Id	Name	Category	Site	Link	Author	Date	Description
10322	XmlToQuest	Utilities	MMH	95-14590	The Pixie	2008-04-07	Java program that converts an XML file into a file that can be imported into the Construction Set to quick create quests. Handles various quest types, include escorting an NPC. Requires Java and some idea of how to run a Java application. Includes source code.
10321	Wrye Vaccine .00	Utilities	MMH	95-719	Wrye	2009-04-06	# INTRODUCTION ============ @ INTRODUCTION -Wrye Vaccine is modders aid that helps to prevent GMST contamination. Usage is simple: Just load Wrye Vaccine.esp whenever creating or editing esp files in TESCS (when Bloodm...
10320	Wrye Python 03a	Utilities	MMH	95-5661	Wrye	2011-07-29	Python 2.6.5 and all necessary files.
10319	Wrye Python	Utilities	MMH	95-5565	Wrye	2010-10-25	All the python files needed to run Wrye Mash (or Bash) python-2.5.2.msi pywin32-212.win32-py2.5.exe comtypes-0.5.2.win32.exe PIL-1.1.6.win32-py2.5.exe psyco-1.6.win32-py25.exe wxPython2.8-win32-ansi-2.8,7.1-py25.exe
10318	Wrye Mash Stand Alone V 002	Utilities	MMH	95-5623	Melchor	2011-06-26	Version 002 -- readme.txt for Wrye Mash stand-alone executable ---- D.C.-.G 2009 --*English*This is Wrye Mash stand alone version.All Python scripts and resources needed to use Wrye Mash have been embeded in the executable (mash.exe)and the distribution.So, you don't need to install Pyt...
10317	Wrye Mash Stand Alone	Utilities	MMH	95-5622	Melchor	2011-06-26	Version 001 -- readme.txt for Wrye Mash stand-alone executable ---- D.C.-.G 2009 --*English*This is Wrye Mash stand alone version.All Python scripts and resources needed to use Wrye Mash have been embeded in the executable (mash.exe)and the distribution.So, you don't need to install Pyt...
10316	Wrye Mash Stand Alone	Utilities	MMH	95-5624	Melchor	2011-06-26	Version 003 -- readme.txt for Wrye Mash stand-alone executable ---- D.C.-.G 2009 --*English*This is Wrye Mash stand alone version.All Python scripts and resources needed to use Wrye Mash have been embeded in the executable (mash.exe)and the distribution.So, you don't need to install Pyt...
10315	Wrye Mash 84	Utilities	MMH	95-5568	Wrye	2010-10-25	Major Features: *Prevent Doubling! Mash is the only tool with the ability to prevent doubling and related reference errors. *Repair All: Mash is the only tool with the ability to automatically repair references on game files. And it deletes orphan contents, and "debris" globals, npcs.
10314	Wrye Mash 0.71	Utilities	MMH	95-3013	Wrye	2009-04-29	Wrye Mash Wrye Mash 0.71....Download • Major Features • Prevent Doubling! Mash is the only tool with the ability to prevent doubling and related reference errors. • Repair All: Mash is the only tool with the ability to automatically re...
10313	World Grid Map	Utilities	MMH	95-5957	Jonathan D. Wells	2011-10-23	Elder Scrolls 3 - Morrowind World Grid Map v1.0 I created this map to assist people using the Editor to modify or add exterior cells. The best way to avoid conflicts between MODs seems to be using cells in the grid that aren't used by the game. The trick is that ...
10312	V dds convert	Utilities	MMH	95-5501	Vasiliy	2009-05-12	DDS Converter version 1.0 by Vasiliy -- This is utility for batch convert image files to DDS format and back. It is wrapper around NVidia command line tools nvdxt.exe and readdxt.exe. (The readdxt.exe was rewritten to accept second param...
10311	TXT2ESP4	Utilities	MMH	95-5272	PCC aka Blockhead	2009-05-12	txt2esp4 by Peter C. Capasso This program reads in a text file (a script, if you will) and outputs a valid esp file. The syntax of the language is crude but effective. This program is intended for people who create mods and are comfortable doing prog...
10310	The Reader of BSA files 1.0	Utilities	MMH	95-5209	Splender	2009-05-12	The Reader of BSA files 1.0 First off ------------ This tool you hold in your hands enables you to list and extract the content of Bethesda Softworks Archives, or BSA files. Now you may wonder why y...
10309	The Morrowind Master Cheat Sheet v3.0	Utilities	MMH	95-5252	Baphomet	2009-05-12	As it turns out, the previous version the MMCS (2.0) which was supposed to contain information for both Tribunal and Bloodmoon expansions but, as it turns out, the Bloodmoon data never made it into the tables – utterly my fault. At any rate this version (3.0) does indeed contain all the inf...
10308	The Compressonator	Utilities	MMH	95-5688	Advanced Micro Devices Inc	2011-09-29	The Compressonator is a handy, easy to use application specially designed to help you compress textures and create mip-map levels. You can visualize the result of the compression by comparing the original and the compressed textures. Textures (and directories containing text...
10307	Texture Thumbnail Viewer	Utilities	MMH	95-14578	Lord Azubal	2006-07-23	This is a little utility I've had for a while that I'm deciding to share because I find it pretty damn handy for mixing and matching textures to meet my needs. What it does is let you view DDS (texture) files as thumbnails in a particular folder, allowing you to assess the texture's aesthetics an...
10306	Texture Replacer	Utilities	MMH	95-5284	Jochen Gehring aka JOG	2009-05-12	This is a commandline tool to replace textures in one or several .NIF files. It might be a bit more complicated than GUI-Reskinning tools, but this one is much more powerful since it can replace several textures in several files at once. Also the filename of the new texture...
10305	Texture Pack Uninstaller	Utilities	MMH	95-14560	Jaxalot	2005-08-07	A utility which will effectively uninstall texture packs such as "Darker Morrowind" and return Morrowind's textures to their out-of-the-box glory. Consists of three batch files: one for Morrowind's textures, and one each for Tribunal and Bloodmoon's textures. ...
10304	Texture Manager	Utilities	MMH	95-5487	Yacoby	2009-05-12	Texture Manger Name: Texture Manger Author: Jacob Essex (aka Yacoby) Version: 0.0.1
10303	TESTool	Utilities	MMH	95-15255	Ghostwheel	2014-09-13	This is a helper utility for the The Elder Scrolls: Morrowind game. It can perform following functions: Remove unnecessary data from ESM/ESP files (including GMST entries), significantly reducing number of conflicts between different mods. Merge leveled lists for all active plugins, eli...
10302	TESTool	Utilities	MMH	95-15279	ghostwheel	2014-10-14	This is a helper utility for the The Elder Scrolls: Morrowind game. It can perform following functions: Remove unnecessary data from ESM/ESP files (including GMST entries), significantly reducing number of conflicts between different mods. Merge leveled lists for all active plugins, el...
10301	TESRename	Utilities	MMH	95-2140	ghostwheel	2009-04-21	TESRename is a utility developed for the TES3 Morrowind modders. It can be used to rename icon, texture and mesh(NIF) files, update corresponding references in the NIF/ESM/ESP files, generate usage reports for resource files (icons, textures and meshes) and package updated resources files into th...
10300	TESFILES V1.04	Utilities	MMH	95-5239	MentalElf	2009-05-12	A tool for packaging all files in a Morrowind Mod, or uninstalling a Morrowind Mod. To automate the tedius work of tracking what files belong to a mod. Now you can add files to your working Morrowind area with abandon, and know that when it's time to package your
10299	TESfaith v0.97alpha	Utilities	MMH	95-14908	Paul Halliday (aka Lightwave)	2013-08-08	TESfaith is a utility to Move, Copy or Delete cells stored in a TES3 file (such as Morrowind: Elder Scrolls III). It also processes the landscape and all objects associated with that cell. e.g. if you make a copy of a region or cell (internal or external) then all objects (NPCs, statics such as f...
