

Id	Name	Category	Site	Link	Author	Date	Description
10339	Aftershock's Flintlock Beta	Weapons	MMH	98-12643	Aftershock_81	2008-04-02	This mod adds a flintlock pistol, with a mold to create ammo from scrap metal or raw ebony. This is a beta to test the weapon and it is not placed in the game. Changelog: 0.9 First Beta
5492	Aftershock's Black Jeans, T-Shirts, and Boots	Clothing	MMH	21-1909	Aftershock_81	2009-04-06	The Elder Scrolls III MORROWIND: Aftershock's Black Jeans, T-Shirts, and Boots **...
5491	Aftershock's Black Jeans	Clothing	MMH	21-7270	Aftershock_81	2012-08-22	Introduces some new items of clothing to the game though it must be pointed out that they are by no means lore friendly ! The black jeans , black t-shirt and black boots are on sale at Mabestien Ence's shop in Pelagiad .
4449	FA Door Upgrade	Bugfixes	MMH	13-8975	AFTERSHOCK_81	2003-08-22	Removes the Fishing Academy 2.0 dependence on Mark and Recall Spell effects, allowing the player to use them as normal. Includes a 2nd plugin to remove the stone spires from the coastal waters allowing to player improved navigation with their ship. Correc...
301	Aftershock's Travel Tent v1.95b	Houses	MMH	44-10086	Aftershock_81	2005-08-20	This mod adds a new portable Yurt style tent available from an Ashlander in the Zainab camp. You can set the tent up anywhere you want, as long as the ground is level enough, and you can go in and out. You can also ask any companion NPC's to enter and exit your tent with you (one at a time).