BB meshes, but you do not need the BB mo...
2971	Chittaa-jiit	Races	MMH	70-10538	Westly	2006-04-12	Adds playable Race, Chittaa-jiit to TES3 9 playable female heads 8 playable male heads Vampire Heads for both sexes Multiple hair options for both sexes New/Original body, head, and hair textures Utilizes the BB ...
2970	Chimer Race (BBv2.0)	Races	MMH	70-1006	vgsamurai	2009-04-06	Chimer Race v1.0 Heads from Astaris and Rhedd *REQUIRES BETTER BODIES V2.0* What this plugin does is add the Chimer, the ancestors of the dunmer, to Morrowind. It follows lore, so this race shouldn't feel out of place or anything. Just extract to your ...
2969	Chimer of Light Voices Resource	Races	MMH	70-11811	kalikut	2012-11-10	This download contains male and female voices for the Chimer of Light, an .esp that adds the voices but no NPCs. This is to be considered a resource for the Chimer of Light race. This mod requires some version of the Chimer of Light race in order for it to work.
2968	Chimer of Light Voices NPCs	Races	MMH	70-11810	kalikut	2012-11-10	This download contains male and female voices for the Chimer of Light. A playable NPC version of the COL_Voices, places several NPCs throughout the game (warning: may or may not be lore friendly). Chimer NPCs placed in the game will now respond to you. This mod requires the Chimer of Light V2 race...
2967	Chimer of Light Voices Combat	Races	MMH	70-11809	kalikut	2012-11-10	This download contains male and female voices for the Chimer of Light with an .esp that adds the voices for Combat only, allowing PC combat voices. This mod requires some version of the Chimer of Light race in order for it to work.
2966	Chimer of Light	Races	MMH	https://tinyurl.com/mwchimplight	Kalikut	2011-10-17	This download contains a race called the Chimer of Light. There are two esp's, clean and tested: one with tattoos and one without tattoos. >>> Version 2.0 includes Seamless BB 2.2 meshes, more hair and head choices for both the tattooed and non-tattooed versions, some ...
2965	Chefik Race	Races	MMH	70-7062	Sabregirl	2012-07-26	The Chefik are a humanoid/elvish race with a few catlike features. They are lightly furred - males more so than females - but have no tails. They are another of my Seven great races. This is a better bodies race and as I am lazy, think underwear versions look somewhat silly and just do...
2964	Cheater's Races: Tin Men	Races	MMH	70-13789	Cheater	2009-12-15	This mod adds a new race called the Tin Men. Its just the original Bethesda ebony and dwemer textures and meshes put together to create the Tin Man. The race is playable and can only be male. The screenshots were taken off the CS and not in the actual g...
2963	Chascoda's Skeletons	Races	MMH	70-6639	Chascoda	2010-12-17	Adds playable skeletons. Although The Cheezed One made the original version, I edited it and made it to my preferences. They now have hair, although it looks strange due to ears. But, if you know how to fix this, or want to fix it, tell me ^_^ By all means do ...
2961	Centuar Race v1.1	Races	MMH	70-4563	Blues The Squirrel	2009-05-12	This mod adds a playable Centuar race. Do not equip robes or skirts. Changelog: V1.1 : *Fixes bug that didnt allow other new PCs to wear pants. *File size lowered v1.0 : *Initial release.
2960	Centuar Race v1.0	Races	MMH	70-4684	Blues The Squirrel	2009-05-12	This mod adds a playable Centuar race. Do not equip robes or skirts.
2959	Carl Jonson	Races	MMH	70-15666	Mega Andreas	2018-09-06	Welcome to Morrowind I am CJ from San Andreas.
2957	Cali RTS Fairy Dryad Addon	Races	MMH	70-913	Calislahn, Redwoodtreesprite	2009-04-06	*Requires Cali's BB V.2 Dryad Dresses* This mod makes the Dryads a playable female only race. It also adds six new fairy dresses with matching fairy wings and sandals, plus matching Dryad dress sandals all available to buy from Xera.
2956	Cactus SeaElf v1.0	Races	MMH	70-14656	CactusBoy	2013-04-25	This plugin adds a playable race called the Sea Elf, a reclusive, peace-loving, blue-skinned people that populate the oceans of Tamriel. They posses natural gifts for swimming and water-breathing, and are also somewhat magical in nature. I have also added 2 Sea Elf NPCs to Sadrih Mora...