10298	TESfaith pre 0.95	Utilities	MMH	95-2316	Paul Halliday (aka Lightwave)	2009-04-24	TESfaith (The stuff that moves mountains) TESfaith is a utility to Move, Copy or Delete cells stored in a TES3 file (such as Morrowind: Elder Scrolls III). It also processes the landscape and all objects associated with that cell. e.g. if you make a copy of a region or cell (i...
10297	TESExporterMax4.x	Utilities	MMH	95-5263	Unknown	2009-05-12	
10296	TESAME 1.0	Utilities	MMH	95-5289	Erik Benerdal aka Scarabus	2009-05-12	:: TES Advanced Mod Editor Readme :: ==== First words == I'm swedish and although I might think I'm good at english, I'm quite sure I'm not. So oversee any grammar errors and whats-they're-called. thanx. oh yeah, there's a r...
10295	TESAME	Utilities	MMH	95-15443	Erik Benerdal	2015-12-14	:: TES Advanced Mod Editor Readme :: ==== First words == I'm swedish and although I might think I'm good at english, I'm quite sure I'm not. So oversee any grammar errors and whats-they're-called. thanx. oh yeah, there's ...
10294	TES2>TES3 Character Converter v1.0	Utilities	MMH	95-12162	ACT SMILEY	2013-02-02	This tool was written in DarkBASIC Converter by ACT SMILEY This Converter is not made or supported by Bethesda Softworks -- Requirements: If it'll run MW it will run this easily, But its in DarkBASIC format, so you'll need that. If...
10293	TES Plugin Tool (TESTool) v1.3	Utilities	MMH	95-5234	Ghostwheel	2009-05-12	This is a helper utility for the The Elder Scrolls: Morrowind game. It can perform following functions: Remove unnecessary data from ESM/ESP files (including GMST entries), significantly reducing number of conflicts between different mods. Merge leveled lists for all active plugin...
10292	TES Plugin Tool (TESTool) 1.0	Utilities	MMH	95-1530	ghostwheel	2009-04-06	This is a helper utility for the The Elder Scrolls: Morrowind game. It can perform the following functions: - Remove unnecessary data from ESM/ESP files (including GMST entries), significantly reducing number of conflicts between different mods. -Merge leveled lists for all active plug...
10291	TES Plugin Conflict Detector (TESPCD) v0.31	Utilities	MMH	95-7040	Ely Soto	2012-07-25	Detects conflicts between plugins and provides a built-in editor to help correct them. Features an auto-cleaner.
10290	TES Mod Utility 2.01	Utilities	MMH	95-5223	Macgyver	2009-05-12	Like most people that have played Morrowind, I was very impressed with not only its rich detail, but the powerful bundled construction set that allows for so many great user-created plugins to be made. But let's face it, not all of them are that great, or maybe you just wanted to t...
10289	TES Mod Utility	Utilities	MMH	95-14568	Macgyver	2003-06-16	This is a rewrite of my original TES Mod Utility. Like before, TESMU will install mods, keep track of files used by installed mods, and easily package installed mods into zip files. This (final) version includes the source and has many new features, including: []...
10288	TES Dependency Toolkit (TESDTK) v2.1	Utilities	MMH	95-1867	Aaron White a.k.a. Argent	2009-04-06	The Elder Scrolls Dependency Tool Kit was originally designed as a way to prevent the GMST errors that occur when using the Tribunal and/or Bloodmoon versions of the Construction Set without having all the official master files (.esm) loaded. If you have a mod that does not require Tribunal or Bl...
10287	TES Dependency Tool Kit (TESDTK) v2.0	Utilities	MMH	95-5258	Argent	2009-05-12	TES Dependency Tool Kit v2.0 written by Aaron White (aka Argent) Installation Using TESDTK Adding Dependencies Removing Dependencies Updating Version Number Converting ESD to ESP ESM to ESP Converting ESP to ESM Bugs Li...

Id	Name	Category	Site	Link	Author	Date	Description
10286	Terragen v0.9.19	Utilities	MMH	95-5257	Planetside Software	2009-05-12	Terragen is a work-in-progress scenery generator. It is capable of photorealistic results for professional landscape visualization, special effects, art and recreation. Used to create terrains for use in the Serious Sam map editor
10285	STRGEN2	Utilities	MMH	95-5232	Blockhead aka Peter Capasso	2009-05-12	StrGen2, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Morrowind in the Dunmer Stronghold style. Source code is included. This is a command line (DOS) (windows console) program. There is no GUI. To use th...
10284	SotGen 1	Utilities	MMH	95-5270	Blockhead aka Peter Capasso	2009-05-12	SotGen1, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Tribunal in the non-"pre" Sotha Sil style. Source code is included. This is a command line (DOS) (windows console) program. There is no gui. To use t...
10283	SmartMerger v2.6D	Utilities	MMH	95-15058	Era Scarecrow	2013-11-09	A large plethora of plugins are available, but many modify the same object. TES CS and Morrowind only takes the changes from the last file modifying it, some important changes can be lost. Being unhappy with the options of mergers, I've built this to hopefully close the gap. It works...
10282	SmartMerger v2.6B	Utilities	MMH	95-14597	Era Scarecrow	2010-10-05	A large plethora of plugins are available, but many modify the same object. TES CS and Morrowind only takes the changes from the last file modifying it, some important changes can be lost. Being unhappy with the options of mergers, I've built this to hopefully close the gap. It works...
10281	Savegame Manager 3 - v0.7.7	Utilities	MMH	95-5251	Aaryn Bryanton	2009-05-12	Configuration ---- If certain values aren't in the registry, the program will force the configuration dialog and ask you to input the values. 1. Set the game name, there's a text box right beside the "Game Name:" label 2. Choose the game's savegame directory, click ...
10280	Savegame Manager	Utilities	MMH	95-14557	Tylius	2004-05-18	Sharing your computer with a fellow Morrowind gamer? Tired of getting your savegames mixed up with theirs? Or, have multiple characters with many savegames that you have trouble sorting though? Then this is for you! A savegame manager, with a clean interface, th...
10279	Run Script Generator v1.02	Utilities	MMH	95-5104	MentalElf	2009-05-12	This is an .exe program. There are no text files, no documentation. There are some vague instructions in a pop up window when you load it. I could not find a reference to this anywhere else on the internet.
10278	reorderPlugins	Utilities	MMH	95-5273	Unknown	2009-05-12	reorderPlugins v 1.1 Use this program to change the order in which your Morrowind plugins (.esp or .esm files) are loaded. Normally you have to use the Elder Scrolls Construction Set to set which plugin is loaded last, this lets you rearrange your plugins in any order you wish, and qu...
10277	Reorder Plugins	Utilities	MMH	95-14562	Bingo the Clown	2003-08-02	A simple utility that easily alllows you to change the order .esp and/or esm files are loaded without using TESCS.
10276	ReOrder Mods v1.61	Utilities	MMH	95-14576	Yacoby	2006-04-29	Info I really like the "Reorder Plugins" Utility, but it had a few failings: You could not select more than one item to move up and down, this lead to a lot of clicking There was no "Move to Bottom" button, which I would have found very useful Those to fa...
10275	ReOrder Mods ++ v1.55	Utilities	MMH	95-14583	Yacoby	2007-05-02	This is a version of ReOrder Mods that doesn't require the .NET Framework, but has slightly less features. Noone used the features in the other version anyway Features&__gt__; Move mods up and down in the load order Move mods to the top or botto...
10274	Reader of BSA files	Utilities	MMH	95-14569	Splender	2003-01-31	This tool enables you to list and extract content from Bethesda Softworks Archives, or BSA files.
10273	Quest Collater 1.0	Utilities	MMH	95-5217	omgtifb	2009-05-12	Quest Collater 1.0 for Morrowind Unzip qc.exe and quests.qc into your morrowind main directory (where the journal file is written). Double click on qc.exe to run it. There's some help information in the utility itself, just click the help button. For the purists who want abs...
