

| Id | Name | Category | Site | Link | Author | Date | Description |
|-----------|-------------------------|-----------------|-------------|-------------|-----------------|-------------|--|
| 6919 | armorrevision1d 0530 | Gameplay | MMH | 37-2704 | Agent Pickle | 2009-04-24 | Specific changes - Glass armor is decreased to 60% of original armor rating. Dwemer has been made into a high end medium armor (as protective as glass was originally) The low end armors are less "pissant" in protective ability. Space for ren |
| 442 | Armor Revision | Armor | MMH | 4-7410 | Agent Pickle | 2002-05-30 | This mod changes the armor ratings of most all of the armors available in Morrowind. Lower rating armors are improved across the board. Given the existence of the armor skills it seemed unnecessary to have such a dramatic difference between low quality and high-end... |