

| Id | Name | Category | Site | Link | Author | Date | Description |
|-----------|-------------------------|-----------------|-------------|-------------|---------------|-------------|--|
| 12922 | Vvardenfell Ballooning | Dongle | Fliggerty | *519 | Dongle | 2011-10-13 | Vvardenfell Ballooning by dongle Adds a hot air balloon floating lazily over the skies of Balmora. Doesn't do anything but float around, purely aesthetic. No custom modeling, all meshes are stock Morrowind ones. Everything has been completely re-skinned. More of a... |
| 12921 | The Battlespire v1.1 | Dongle | Fliggerty | *510 | Dongle | 2011-10-12 | Any noble sage will have heard the legends of the Battlespire, it's creation, overthrow by the forces of Oblivion, and it's downfall. Now, a fragment of that legend has returned to our time, and hovers over the town of Sadrith Mora. A mighty hero is needed to discover the secrets of The Battlespi... |
| 12920 | Stormbringer Sword | Dongle | Fliggerty | *581 | Dongle | 2011-11-05 | Stormbringer Sword from dongle A sword mesh for use in Morrowind mods Stormbinger, a soul-thirsty demon masquerading as a sword, as found in an underworld cavern by Elric of Melniboné. Also includes the compa... |
| 12919 | Ranger Tent | Dongle | Fliggerty | *518 | Dongle | 2011-10-13 | Ranger Tent by dongle Carry-able Tent Home for Morrowind A carry-able tent mod. The player can pick up the tent and carry it with them, or enter the tent's interior. Items placed in the interior, and it's containers, are safe and wi... |
| 12918 | Oblivion Script Font | Dongle | Fliggerty | *517 | Dongle | 2011-10-13 | Oblivion Script - A Daedric Letter Font by dongle VERSION 1.0 NOTES: This is a font based on the Daedric lettering system found the Elder Scrolls RPG series by Bethesda Softworks. The Oblivion Script font variant is a more of a hand-written style than the original O... |
| 12917 | Oblivion Menu | Dongle | Fliggerty | *516 | Dongle | 2011-10-13 | Daedric Menus from dongle Replacements for Morrowind's main menu's in the Daedric alphabet. To install this modification simply copy the .dds files provided into your game's \Data Files\Textures\ folde... |
| 12916 | Oblivion Font | Dongle | Fliggerty | *515 | Dongle | 2011-10-13 | Oblivion - A Daedric Letter Font by dongle VERSION 1.1 NOTES: This is a font based on the Daedric lettering system found the Elder Scrolls RPG series by Bethesda Softworks. The third edition, Morrowind, comes with one such font on the CD, created by Adam Pyle, that t... |
| 12915 | Muck Shovel of Vivec | Dongle | Fliggerty | *514 | Dongle | 2011-10-13 | The Muck Shovel of Vivec by dongle New Quest: A quest to find the Muck Shovel of Vivec. A unique artifact used by Vivec while helping a poor muck farmer who's guar died in the Fields of Kumm. Temple related, but any player factions may participate. Speak to a member of the Dunmer Temple to star... |
| 12914 | Dwemeris Script Font | Dongle | Fliggerty | *513 | Dongle | 2011-10-13 | Dwemeris Script - A Dwemer Rune Font by dongle This is a font based on the Dwemer lettering system found in the Elder Scrolls RPG series by Bethesda Softworks. The third Elder Scrolls edition, Morrowind, features this script in two places; ... |
| 12913 | Dwemeris Book Font | Dongle | Fliggerty | *512 | Dongle | 2011-10-12 | Dwemeris Book - A Dwemer Rune Font by dongle This is a font based on the Dwemer lettering system found in the Elder Scrolls RPG series by Bethesda Softworks. The third edition, Morrowind, features two books: The Egg of Time and Divine Metaphysics. The runes in this fo... |
| 12912 | DGL - Witches' Cauldron | Dongle | Fliggerty | *563 | Dongle | 2011-10-13 | Cauldron by dongle This is a witches' cauldron with an animated steam effect, for use in Morrowind mods. All original model, made by me from scratch in 3Ds Max. Textures are from the stock game. Only a .nif model is included, there is no pl... |
| 12911 | DGL - Window Jambs | Dongle | Fliggerty | *562 | Dongle | 2011-10-13 | Window Jambs for Morrowind v2.0 by dongle A new interior tile piece, the Window Jamb. These are some modified Bethesda tile sets. The take the common and rich interior windows and reduce the tile to just a single wall. They are sized and pos... |