10272	Quest Collater	Utilities	MMH	95-14555	Tom	2002-05-28	Unzip qc.exe and quests.qc into your morrowind main directory (where the journal file is written). Double click on qc.exe to run it. There's some help information in the utility itself, just click the help button. For the purists who want absolutely no s...
10271	Ptolemy v1.4	Utilities	MMH	95-11705	HappyCat	2012-09-20	Ptolemy is an interactive map for CRPGs that allows you to easily add, edit and find locations. It was originaly designed for Morrowind for which a fully populated map (covering Vvanderfel and Solstheim) is available. Ptolemy uses a static bitmap as the background for the map, onto whi...
10270	Profile Launcher v0.1	Utilities	MMH	95-14580	Yacoby	2006-11-11	This program will swap your saves, and optionally your .ini file depending on what shortcut you started the program from. Instructions are in the Read-Me on how to set up the shortcuts. I wrote this because my sisters shared a computer, and kept o...
10269	PREGEN1	Utilities	MMH	95-5221	Blockhead aka Peter Capasso	2009-05-12	PreGen1, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Tribunal in the "pre" Sotha Sil style. Source code is included. This is a command line (DOS) (windows console) program. There is no gui. To use this progr...
10268	POTION DB	Utilities	MMH	95-2341	CPU	2009-04-24	This is a little ingredients database tool for mages in Morrowind.
10267	Plugin Conflict Detector v0.20 Alpha	Utilities	MMH	95-5283	Ely VanReen Soto	2009-05-12	TESPCD The Elder Scrolls - Morrowind Plugin Conflict Detector by Ely VanReen Soto ***This software is not created by the makers of Morrowind*** This software is provided "as is" with no expressed or implied warranty. The author accepts no liability for an...
10266	PCI Latency Tool	Utilities	MMH	95-14575	Freestone Wilson	2004-12-27	Most modern graphics cards "hog the bus", where the Latency values are up to 255! However, the modern soundcards need about 180 on the Bus, and the bus gives to them only 32 or 64! The symptoms of a "choking soundcard" is where the music stutters and distorts and the ch...
10265	Overunity 1.8	Utilities	MMH	95-5292	Shanjag	2009-05-12	Overunity 1.8 by: Shanjag(shanjaq@narod.ru) Section 1: life without Overunity section 2: life with Overunity Section 3: kudos/testimonial >--->Back up your Morrowind.ini before use!Unzip everything to your Morrowind dirClick the yellow ...
10264	Overunity	Utilities	MMH	95-15293	Shanjag	2014-11-30	Overunity 1.9 by: Shanjag(shanjaq@narod.ru) Section 1: life without Overunity section 2: life with Overunity Section 3: kudos/testimonial Section 4: Troubleshooting &__gt__;---&__gt__;Back up your Morrowind.ini before use!&__lt__;---&__lt__; &__gt__;---...
10263	Overunity	Utilities	MMH	95-5253	Shanjag	2009-05-12	Overunity 1.8 by: Shanjag(shanjaq@narod.ru) Section 1: life without Overunity section 2: life with Overunity Section 3: kudos/testimonial >--->Back up your Morrowind.ini before use!>--->Unzip everything to your Morrowind dir>--->Click the yellow Question Mark ...
10262	OM GEN2	Utilities	MMH	95-5211	Blockhead aka Peter Capasso	2009-05-12	OM_Gen2, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Tribunal in the Old Mournhold style. Source code is included. This is a command line (DOS) (windows console) program. There is no gui. To use this program...
10261	Nvidia Photoshop Plugins 6.6.0827.1800	Utilities	MMH	95-5262	Unknown	2009-05-12	
10260	NPCEdit	Utilities	MMH	95-14980	Dave Humphrey	2013-09-05	NPCEdit is a simple program that lets you edit groups of NPCs in a Morrowind plugin file. Instead of adding/deleting items/spells for one NPC at a time, you can choose a set of NPCs to operate on by race, class, level, etc...
10259	NORMALS SMOOTHING GUIDE	Utilities	MMH	95-5896	Erstam	2011-10-08	=========== =====----- NORMALS SMOOTHING GUIDE ----===== =========== .... by Erstam ----===== Introduction =====----- OK, this is the legendary little proggy I've written to creat...
10258	NIFTexture v1.3	Utilities	MMH	95-5210	Dave Humphrey	2009-05-12	NIFTexture is a simple program designed to allow you to modify the textures used in NIF (NetImmerse) 3D model files. This allows you to reuse existing models with new, custom textures. It was specifically designed to work with The Elder Scrolls: Morrowind NIF files but may work with NIF files for...
10257	NIFTexture	Utilities	MMH	95-5290	Dave Humphrey	2009-05-12	An older .nif retexturing tool for MW.
10256	NifText	Utilities	MMH	95-5220	Tomas Srb	2009-05-12	[color=#222222; font-family: Arial; font-size: 14px; font-style: normal; font-variant: normal; font-weight: normal; letter-spacing: normal; line-height: normal; orphans: auto; text-align: start; text-indent: 0px; text-transform: none; white-space: normal; widows: auto; word-spacing: 0px; -webkit-...
10255	NifLight v1.1	Utilities	MMH	95-14694	ManaUser	2013-05-10	NifLight v1.1 WHAT IT IS: A tool for editing the lighting properties of .NIF files for Morrowind, and specifically, making them glow. This is somewhat obsolete thanks to NIBLE and NifSkope, but may be useful for cases where you want to change a large num...
10254	NIF Texture Stripper v1.5	Utilities	MMH	95-15059	Era Scarecrow	2013-11-09	Description of problem: It is noted that sometimes the NIF files released use absolute Filename addresses instead of relative ones. The issue arises when the player's game(s) are installed to locations other than where the author references the files. For example: reference the m...
10253	NIF Texture Stripper v1.4b	Utilities	MMH	95-14594	Era Scarecrow	2009-10-29	It is noted that sometimes the NIF files released use absolute Filename addresses instead of relative ones. The issue arises while the game(s) are installed to other than where the author references the files. This program skims NIF files and removed unwanted path information. Changelo...
10252	Nif Object Renamer	Utilities	MMH	95-7041	Zennorious	2012-07-25	NifOR is a small application which lets you rename meshes inside nif files. Its especially useful for Better Bodies clothes and armors, since meshes are assigned to body parts by their names. This way you can: Change one or multiple meshes to use another body part Remove...
10251	NIF DUplicator 1.0	Utilities	MMH	95-5249	ghostwheel	2009-05-12	This program can automatically generate multiple NIF files, based on the original NIF file and the list of textures. For each texture file in the list, new NIF file will be generated, replacing specified texture name in original NIF with the texture name from the list.
10250	NIF Batch Color Changer	Utilities	MMH	95-5267	ghostwheel	2009-05-12	This program will update ambient, diffuse and specular color values for all materials for all specified NIF files.

Id	Name	Category	Site	Link	Author	Date	Description
10249	mwswitcher	Utilities	MMH	95-5230	MentalElf	2009-05-12	INSTRUCTIONS: This program renames the backup directory to "Morrowind", and the current directory to "Morrowind.#########" which number is the time in seconds, to be unique. Be sure both copies of Morrowind are in the same directory. To start, locate both Morrowind.ini...
10248	MWSwitcher	Utilities	MMH	95-14598	MentalElf	2010-11-02	BENEFIT:> This program enables the quick switching between Morrowind copies, which allows quickly switching between sets of "Data Files" selections, meshes, textures, etc. INSTRUCTIONS:> This program renames the current Morrowind []...
10247	MWSQL	Utilities	MMH	95-14593	peachykeen	2009-03-27	MWSQL is an MWSE-compatible wrapper for SQLite, allowing it to be used from Morrowind scripts. Scripting with MWSQL allows standard SQL queries and databases to be used from within Morrowind, allowing for variable lookups, data storage, and other information-processing f...
