

| Id | Name | Category | Site | Link | Author | Date | Description |
|-----------|---------------------------------------|-----------------|-------------|-------------|---------------------|-------------|--|
| 13501 | SM101 Bound Weapons Replacer | Sandman101 | Fliggerty | *889 | Sandman101 | 2013-08-26 | I couldn't find a Bound Weapons replacer that I liked so I made my own. Takes Ghostnulls "Daedric Weapons Enhancer (Non-Reflective Version)" meshes and textures and replaces the bound Daedric Weapons with his. I take no credit for the work. I just did a little CS work and relocated the meshes and... |
| 13500 | HELLUVA Awesome Armor Completion Set | Sandman101 | Fliggerty | *865 | Sandman101, Friends | 2013-07-20 | The Goal is to take Community Made Armors and add the to the leveled lists and merchants. I did not make these models. If I have used something I was not supposed to, please e-mail me and I will correct and update the mod. This is intended to be a completion set and finish out all of the missing... |
| 13499 | H.E.L.L.U.V.A. Glorious Guards | Sandman101 | Fliggerty | *871 | Sandman101 | 2013-07-23 | The Elder Scrolls III MORROWIND: H.E.L.L.U.V.A. Guards Hugely Expanded Leveled Lists Ultimate Version Addition Thanks to Dragon32 and Fliggerty for the name. |
| 13498 | H.E.L.L.U.V.A. Awesome Armor - Medium | Sandman101 | Fliggerty | *868 | Sandman101, Friends | 2013-07-21 | The HELLUVA Awesome Armor Project is an attempt to take community made armors and add them to the leveled lists as leveled loot and at Merchants. This module is just the Medium armors. You may use all of the HELLUVA AA modules together if desired with no issues. Please read the readme. It is ex... |
| 13497 | H.E.L.L.U.V.A. Awesome Armor - Heavy | Sandman101 | Fliggerty | *869 | Sandman101, Friends | 2013-07-21 | The HELLUA Awesome Armor Project is an attempt to take community made armors and add them to the leveled lists as leveled loot and at merchants. This module is just the Heavy armor. You may use all of the HELLUVA AA Modules together with no issues. Please read the read me. it is extensive and c... |
| 13496 | H.E.L.L.U.V.A. Awesome Armor Recolors | Sandman101 | Fliggerty | *866 | Sandman101, Friends | 2013-07-20 | The HELLUVA armor projects attempt to take community made armors and add them to the leveled list and merchants. These are recolors of stock mw meshes. FOr the most part they are recolors of specific sets of armors, glass, ebony, dwemer, etc... Please check the readme for full details |
| 13495 | H.E.L.L.U.V.A. Wicked Weapons | Sandman101 | Fliggerty | *867 | Sandman101, Friends | 2013-07-21 | The idea behind the H.E.L.L.U.V.A. series of mods is to take community made content and add it only through the leveled lists. This isn't just another weapons mod. It is an attempt to add over 100 modders work to the game and keep it balanced. If you use all of the modules there are 1594 Weapons... |
| 13494 | Dwemer Armor Replacer | Sandman101 | Fliggerty | *864 | Sandman101 | 2013-07-20 | This mod takes Snakebittens Dumac armor and replaces the stock Dwemer armor with it. If you decide you don't like it just uncheck the esp and you'll be back to stock. Shield is from The Greater Dwemer Ruins Resource. The boots are scripted like the ones from HELLUVA armors for leggings and boot... |