Mods by Category

Id	6381
Name	Unarmored Goblins Resource
Category	Creatures
Site	MMH
Link	26-6201
Author	quorn
Date	2008-11-23
Description	This resource removes the armor from the two main goblin meshes, the grunt and the warlord. This can be used to make new goblin types, like wild goblins, or enslaved goblins. Only the meshes are included, you need to set up the creatures in the TESCS to use in-game....