10246	MWScheduler v1.2.19	Utilities	MMH	95-2242	Max a.k.a. ~NOOBDY~	2009-04-24	This program allows for easy generating of Schedule scripts for NPCs in Morrowind. I believe the controls are self explanatory, but I'll do a quick run over them: -NPC Name: Choose or type a name of your NPC. - Load Button: Load NPC names from an ESM\ESP file. -Test For Comple...
10245	MWScheduler v1.2.19	Utilities	MMH	95-8365	Max a.k.a. ~NOBODY~	2005-05-03	This program allows easy generation of schedule scripts for NPCs in Morrowind. I believe the controls are self explanatory, but I'll do a quick run over them:[list] NPC Name: Choose or type a name of your NPC. Load Button: Load NPC names from an ESM\ESP file. Time: Specify the time for the task a...
10244	Multiple Morrowind Switcher	Utilities	MMH	95-14577	ScooDoo	2006-06-21	A batch program to switch between multiple copies of Morrowind. Similar to MWSwitcher, except it will work with other tools such as FPS Optimizer. It supports launching and configurable defaults that can be overridden with command line parameters. ...
10243	msvcr71.dll	Utilities	MMH	95-14600	Microsoft	2011-02-22	This file may be neccessary to get TESDTK to work on some computers running windows 7(I had erroneously reported that MGE may require this file). Trying to search for a download can lead to sites that want to install a lot more than just this file so I present it here as a quick and easy downloa...
10242	Morrowind Title Randomizer v1.0	Utilities	MMH	95-12390	KINGPIX	2013-04-04	Morrowind Title Randomizer is a very simple tool I created under request of a user at Bethsoft Forums. It's very simple: you can use it to randomize the Morrowind Title song, which is played during the start of the game at the main menu. This program has to be used as a replacement of the o...
10241	Morrowind Textures Compress & Reorder	Utilities	MMH	95-14596	AdP	2010-05-08	ORDENADOR - Textures Compress & Reorder = - Compress to DXT1c/DXT3/DXT5 image without mask. - Compress to DXT1a/DXT3/DXT5 image with 1bit alpha. - Compress to DXT3/DXT5 image...
10240	Morrowind Script Packer 1.0	Utilities	MMH	95-5495	Vasiliy	2009-05-12	Morrowind Script Packer version 1.0 by Vasiliy ----------- (sorry for my bad english) This program remove all script's texts (subrecord SCTX)from the mod and save result in the file _out.es? in same directory where placed original mod. ...
10239	Morrowind Script Library 0.3	Utilities	MMH	95-14585	Nedius	2007-10-09	
10238	Morrowind Script Generator-Basic	Utilities	MMH	95-706	KAos_nyrb	2009-04-06	Makes life easier by adding a handy toolbar for generating scripts for the beginner to average scripter. A list of helpful script tools are: Enable on Activate, Disable on Activate, Enable on Journal, Disable on Journal, Disable on Death, Hidden Door, Move on Activate, Teleport, ...
10237	Morrowind Script Generator - Advance	Utilities	MMH	95-565	Kaos Nyrb	2009-04-06	
10236	Morrowind Script Extender v0.9.2 - Source	Utilities	MMH	95-5606	cdcooley	2011-06-16	Morrowind Script Extender v0.9.2 2005-08-03 CDC The Morrowind Script Extender is a program designed to increase the features available to Morrowind scripters. When run with the game, it adds extra script functions, allowing the creation of plugins that are impossible or at leas...
10235	Morrowind Script Extender v0.9.2 - Runtime	Utilities	MMH	95-5605	cdcooley	2011-06-16	Morrowind Script Extender v0.9.2 2005-08-03 CDC The Morrowind Script Extender is a program designed to increase the features available to Morrowind scripters. When run with the game, it adds extra script functions, allowing the creation of plugins that are impossible or at leas...
10234	Morrowind Script Extender v0.9.2 - Editor	Utilities	MMH	95-5604	cdcooley	2011-06-16	Morrowind Script Extender v0.9.2 2005-08-03 CDC The Morrowind Script Extender is a program designed to increase the features available to Morrowind scripters. When run with the game, it adds extra script functions, allowing the creation of plugins that are impossible or at leas...
10233	Morrowind Script Extender (MWSE) 0.9	Utilities	MMH	95-707	FreshFish	2009-04-06	(Be sure to download the updated version @ http://sourceforge.net/project/showfiles.php?group_id=172997&package_id=198051&release_id=490352) This is a developers release of MWScriptExtender, there are no additional features over the standard release. The difference then is...
10232	Morrowind Script Extender (MWSE) 0.8d	Utilities	MMH	95-1751	FreshFish	2009-04-06	(Be sure to download the updated version @ http://sourceforge.net/project/showfiles.php?group_id=172997&package_id=198051&release_id=490352) (Direct link in Mirror)
10231	Morrowind Script Extender (MWSE) 0.7	Utilities	MMH	95-1767	FreshFish	2009-04-06	An external program that adds extra script functions to the game of Morrowind. This allows for the creation of plugins that are impossible or at least very difficult while running the game alone.
10230	Morrowind Script Editor v1.2	Utilities	MMH	https://tinyurl.com/mwscpted	GWSyZyGy	2013-06-22	Morrowind Script Editor (MWSE) is a utility to assist in writing scripts for The Elder Scrolls®: Morrowind. !!!NEW!!! New reporting capabilities for SAVED GAMES. Discover what you don't have! Worth the download just for that! For more information, see "MWSE.chm" (enc...
10229	Morrowind Script Editor v1.1	Utilities	MMH	https://tinyurl.com/mwscpted	GWSyZyGy	2009-05-12	Welcome to the Morrowind Script Editor, version 1.1 ================= Morrowind Script Editor (MWSE) is a utility to assist in writing scripts for The Elder Scrolls®: Morrowind. MWSE allows you to open and edit multiple Morrowind scripts ...
10228	Morrowind Script Definitions for Notepad++ 1.0	Utilities	MMH	95-12075	Spirithawke	2012-12-14	--------------- Morrowind Script Definitions for Notepad++ -------------- by Spirithawke Created: December 2012 Latest: December 2012 LatestVersion: v1.0 --------...
10227	Morrowind Script Checker	Utilities	MMH	95-15405	Claviticus	2015-08-10	Syntax checker for Morrowind scripts. Standalone executable.
10226	Morrowind Savegame Editor	Utilities	MMH	95-14565	Jorge 'DeliriumT' Ossorio	2002-08-26	A simple aplication that let you edit a lot of variables (like TimeScale) stored on Morrowind savegames. The original purpose of the program was modify only 'TimeScale'... then it grew up.. supports Custom Races/Classes
10225	Morrowind Saved Game Editor (MSGE)	Utilities	MMH	95-5277	Jorge Ossorio aka 'DeliriumT'	2009-05-12	MSGE BETA 2.0 This in a simple aplication that let you edit a lot of variables (like TimeScale) stored on Morrowind savegames. Also, now you can change your character class, race... The original purpose of the program was modify only 'TimeScale'... and then it grew up to ...
10224	Morrowind Resolution Changer v0.1	Utilities	MMH	95-14589	mouserpg@gmail.com	2008-02-08	I reinstalled morrowind after a few years and found I couldn't use any of my high resolutions with the game, and I hate Morrowind's default resolutions. For a while, I played with the registry settings and showed someone else how to do it. They didn't want to fool with their registry, so I wrote ...
10223	Morrowind Races	Utilities	MMH	95-14556	Anthony barnes	2002-06-01	Exceptionally detailed excel spreadsheet with a complete breakdown of the playable races in Morrowind - very helpful in creating that perfect alter ego.
10222	Morrowind Plugin Manager 1.2	Utilities	MMH	95-5265	DW	2009-05-12	========= Morrowind Plugin Manager 1.2 by DW (mpmhelp@yahoo.com) http://www.geocities.com/mpmhelp September, 2004 ========= T...