2955	Cactus SeaElf Update	Races	MMH	70-8710	CactusBoy	2003-03-10	This is an update to my previously released Sea Elf race. It seems that I overlooked the Puzzel Canal events when creating the Sea Elves abilities, but thankfully someone pointed out the conflict. I have fixed the problem without compromising my original concept. *Note: This is ONLY the updated
2954	Cactus Sajjir v1.0	Races	MMH	70-14682	CactusBoy	2013-05-05	This plugin adds the Sajjir as a playable race with new skins. A fierce and proud people, the Sajjir share the frigid regions of Tamriel with the Nords of Skyrim. Though somewhat less agile than their Khajit cousins, the Sajjir boast superior size and strength to compensate for their lack of dex...
2953	Cactus race	Races	MMH	70-14113	Wollibeebee	2010-10-16	Cactus race wollibeebee and Dirnae. I was bored and i made a weird statue out of cactus plant parts in the construction set, Dirnae thought it was... "different" and we end-up making it a race mod. Yeh, i don't know why we did it, Dirn...
2952	Cactus Cliff Elf v1.0	Races	MMH	70-14681	CactusBoy	2013-05-05	A new playable race called the Cliff Elf (or the Cragmer), are tan-skinned warriors that make their homes in the various mountain ranges of Tamriel; are extremely athletic, rumored to possess the ability to "fly" amongst the cliffs and peaks and are also said to be masters of camouflage, making t...
2951	Burmecian Race	Races	MMH	70-15274	Qawsed Asap	2014-10-07	This mod add the Burmecian Race. It use the Ungen Race as a base with some retexturing. This was a side project that never went far and was left rotting in the hard drive, so I might as well just upload this for the heck of it. Enjoy! Xenn: For the Ungen R...
2950	Bulked up male and female snow elf textures	Races	MMH	70-1499	Unknown	2009-04-06	
2949	Bugbears	Races	MMH	70-6757	Lingsrobin	2011-06-25	About me:> My name is Lingsrobin and i build my own world in Morrowind already for a few years. Recently I got - after i stoped working on my game because my PC broke - a new English morrowind game. I began to build again and have already more than 20 races. I thought I would t...
2941	Blut Elf female	Races	MMH	70-1389	Unknown	2009-04-06	
2937	Biomechanoid race: Now with male version and armor v1.9	Races	MMH	70-11816	Alan Q Smith	2012-11-10	Playable race of Biomechanoids based on H.R. Giger's artwork, now including male as well as female sexes. They have their own racial abilities, and there is also an optional birthsign for roleplaying purposes, since it makes things a bit difficult - it reduces your Speechcraft and Personality, be...
2936	Biomechanoid race: Now with male version and armor	Races	MMH	70-13466	Alan Q Smith	2009-06-09	It just occurred to me that I never shared this beyond the Bethesda forums when I made it over a year ago - a male version of the race and snappy armor. No quest or anything very interesting ever materialized, sorry. I think I had intended to make a lot more armor and clothing before releasing it...
2935	Biomechanoid race	Races	MMH	70-11491	Alan Q Smith	2007-08-31	Female-only playable Biomechanoid race based on H.R. Giger's artwork. Fully-nude, based on Better Bodies. Included are six playable heads and three hairs (two sets of horns and dreadlocks), and a unique birthsign. Changelog:This is simply a version number...
2932	Better Bodies NightElf	Races	MMH	70-1055	Unknown	2009-04-06	The Night Elves are a secretive elder race, equally skilled in lore and combat. They are famous for their ability to converse with the forces of nature, and their hate for the infernal Daedra. They have little in common with other races of Nirn, elven or otherwise. In fact, legends tell that they...
2931	Better Bodies for T-bone Dwemer race v1.0	Races	MMH	70-11180	VPN	2007-04-10	It was much months ago that I had created this small plugin. What it does? Simple. It inserts Better Bodies meshes in the T-Bone's Dwemer race Plugin. README IN BOTH ENGLISH AND ITALIAN.