| 12910 | DGL - Windmills | Dongle | Fliggerty | *561 | Dongle | 2011-10-13 | Windmills by dongle Some animated windmill models for Morrowind. Wind-driven sawmill and grainmill meshes. Both are fully animated, with spinning windmill blades, gear driven shafts, working saw, and grain grindstone. They include matching e... |
| 12909 | DGL - Weapons, Swords | Dongle | Fliggerty | *560 | Dongle | 2011-10-13 | Sword Weapons Pack from dongle Some sword meshes for use in Morrowind mods An assorted collection of swords which were made for various mod teams. Scimitar_Tribal_01 A nicely made wickedly curved scimitar. Sword_Ce... |
| 12908 | DGL - Weapons, Spears | Dongle | Fliggerty | *559 | Dongle | 2011-10-13 | Spear Weapons Pack from dongle Some spear meshes for use in Morrowind mods An assorted collection of spears which were made for various mod teams. Spear_Celtic_01 A classic leafblade Celtic two-handed spear with gol... |
| 12907 | DGL - Weapons, Axes | Dongle | Fliggerty | *558 | Dongle | 2011-10-13 | Axe Weapons Pack from dongle Some axe meshes for use in Morrowind mods An assorted collection of axes which were made for various mod teams. Axe_Tribal_01 A rustic, yet deadly, one-handed waraxe. Axe_Viking_01 A Vi... |

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| 12906 | DGL - Weapons, Arrows | Dongle | Fliggerty | *557 | Dongle | 2011-10-13 | Arrow Pack from dongle Some arrow meshes for use in Morrowind mods An assorted collection of arrows which were made for various mod teams. Arrow_Blight_01 Arrow_Frost_01 Arrow_Spark_01 Some stock game arrows with ad... |
| 12905 | DGL - Water Statics | Dongle | Fliggerty | *556 | Dongle | 2011-10-13 | Dongle's Water Pack version 1.1 A Collection of Static Animated Water Meshes for Morrowind This is a collection of animated water meshes for world builders to use in Morrowind. No playable mod is included in this pac... |
| 12904 | DGL - Water Objects | Dongle | Fliggerty | *555 | Dongle | 2011-10-13 | Dongle's Water Object Pack A Collection of Objects with Animated Water for Morrowind This is a collection of animated water meshes for world builders to use in Morrowind. No playable mod is included in this pack, nor... |
| 12903 | DGL - Viking Tent | Dongle | Fliggerty | *554 | Dongle | 2011-10-13 | Viking Tent from dongle A Viking style tent, in four color variations, for use in Morrowind mods Model is 100% original by me. Textures are a combination of stock game ones, and original ones by me. ... |
| 12902 | DGL - Tree House | Dongle | Fliggerty | *553 | Dongle | 2011-10-13 | Tree House from dongle A Tree House for use in Morrowind mods A massive three-story tree-trunk hollowed out into a home. Doorways, balconies, windows, walks, and stairways wrap all around the trunk. An interior wit... |
| 12901 | DGL - Stone Statues | Dongle | Fliggerty | *552 | Dongle | 2011-10-13 | Stone Animal Statues from dongle Stone Animal Statues for use as decoration in Morrowind mods Three of the Bloodmoon animals - Bear, Boar, and Wolf - re-realized as stone statues. Nice decorations for any rustic home... |
| 12900 | DGL - Snowballs | Dongle | Fliggerty | *551 | Dongle | 2011-10-13 | Snowballs from dongle Snowballs to throw! For use in Morrowind mods. A pile of snowballs to use as a container, and a snowball to be set up as a throwing weapon. A small mod is included that places one container just... |
| 12899 | DGL - Shinto Shrine | Dongle | Fliggerty | *550 | Dongle | 2011-10-13 | Shinto Shrine from dongle A Shinto Shrine for use in Morrowind mods A small rustic building inspired by even smaller model of a Shinto Shrine. This was also the basis for mod for the game Rune, ages ago. One mesh of ... |
| 12898 | DGL - Ranger Shield | Dongle | Fliggerty | *549 | Dongle | 2011-10-13 | Ranger Sheild from dongle A Celtic style metal-bound wooden shield, for use in Morrowind mods Model is 100% original by me. Textures are a combination of stock game ones, and original ones by me. ... |