10221	Morrowind Plugin Manager 1.0	Utilities	MMH	95-5264	DW	2009-05-12	========= Morrowind Plugin Manager 1.0 by DW (mpmhelp@yahoo.com) May, 2004 ========= Table of Contents: ----------------
10220	Morrowind Mods Database	Utilities	MMH	95-14587	Raveren	2007-11-12	MMbase is a program which allows You searching out information about plugins for TES III Morrowind, on the basis of Raveren`s database. USAGE After launching, the program displays load screen (database is loading), and then the main window of MMba...
10219	Morrowind Mod Manager v1.0	Utilities	MMH	95-14731	TimeSlip	2013-05-13	It is the one and only Morrowind Mod Manager by Timeslip! This is very similar to Oblivion Mod Manager so if you know how to use OBMM you will have no trouble using this.
10218	Morrowind Mod Makers Bible 1.14	Utilities	MMH	95-2230	Nether Void	2009-04-24	
10217	Morrowind Mod File Remover v1.0	Utilities	MMH	95-14584	Yacoby	2007-05-02	This program deletes all the mod related files in the Data Files folder. I made this program when I got fed up of reinstalling MW every time I wanted to start a new game with a totaly different set of mods. REQUIRES .NET FRAMEWORK 2.0 or better Download this (Or th...
10216	Morrowind Mod File Remover 1.0	Utilities	MMH	95-2317	Yacoby	2009-04-24	The Elder Scrolls III MORROWIND: Morrowind Mod File Remover 1.0 Morrowind an...
10215	Morrowind Master Cheat Sheet v3.0 PDF	Utilities	MMH	95-5276	Baphomet	2009-05-12	The Morrowind Master Cheat Sheet started off as a collection of my own personal "crib notes" compiled over many months of playing Morrowind. At some point I started using Excel help keep track of everything, and before I knew it the MMCS was born. The 3.0 version contains data for Mor...
10214	Morrowind Master Cheat Sheet v3.0	Utilities	MMH	95-1672	Baphomet	2009-04-06	
10213	Morrowind Master Cheat Sheet	Utilities	MMH	95-1558	Baphomet	2009-04-06	

Id	Name	Category	Site	Link	Author	Date	Description
10212	Morrowind Leveled List Merger v1.12	Utilities	MMH	95-5260	Horatio	2009-05-12	-What does this tool do? This tool allows you to generate a "Master leveled list" plugin for Morrowind. This plugin will contain merged the leveled list changes of whatever plugins you decide to include. The main purpose was to allow people to use GIANTS and Morrowind Advanced simultan...
10211	Morrowind Leveled List Merger v1.1	Utilities	MMH	95-5250	Horatio	2009-05-12	-What does this tool do? This tool allows you to generate a "Master leveled list" plugin for Morrowind. This plugin will contain merged the leveled list changes of whatever plugins you decide to include. The main purpose was to allow people to use GIANTS and Morrowind Advanced simultan...
10210	Morrowind Leveled List Merger	Utilities	MMH	95-15292	Horatio	2014-11-30	-What does this tool do? This tool allows you to generate a "Master leveled list" plugin for Morrowind. This plugin will contain merged the leveled list changes of whatever plugins you decide to include. The main purpose was to allow people to use GIANTS and Morrowind Advanced simultaneously...
10209	Morrowind INI template utility	Utilities	MMH	95-5254	Vladimir Kraus	2009-05-12	MiNi: ----- Morrowind INI template utility Program by: Vladimir Kraus (vkraus@iol.sk) Original Readme by: Duncann (duncann@beethoven.com) Updated Readme by: Daerk (Daerk@CrimsonTears.com) The Morrowind.ini file stores various configurations for the ...
10208	Morrowind INI Editor	Utilities	MMH	95-14592	SirKash	2008-11-24	This is The Full Version of Morrowind INI Editor. Has 8 variables now. And I fixed the 32-bit save Glitch. If you have any requests don't hesitate to ask. **Note: I would like your input, so if you notice any glitches please email me with the subject "Morrow...
10207	Morrowind Graphics Extender	Utilities	MMH	95-3014	Timeslip	2009-04-29	Introduction (MGE v1.7) A morrowind mod by Timeslip, currently living on the official elder scrolls forums. Visit www.angelfire.com/games3/ccn/morrow.html for updates If you wish to mirror/redistruibute this, please keep the distribution exactly the same as my original,
10206	Morrowind FPS Optimizer v1.96	Utilities	MMH	95-14566	Alexander Stasenko	2003-03-31	Improves Morrowind performance by adjusting its options (View/AI Distance) on-fly to keep desired FPS range (which can be specified separately for inventory and combats). Can also set View Distance beyond game default maximum.
10205	Morrowind ESP Cleaner	Utilities	MMH	95-5219	Horatio	2009-05-12	This program provides a quick and easy way to remove all "changed references" on objects, characters, ect., in a mod/plug-in, created by The Elder Scrolls: Construction Set, that is not different by any other respects to the same reference in the Master file. So, it basically checks al...
10204	Morrowind Enhanced v1.21	Utilities	MMH	95-1178	Aerelorn	2009-04-06	See Morrowind Enhanced.htm
10203	Morrowind Enhanced v1.2	Utilities	MMH	95-1171	Aerelorn	2009-04-06	See Morrowind Enhanced.htm
10202	Morrowind Enhanced Dev Kit (MWE v1.6)	Utilities	MMH	95-14559	Aerelorn, Tonto, Cid88	2005-06-21	This newest version includes both MWE and the latest dev kit, allowing any modder to use the power of Morrowind Enhanced. This new version has a new function and increased and expanded documentation, not too mention an easier method of compiling. This dev kit provides t...
10201	Morrowind Enchanted Editor v0.91c	Utilities	MMH	95-840	Farren Hayden aka Farren1	2009-04-06	This is a modding tool designed to do things that a) you can't do in Construction Kit b) are difficult in Contruction Kit Its not intended to replace but to complement the CK. The CK hides certain information from you and doesn't do save games. At a certain level, however, ma...
10200	Morrowind Enchanted Editor v0.91c	Utilities	MMH	95-1662	Farren Hayden aka Farren1	2009-04-06	This is a modding tool designed to do things that a) you can't do in Construction Kit b) are difficult in Contruction Kit Its not intended to replace but to complement the CK. The CK hides certain information from you and doesn't do save games. At a certain level, however, ma...
10199	Morrowind Character Calculator v 1.1	Utilities	MMH	95-11702	Russell Neilson	2012-09-20	This program will allow you to calculate the attributes and skill values by changing selections.
10198	Morrowind Animation Kit v2.1	Utilities	MMH	95-6027	Liztail	2012-01-06	Welcome Thanks for downloading the Morrowind Animation Kit! These programs let you customize your Morrowind animations to degree not previously possible. Here are some of the things you can do with them: A mod USER can: Download animation mods that replace different ani...
10197	Morrowind and Bloodmoon World Map-PDF	Utilities	MMH	95-14586	Quilarcm	2007-10-10	This is a PDF export of the Word document that Quilarcm made with maps of all of Morrowind and Solstheim. Most people have A PDF viewer of some sort and many do not have a Microsoft Doc viewer so here you go. At the bottom of each page Quilarcm has provided handy links to the four directions for ...
10196	MoM - Maps of Morrowind v1.1	Utilities	MMH	95-6935	Jack Pot	2012-06-04	This is a toolkit that lets you use the "createmaps" feature of Morrowind to create proper maps complete with indices for locations and NPC's. As it uses *your* game setup, all of the (added) locations and NPC's will be mapped as well. It comes with an example map of MW GOTY plus TR1 & 2 but ther...
10195	ModCopy	Utilities	MMH	95-14572	Naky	2004-12-27	It's a handy little Java-based application that allows you to copy over multiple mods into your Data Files folder at once, without all the hassle of doing it manually. It requires a specific folder structu! re, however, and will not be supported any more by myself, or the origin...