2929	Bethaliz's Drow Race	Races	MMH	70-11680	Bethaliz	2012-09-16	Bethaliz's Drow Race v1.5 Installation: Extract using Winzip or Winrar to your Morrowind/Data files folder. To activate, run the game launcher and double click the name of the esp file, then play the game. It is recommended that you start a new character when you start a new race, some...
2928	BENGALI	Races	MMH	70-4529	MP*Canus	2009-05-12	The Elder Scrolls III MORROWIND: MP*Canus' Bengali Race **...
2927	Beastfolk of Arena	Races	MMH	70-15163	Ashiraniir	2014-01-13	Adds a lore-friendly Khajit + Argonian variant, inspired by those in TES: Arena. Underwear version only. Thanks to: Better Bodies team, Gorg and Arathrax Textures may be used freely, no credit necessary. Face models may be used freely, but pleas...
2926	Beast Race Fixes	Races	MMH	70-10252	Appler	2005-11-18	Makes some small, very balanced changes to Argonians and Khajits. In a nutshell, makes Argonians more fish-like and Khajits more cat-like.
2924	battle droid	Races	MMH	70-4513	Upia	2009-05-12	The Elder Scrolls III MORROWIND: Battle Droid Race Morrowind. &#...
2922	balgrace001	Races	MMH	70-5489	Richard "Raptor" Powell	2009-05-12	Title : Balrog Race (Race Only Release) v0.01 Pre-Alpha Author : Richard "Raptor" Powell Email Address : rpowell@raptorgames.com Download URL : http://www.raptorgames.com/files/balgrace001.zip Filename : BalrogRaceOnly.esp Experience Le...
2920	Bags O'Bones	Races	MMH	70-13890	Fallen one	2010-03-22	Bags o' Bones by Fallen one -- This plugin adds the original MW skeleton creature as a functional, playable race. You can choose 2 different skull heads, with and without the jawbone, both based on the vanilla skel head.
2918	Aurora Elf	Races	MMH	70-1404	Unknown	2009-04-06	
2916	Astral Race	Races	MMH	70-14480	nivwsc	2012-06-02	This is the first mod I have ever created. I basically just ripped out the lightning shield textures and glow map, made some very minor tweaks and apply it onto body parts. It is inspired by silver fox rival's elemental race and PyscoDeadraMkI's comment on the elemental mod. Unique (at least I t...
2915	Astaris Half Human Khajit v1.0	Races	MMH	70-4650	Astaris	2009-05-12	The Astaris Present serie showcase the work of other very talented artist. This installment focus on an adaptation of Bethaliz Ocean-add This is work I did a long time ago to replace Khajit by a more pleasant race. I combined the upper body of Bethaliz's Ocean-ada with
2914	Ash Ghoul v1.01	Races	MMH	70-11693	DarkRebis	2012-09-17	This mod enables you to play as an Ash Ghoul - the evil tentacle-faced priests of Dagoth Ur. Be an avatar of evil, and wreak havoc on Morrowind as Dagoth's dark champion! Male and Female models are the same, though choosing Female will give you wings. At the beginning of the game, you will find a...
2908	Armored Skeletons v2F	Races	MMH	70-13992	UserExists	2013-04-07	This mod creates a multi-mesh npc type skeleton character - setup as an enemy This character differs from the game 'stock' skeleton creatures as it can be equipped with any armour or clothes your character can wear, making for more variety I think Three test examples are on the road to Balmora, s...
2907	armless people slash tardis rock merger teaser a.k.a. Twin Palace Mod Alpha	Races	MMH	70-112	SniperMK2	2009-04-06	From the creator of the Armless Enchanter and Tardis Rock Mod, this mod updates the Armless Enchanter Mod and the Tardis Rock Mod and both have been merged together to create this, the Twin Palace mod.
2906	Armless Enchanters	Races	MMH	70-64	SniperMK2	2009-04-06	Introduces a new race, the Enchanters, to the game, please see readme for more info. -----
2905	Arimer v1.0	Races	MMH	70-7081	Lady Rae	2012-07-26	The Arimer, or Sky Elves, are the descendants of the few Chimer Azura did not curse and turn into Dunmer. Instead they received her blessing and used their newfound magical gifts to ascend to the sky, building small towns and cities where have lived ever since, looking down on the other races of ...
