Id	Name	Category	Site	Link	Author	Date	Description
9748	Super Adventurers v3.02	NPCs	MMH	64-13942	adam m0use	2010-05-01	SUPER Adventurers adds extra content to normal Adventurers that we believe will make the game more alive, enjoyable, and challenging. We've tried to add to the game, but not change the course of the game. You'll notice the new 'random' NPCs that populate the cities and taverns during t...
9541	Adventurers NPCs v1.0	NPCs	MMH	64-4315	adam m0use	2009-05-12	= The "Adventurers NPCs" plugin = Adventurer's NPCs attempts to flesh out the Morrowind game world some more by adding a wide variety of new NPCs, both peaceful and aggressive. NOTE: This plugin may be used independently from the "Adventurer's Mod". SUMMARY -...
9540	Adventurers NPCs v1.1	NPCs	MMH	64-4344	adam m0use	2009-05-12	The "Adventurers NPCs" plugin = Adventurer's NPCs attempts to flesh out the Morrowind game world some more by adding a wide variety of new NPCs, both peaceful and aggressive. NOTE: This plugin may be used independently from the "Adventurer's Mod". SUMMARY - R...
6902	Adventurers v3.02	Gameplay	MMH	37-11731	adam m0use	2012-10-08	- START A NEW GAME. Really. Some of the changes won't take effect otherwise, and also the game may do some weird things, like creating duplicate NPCs. - Adventurers 3 has more extensive changes than previous versions; there are changes to almost everything: gameplay, items, characters,...
6901	Adventurers v2.0	Gameplay	MMH	37-2729	adam m0use	2009-04-24	General Notes - This new version of Adventurer's has been greatly simplified and cleaned up. Should be more compatible with other plugins. Some things have been left out, like the new creatures and elven items, and will be in separate plugins. - START A NEW GAME. Really. Some of t...