10194	Mod Text Merger 1.1	Utilities	MMH	95-5500	Vasiliy	2009-05-12	Mod Text Merger version 1.1 by Vasiliy ---- (sorry for my bad english) This program is for replacing the text in the some records in the morrowind mods. The main usage is for import translated text back to the mod. How it work...
10193	Mod Text Importer 1.2	Utilities	MMH	95-5486	Vasiliy	2009-05-12	Mod Text Importer version 1.2 by Vasiliy ------ (sorry for my bad english) This program is for replacing the text in the some records in the morrowind mods. The main usage is for import translated text back to the mod. It proc...
10192	Mod Prepare 1.1	Utilities	MMH	95-5503	Vasiliy	2009-05-12	Mod_prepare Version 1.1 Prepare plugins for editing/game, convert between morrovind formats and clear links to master files. ------- The program scan morrovind files (*.esm, *.esp, *....
10191	Mod List Creator v1.1	Utilities	MMH	95-14738	Yacoby	2013-05-18	This is intended for webmasters, it is a PHP program that allows easy creation of mod lists, with very little HTML knowledge required. One of the big bonuses of using this code is that it allows you to add mods under multiple categorys (i.e. Armor and Houses), but when you edit the mod, you only ...
10190	Mod Info 1.5	Utilities	MMH	95-5502	Vasiliy	2009-05-12	Mod_Info version 1.5 by Vasiliy ------ (sorry for my bad english) This utility allows to view content of Morrowind data files and generate various reports. 1. Introduction 2. Syntax highlight 3. Detection of the new / change...
10189	MMCS v3.0 - NonExcel Version	Utilities	MMH	95-5226	Baphomet	2009-05-12	
10188	mGen-0.2	Utilities	MMH	95-5228	Andargor	2009-05-12	mGen User's Manual DISCLAIMER: Use at your own risk! I won't be responsible for any time lost! Table of Contents Installation Concepts Importing a map Adding Regions Assigning Rules Managing Rules Exporting a map
10187	ME TESFILES 1.09	Utilities	MMH	95-5282	MentalElf	2009-05-12	============ TESFILES V1.09 USE AT YOUR OWN RISK! A tool for packaging all files in a Morrowind Mod, or uninstalling a Morrowind Mod. To automate the tedius work of tracking what files belong to a mod. Now ...
10186	Max-SceneImmerse	Utilities	MMH	95-5235	Numerical Design	2009-05-12	This is a tool for viewing nif files in windows. ------------- To install: Double-click the prefered installer file: "SceneImmerseSetup.exe" is for every one. "MaxImmerseSetup.exe" is for 3D Max users only. <...
10185	Markov Name Generator v1.1	Utilities	MMH	95-5207	Ivza	2009-05-12	With this program, you can generate new character names quite easily and the new names tend to sound like the model names. What do you need? - Java 1.1 (maybe more) - source text files
10184	Maps of Morrowind - MoM v1.0	Utilities	MMH	95-14601	Jack Pot	2011-06-11	This is a kit of a little program which extracts all teleporting door and NPC locations out of a Morrowind game (including all loaded plugins!) and dumps them to a *.htm-file, and a webpage with some JavaScript which makes these *htm-files an index to maps created by the "createmaps" function of ...
10183	Make MW Fonts	Utilities	MMH	95-14591	Digital Monk	2008-06-19	(The following is also in a readme inside the ZIP) What it does: Creates fonts that can be used in place of the standard fonts. How it will affect your game: Lets you make fonts that are cleaner, or larger, or funkier, than the standard Morrowind ...
10182	MADbase: The ultimate Morrowind Alchemy Database	Utilities	MMH	95-4014	Harbinger Of Doom	2009-05-12	An alchemy database program where you can experiment creating various potions.
10181	Littoral v1.31	Utilities	MMH	95-2282	Kevin Fishburne	2009-04-24	This program was written for The Elder Scrolls III: Morrowind v1.2.0722. It creates an .ESP (plug-in file), associated with a parent .ESM (master file). It allows the user to (1) easily and precisely control the elevation data of a 52x52-cell map. It (2) allows but does not force vertex coloring ...
10180	Leveled List Resequencer v1.0	Utilities	MMH	95-891	Aerelorn	2009-04-06	Leveled List Resequencer v1.0 for TESTool by aerelorn Overview: This utility fixes a bug in TESTool v1.3 by ghostwheel. As discovered by tru021 and later researched extensively by DinkumThinkum, when TESTOOL merges leveled lists it appends the lists one after anot...
10179	Leveled List Resequencer v1.0	Utilities	MMH	95-5245	Aerelorn	2009-05-12	Leveled List Resequencer v1.0 for TESTool by aerelorn Overview: This utility fixes a bug in TESTool v1.3 by ghostwheel. As discovered by tru021 and later researched extensively by DinkumThinkum, when TESTool merges leveled lists it appends the lists one afte...
10178	Landscape Creator - US Version	Utilities	MMH	95-6049	Gilles_k	2012-01-24	LANDSCAPE CREATOR v1.1 CONTENTS 1 - INTRODUCTION 2 -HOW TO AND RESTRICTION 3 - INTERFACE - MENU 4 - HISTORICS 5 - CONTACT 1 - INTRODUCTION The purpose of this program is to generate a landscape for Morrowind starting from an image in level of
10177	Landscape Creator	Utilities	MMH	95-6048	Gilles_k	2012-01-24	[u]LANDSCAPE CREATOR v1.1[/u] [color=#0000ff]SOMMAIRE[/color] [color=#0000ff][url=#an0]1 - INTRODUCTION[/url][/color] [color=#0000ff][url=#an1]2 - MODE OPERATOIRE ET RESTRICTION[/url][/color] [color=#0000ff][url=#an2]3 - INTERFACE - MENU[...

Id	Name	Category	Site	Link	Author	Date	Description
10176	KISS mod sorter	Utilities	MMH	95-14599	etmorrowindb	2011-01-31	Yet another mod sorter. To install just unpack the .7z file in the Morrowind folder. You will get two executables in the `data files' directory. The two executables are _makelist.exe and _sort.exe. Execute the first and it...
10175	Journal Enhanced v1.1	Utilities	MMH	95-1154	Aerelorn	2009-04-06	See Journal Enhanced.htm
10174	JespJoin	Utilities	MMH	95-5248	Unknown	2009-05-12	
10173	Jaxalot's TX Uninstaller	Utilities	MMH	95-14579	Jaxalot	2006-08-20	Created by Jaxalot, re-uploaded on his behalf... The Texture Pack Uninstaller is a simple utility program that makes removing TX replacers a much simpler and easier task, by scanning the Data FilesTextures folder for filenames that match the game's default textures and re...
10172	j2re-1 4 2 06-windows-i586-p	Utilities	MMH	95-5214	Unknown	2009-05-12	
10171	IMPGEN7	Utilities	MMH	95-5208	Blockhead aka Peter Capasso	2009-05-12	ImpGen7, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Morrowind in the Imperial style. Source code is included. This is a command line (DOS) (windo...
10170	Immersive Architect	Utilities	MMH	95-14558	Argent	2004-05-19	The idea behind this tool is to utilize the Morrowind game engine as a world building tool. It allows towns/citys to be built in-game instead of using the construction set. Placeholder items are carried in inventory, and are dropped on the ground to place building meshes in th...
10169	IEKA Character Profile Creator 1.1.5	Utilities	MMH	95-5256	OzMorrowind	2009-05-12	Create, plan, generate, share and develop your very own custom character profile and class using Project IEKA2's comprehensive set of tools for constructing and enjoying your character in Morrowind.
10168	IEKA Character Profile Creator 1.1.4b	Utilities	MMH	95-1508	OzMorrowind	2009-04-06	Create, plan, generate, share and develop your very own custom character profile and class using Project IEKA2's comprehensive set of tools for constructing and enjoying your character in Morrowind.