2904	Argonian Wings	Races	MMH	70-10836	Dragonknight	2006-10-13	All argonians have wings, and male argonians are bigger, MUCHO bigger. Stats have been readjusted as well. Females are way better magic users, males are better fighters, neither should have a problem with doing the others job though. Fell free to e...
2903	Argonian head	Races	MMH	70-14522	ARHIZ	2012-07-20	Plugin adds additional playable head and horns for Argonian race (my personal Argonian's face).

ID	Name	Category	Site	Link	Author	Date	Description
2901	Angel Of Death	Races	MMH	70-71	Unknown	2009-04-06	Replaces the Redguard race with the Angel of Death race - extremely high stats. ===== Please note: This mod was transferred from Gamer's Roam after the site's closure. No information was included, so this note containing some basic information abo...
2900	American	Races	MMH	70-70	Cracker Jack	2009-04-06	Please note: This mod was transferred from Gamer's Roam after the site's closure. No information was included, so this note containing some basic information about the mod has been added as a courtesy to mod users. ----- ...
2898	Amazonian Pack	Races	MMH	70-4531	Tenaka	2009-05-12	This is a simple plugin which creates a new race, class and birthsign. The Race is the Amazonian, a female only warrior type race. There is no male version and if you try to play as a male, all stats are at ZERO and there are no nifs, etc for heads or hands in first person view. This is intention...
2897	Amazon Females Only v1.0 Updated	Races	MMH	70-1572	Unknown	2009-04-06	
2896	Amazon (Females Only) Race v1.0	Races	MMH	70-1556	Unknown	2009-04-06	
2895	Alternate Ryukaissen Colors	Races	MMH	70-4524	Unknown	2009-05-12	The Elder Scrolls III []...
2894	Altaran by Westly	Races	MMH	70-10802	Westly	2006-09-17	This plugin adds a new playable race, the Altaran, to TESIII: Morrowind 20 male Altaran Heads 20 female Altaran Heads (including variations with and without tattoo/markings) (also a good amount of a...
2891	Almalexia(n) Race and Armor	Races	MMH	70-14973	Oriphier, THOA team	2013-09-05	This mod is inspired by one of the three Tribunal Goddess Almalexia, Past Lord Nerevar's Bride.
2889	Aldmer Race	Races	MMH	70-10781	Rogue Shadow	2006-09-02	This was a race created for the mod Death's Doorstep [Add-on] and have not been worked withoutside of that, until now. They have been set up as a playable race, with some powers/abilities and average base stats. The race itself does have a place in MW Lore, as the "first ...
2888	Akula Elf	Races	MMH	70-4546	tonyw	2009-05-12	Akula Elf Released on 11.12.2002 Created by Tony Walliczek Mail: tonyw@wmis.net URL: http://www.morrowindfiles.com Contents: []...
2887	AirElfRacev1.0	Races	MMH	70-1607	Unknown	2009-04-06	
2886	Air Elf Race v1.0 updated	Races	MMH	70-1604	Unknown	2009-04-06	
2883	Abyssian Female Elf	Races	MMH	70-1481	Unknown	2009-04-06	
2881	Aa'Shirek Bird Race	Races	MMH	70-13943	captainfishystick	2010-05-04	This mod adds a playable bird race to the Morrowind game. ----- Errors: the head still doesn't show up on the menu, don't know how to fix this but you only see it one time so not a big deal.
2879	[Anen] Nirrera	Races	MMH	70-6985	Geonox	2012-07-23	A new playable female race for Morrowind, the Nirrera. There are two versions of the mod, which are both almost the same race. The normal Nirrera and the Anen Nirrera, the difference is the looks. The normal Nirrera has a dark, brown/grey skincolor and the Anen Nirrera is the pink version. Both ...
2876	3rd Person Pluginless Better Bodies	Races	MMH	70-12930	Yacoby	2008-09-12	This makes Better Bodies not require a .esp file. However one downside is that Bethesda made some mistakes when setting up races, and when using this, the mistakes still remain. However, everything
2875	!DK_Dremora	Races	MMH	70-11400	Dempcey	2007-07-25	Dremora race based on Oblivion. 3 new body textures 4 new faces textures 2 new hair styles.