10167	IEKA Character Profile Creator 1.1.4	Utilities	MMH	95-1798	OzMorrowind	2009-04-06	Create, plan, generate, share and develop your very own custom character profile and class using Project IEKA2's comprehensive set of tools for constructing and enjoying your character in Morrowind.
10166	Hold That Thought	Utilities	MMH	95-14922	ManaUser	2013-08-18	This appears to be a utility that takes all the references in mod A and mod B and makes the mod B references be numbered the same as Mod A...saving the output as Mod C - Spirithawke
10165	GMSTCleaner v1	Utilities	MMH	95-5227	Argent	2009-05-12	The purpose of this application is to provide a quick and easy way to clean mods of the 'evil' GMST entries that get dumped into plug-in files. This will remove the 11 entries that Tribunal adds and the 61 added by Bloodmoon. This program will not remove other intentional GMST entries, only entri...
10164	GMST Viewer v0.3.1	Utilities	MMH	95-14736	Yacoby	2013-05-18	This program has been dicontinued. Please use escog This program allows you get an overview of the GMSTs effecting mods. Run the GMST Viewer.exe Open the file gmstList.html This file contains a list of GMSTs that will affect your game that are have diffrent values from ...
10163	GMST Vaccine v0-02	Utilities	MMH	95-14595	Wrye	2009-11-07	- GMST Vaccine is modders aid that helps to prevent GMST contamination. Usage is simple: Just load GMST Vaccine.esp whenever creating or editing esp files in TESCS. (Note that GMST Vaccine is not required if either Tribunal or Bloodmoon is included in the load list.) - GMST Vaccine should n...
10162	GMST Cleaner 1.1	Utilities	MMH	95-14561	Argent	2003-09-29	-=GMST Cleaner Update 1.1=- This updated file should replace the current one. Simply delete the current on and extract the new one. Long overdue update that fixes errors while cleaning Bloodmoon GMST entries. If you have previously downloaded this app from Summit (and f...
10161	gMax Registration Workaround	Utilities	MMH	95-11670	JULIEN K/BIDI	2012-09-13	gMax was abandoned by AutoDesk on October 6, 2005. They also made it impossible to register new installations of gMax. This registry work-around contains files and intstructions on bypassing the registration system, allowing new installations of the free gMax 1.2 tool. Install gMax 1.2 first, the...
10160	GenMod 3.0	Utilities	MMH	95-2089	Jim Adam	2009-04-06	GenMod Version 3.0 - July 19, 2003 Overview Installation Changes in 3.0 Creatures Leveled Creatures and Treasure Containers Multiple Themes User Interface Bits and Pieces Changes in 2.5 More ** Overview ...
10159	Gen Mod 3.1	Utilities	MMH	95-5291	Jim Adam	2009-05-12	GenMod Version 3.1 - November 19, 2003 ** Overview *** GenMod helps you create new interiors for Bethesda's Elder Scrolls 3: Morrowind. GenMod generates ESP modification files ("mods") containing one or more interior cells. The goal ...
10158	FPS Optimizer V2	Utilities	MMH	95-14581	mark_s	2007-01-02	This is a new release of the Morrowind FPS Optimizer, originally written by Alexander Stasenko. This release adds the following features to the game: - It fixes the world map. You can now see land added by any mods anywhere on the map, since it no...
10157	Fmon - Multiple Quicksave Backup	Utilities	MMH	95-14603	Romulux	2011-08-09	This utility was designed to allow multiple backups of Morrowind quicksaves. It keeps track of any changes made to quiksave.ess and automatically backs up the current quicksave, allowing you to freely quicksave as often as you want without overwriting your old saves. It is very useful...
10156	ESPJOIN	Utilities	MMH	95-5286	PCC aka Blockhead	2009-05-12	espjoin - by Peter C. Capasso aka Blockhead Espjoin is a command line utility to join many esp files into one esp file. It will not work with all esp files! The intended use for this program is to join esp files created by txt2esp4. ...
10155	ESPCleaner	Utilities	MMH	95-97	Horatio	2009-04-06	This program provides a quick and easy way to remove all "changed references" on objects, characters, ect., in a mod/plug-in, created by The Elder Scrolls: Construction Set, that is not different by any other respects to the same reference in the Master file. So, it basically...
10154	escog - Elder Scrolls Cleaner of GMSTs v0.1	Utilities	MMH	95-14737	Yacoby	2013-05-18	This program allows the easy viewing and removal of GMSTs contained within Morrowind data files. As this is still being tested, it is recommended that the following functions are not used * Remove Evil * Remove Selected When running on lin...
10153	ES3 Grid Map	Utilities	MMH	95-5261	Jonathan D. Wells	2009-05-12	I created this map of the exterior cell grid to assist people using the Editor to modify or add exterior cells.
10152	Enchanted Manual Update 10 09 2004	Utilities	MMH	95-5683	Farren Hayden aka Farren1	2011-09-28	Overview General -Overview -Keyboard shortcuts File information and operations -Structure of a Morrowind data file -Creating, opening and saving files -Support Files-Managing ID indices -Changing the file type (Master, Plugin or Save)
10151	Enchanted Editor Manual	Utilities	MMH	95-5259	Farren Hayden aka Farren1	2009-05-12	Farren1 - Sep 25 2004, 03:37 AM OK I should have done this a week ago when Argent sent me the stuff but I got so stuck into other things I forgot about it. Argent has kindly converted the Enchanted Editor manual I released into a single Windows Help File (a .CHM file). The last ve...
10150	Empty Esp	Utilities	MMH	95-5280	Unknown	2009-05-12	
10149	DWTGEN1	Utilities	MMH	95-5266	Blockhead aka Peter Capasso	2009-05-12	DwTGen1, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Tribunal in the very large Tribunal Dwemer style. Source code is included. This is a command line (DOS) (windows console) program. There is no GUI. T...
10148	DWEGEN2	Utilities	MMH	95-5213	Blockhead aka Peter Capasso	2009-05-12	DweGen2, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Morrowind in the Dwemer style. Source code is included. This is a command line (DOS) program. There is no gui. To use this program, it is assumed that you...
10147	Distant Land Mesh Converter	Utilities	MMH	95-14582	Yacoby	2007-05-02	The idea of this program is to convert a cell to a nif. Because I am lazy, it uses MGEs distant land meshes instead of this program reading the esp/esm itself. The bonus of doing it this way is you get the texture as well. To get a good quailty texture, it is advised that you use 2048...
10146	DDS DXT TOOLS v5.11	Utilities	MMH	95-5231	Unknown	2009-05-12	
10145	DDS	Utilities	MMH	95-5288	NVIDIA	2009-05-12	DDS FILE OPENER - NVIDIA plugin for Photoshop
10144	Data files for Morrowind Mods Database	Utilities	MMH	95-14588	Raveren	2008-01-12	Updated database version for "Morrowind Mods Database". You should unpack files to C:\Rav_baza directory and run program Rav_baza.exe. Online database version available on my site
10143	DaeGen 4	Utilities	MMH	95-5247	Blockhead aka Peter Capasso	2009-05-12	DaeGen4, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Morrowind in the Daedric style. Source code is included. This is a command line (DOS) program. There is no gui. To use this program, it is assumed that you...
10142	Daedric Translation Chart	Utilities	MMH	95-14563	Ghilz	2002-07-03	A chart I reproduced from the Manual of Battlespire to allow people to read Daedric tex. I found it useful to understand the name of Daedric shrines on the paper map, also useful to read the panels and other Daedric all around the gameworld.
10141	Daedric Font	Utilities	MMH	95-14574	Michael Peerboom	2004-08-31	This is the Daedric Font made by Bethesda Softworks. To use it put it in your Windows\fonts folder. You can use the font in Word and other stuff.
10140	COMGEN1	Utilities	MMH	95-5237	Blockhead aka Peter Capasso	2009-05-12	ComGen1, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Morrowind in the Plain Common style. Source code is included. This is a command line (DOS) (windows console) program. There is no GUI. To use this program...
10139	CellToNif v1.0	Utilities	MMH	95-14833	Yacoby	2013-06-21	This file converts Morrowind landscape to a nif. This allows you to design landscape for interior cells
10138	CavGen 3	Utilities	MMH	95-5281	Blockhead aka Peter Capasso	2009-05-12	CavGen3, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates cave dungeons for Morrowind. Source code is included. The output is a bit monotonous but I've released it anyway just to show that cave auto-generation is possible with...

Id	Name	Category	Site	Link	Author	Date	Description
10137	BSAREG	Utilities	MMH	95-5212	ghostwheel	2009-05-12	BSAReg 1.0 by ghostwheel March 14, 2003 The Elder Scrolls 3 BSA archive registration utility This utility will find all BSA files in the Morrowind's "Data Files" folder and add them to the [Archives] section of the morrowind.ini file (if they were not there al...
10136	BSAPACK 0.1a	Utilities	MMH	95-5215	ghostwheel	2009-05-12	BSAPACK v 0.1a by ghostwheel (March 2, 2003) The Elder Scrolls 3 BSA file packer/unpacker. PLEASE, READ THIS FILE ENTIRELY! This utility performs 3 functions: 1) List content of the BSA file 2) Unpack BSA file into the current directory 3) Create ne...
10135	BSA Unpacker MW v1.0	Utilities	MMH	95-14730	Timeslip	2013-05-13	This is a graphical utility for browsing and unpacking morrowind BSA's, based on the bsa unpacker from obmm 1.1.0. Requires .NET 2.0
10134	BSA Registration Utility v2.1	Utilities	MMH	95-15320	KINGPIX	2015-01-23	This simple utility is designed for those who are experiencing problems with BSAReg and Windows 7/Vista. With this tool you will be able to register all the needed BSA archives with a mouse click! The Verify Plugin works with a database to find if the archive has at least the needed plugin active...
10133	BSA Registration Utility v2.0	Utilities	MMH	95-12389	KINGPIX	2013-04-04	This simple utility is designed for those who are experiencing problems with BSAReg and Windows 7/Vista. With this tool you will be able to register all the needed BSA archives with a mouse click! The Verify Plugin works with a database to find if the archive has at least the needed plugin active...
10132	BSA Reg	Utilities	MMH	95-14571	ghostwheel	2003-03-17	This utility will automatically register in the [Archives] section of the morrowind.ini all BSA files in the Morrowind's "Data Files" directory.
10131	BSA Pack	Utilities	MMH	95-14570	ghostwheel	2003-03-17	Command line BSA archive packer/unpacker. Utility allows one to create, list content and unpack TES3 BSA archives. Includes C++ source code.
10130	Bsa Browser v1.0	Utilities	MMH	95-5496	Argent	2009-05-12	BSA Browser v1.0 by Argent (Aaron White) incorporating BSAPACK v 0.1a by ghostwheel Purpose This utility allows you to browse, search, pack, unpack, and register Bethesda Softworks Archive (bsa) files with a user friendly inte...
10129	BSA Browser 0.5	Utilities	MMH	95-5279	Aaron White aka Argent	2009-05-12	BSA Browser v 0.5 by Argent (Aaron White) incorporating BSAPACK v 0.1a by ghostwheel Purpose Installation Browsing BSA Files Packing BSA Files Unpacking BSA Files Registering BSA Files Bugs and Limitations Important Information P...
10128	BSA Browser	Utilities	MMH	95-14573	Argent	2003-12-30	This utility allows you to browse, search, pack, unpack, and register Bethesda Softworks Archive (bsa) files with a user friendly interface . This program was inspired by Ghostwheel's BSAPack (which the program uses to perform 3 of the 5 functions mentioned), and Splender ...
10127	BookGen 1.2	Utilities	MMH	95-11669	Argent	2012-09-11	BookGen is a limited text editor that provides a quick and easy method of generating HTML source code for use with Morrowind books. No prior knowledge of HTML is required. Simply type in your text and click convert or export, and BookGen does the rest. This program requires the Java Ru...
10126	Book Jackets Patcher	Utilities	MMH	95-15525	Unknown	2017-07-30	No readme. Assume it patches some version of Book Jackets.
10125	BLUGEN1	Utilities	MMH	95-5275	Blockhead aka Peter Capasso	2009-05-12	BluGen1, by Blockhead aka Peter Capasso This is a random dungeon generator written in C. It generates dungeons for Tribunal in the Blue Mournhold style. Source code is included. This is a command line (DOS) (windows console) program. There is no gui. To use this progra...
10124	Blender Bundle v2.49b	Utilities	MMH	95-14795	The Blender Foundation	2013-06-09	Name: Blender Version: 2.49b Date: 9/3/2009 Category: 3D Modeling Cost: Free (Open Source) Compatibility: Windows 98/ME/2000/XP/Vista/7, Mac OSX, Linux, Solaris, FreeBSD, Irix Requirements: [url=http://www.tesnexus.com/downloads/file.php?id=15579]7-Zip[/url], or anot...
10123	blankespkugai	Utilities	MMH	95-5287	Kugai aka Matthew Wilson	2009-05-12	Blank.esp Readme. 17/02/2003 Kugai ----------------- What is it? ----------------- DO NOT RUN MORROWIND WITH THIS FILE SELECTED IN YOUR DATEFILES!!!! FOR MODDERS PLANNING A TC ONLY!!!!!!!! Goto the website below if you're unsure you need this...
10122	blank esm	Utilities	MMH	95-5225	Rizzen	2009-05-12	The Elder Scrolls III Morrowind Blank Master File For A Total Conversion By Rizzen 1. Installing The Master Fi...
10121	Better Dialogue Font 1.1	Utilities	MMH	95-7323	Hrnchamd	2012-08-24	Better Dialogue Font 1.1 For English, French, German, Spanish, Italian, Polish and Russian editions Author: Hrnchamd Most downloads are here, but the Russian edition is translated and hosted at tesall.ru French translated version at confrerie-des-traducteurs....
10120	AutoMW	Utilities	MMH	95-14602	Chesko	2011-06-20	Improved Morrowind Enhanced, new Auto-Save System, and more! Update: v1.3> I apologize for the long hiatus. Several important fixes: 1. Auto-Quicksave works like a charm now, after completely restructuring it. I playtested this plugin for o...
10119	AnimKitSetup.exe	Utilities	MMH	95-6026	Liztail	2012-01-05	Morrowind Animation Kit Welcome Thanks for downloading the Morrowind Animation Kit! These programs let you customize your Morrowind animations to degree not previously possible. Here are some of the things you can do with them: A mod [i]USER[/i] can: Download an...
10118	Animation Explorer 1	Utilities	MMH	95-5269	Unknown	2009-05-12	adds activators and scrips to show all the animations in game. Near Seyda Neen.
10117	Alchemy Spreadsheet	Utilities	MMH	95-14564	tony6331	2002-08-02	
10116	Alchemy Chart	Utilities	MMH	95-14554	Chaos Orchid	2002-05-28	I have comprised a color chart for the Morrowind Alchemist in PDF format. I feel this will greatly help all of the Morrowind players, as it has helped me. The only possible flaw I found was the "Ash Salts" had Resist magicka listed as both the second and fourth q...
10115	AcsDungeonGenerator v1.0	Utilities	MMH	95-5704	Tommy Khajiit	2011-10-02	INTRODUCTION AcsDungeonGenerator is a Windows GUI front end for Blockhead's family of Dungeon Generators. It provides a user-friendly interface for his console operated programs. It is not by any means a replacement, it is an add-on. INSTALLATION Copy all the files in this ar...
10114	3D Studio Max 4.0 TESExporter	Utilities	MMH	95-5222	Numerical Design	2009-05-12	This is the Bethesda Softworks Inc. 3D Studio Max 4.0 TESExporter for Morrowind.