| 12897 | DGL - Ranger Quiver | Dongle | Fliggerty | *548 | Dongle | 2011-10-13 | Ranger's Quiver from dongle A leather ranger's quiver, for use in Morrowind mods The quiver will need a little planning to implement. It should be set up as a body part, then as either clothing or armor. Ranger_Quive... |
| 12896 | DGL - Printing Press | Dongle | Fliggerty | *547 | Dongle | 2011-10-13 | Printing Press Mesh by dongle An antique Printing Press mesh, for use in Morrowind mods. We see mass-produced books all over Morrowind, yet no printing presses. This mesh is intended to correct that. All original model, made by me from scra... |
| 12895 | DGL - Parasol | Dongle | Fliggerty | *546 | Dongle | 2011-10-13 | Parasol from dongle "W" version is held as a one-handed weapon. "Lite" version is held as a light. The textures; A1_TestGrid_Red.dds & A3_TestGrid_Green.dds are temporary. You should replace then with your own creations. ... |
| 12894 | DGL - Nordic Halls | Dongle | Fliggerty | *545 | Dongle | 2011-10-13 | Nordic Halls by dongle A set of five Nordic Halls for Morrowind. A selection of five Nordic log-cabin style halls. They range from a single-room hut, to a large long-house with two wings. Each has both an interior and exterior mesh. There ar... |
| 12893 | DGL - Musical Instruments | Dongle | Fliggerty | *544 | Dongle | 2011-10-13 | Musical Instrument Pack by dongle Some new musical instrument models for Morrowind. Adds five new models; Harpsichord, Gong, Drum, Marimba, and Celtic Harp. Additionally a wieldable percussion mallet, a raven carved horn, and some sheet musi... |
| 12892 | DGL - Lute, Carryable | Dongle | Fliggerty | *543 | Dongle | 2011-10-13 | Lute, Equip-able from dongle A lute that can be held by an NPC in the spear position, includes custom real-time shadow. Re-work of the stock mesh. You are free to use this in any Morrowind project you wish. Asking ah... |
| 12891 | DGL - Lighthouse | Dongle | Fliggerty | *542 | Dongle | 2011-10-13 | Lighthouse by dongle An animated lighthouse for Morrowind. A lighthouse model with a beam of "light" animated to pan around the sky. Includes two exteriors as well as upper and lower interiors. The light and reflector will glow in the dark, ... |
| 12890 | DGL - Japanese Banners | Dongle | Fliggerty | *523 | Dongle | 2011-10-13 | Japanese Mon Banners from dongle One original banner model, and one re-skinned stock game banner. Six textures for each model, the symbols are ancient Samurai Mon (sort of family crests) You are free to use this in a... |

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| 12889 | DGL - Imperial Gates | Dongle | Fliggerty | *541 | Dongle | 2011-10-13 | Imperial Gate Pack from dongle A pack of Imperial gate meshes for Morrowind A replacement for the boring, wimpy, Imperial doors. Two styles of medieval doorways -- one solid, one with gaps you can see through -- in l... |
| 12888 | DGL - Glass Windows | Dongle | Fliggerty | *540 | Dongle | 2011-10-13 | Glass Window Pack by dongle This is a package of eight translucent glass windows for use in Morrowind mods. The first style is a plain pane of glass you can tile to fill an opening. They come as full glass, or with leaded diamonds. Each also... |
| 12887 | DGL - Glass Greenhouse Dome | Dongle | Fliggerty | *539 | Dongle | 2011-10-13 | Glass Dome by dongle This is a transparent glass dome for use in Morrowind mods. A geodesic dome with a wooden frame and transparent antique glass texture. A good use would be for an ashlands greenhouse, or an underwater dome. Doorjamb fits ... |
| 12886 | DGL - Glass Elevator | Dongle | Fliggerty | *538 | Dongle | 2011-10-13 | Glass Elevator from dongle A square glass elevator with loooong rope attached You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you ar... |
| 12885 | DGL - Glass Doors | Dongle | Fliggerty | *537 | Dongle | 2011-10-13 | Glass Door Pack by dongle This is a package of translucent glass doors for use in Morrowind mods. There are two arched, and one square door. Each has a choice of plain glass, or with diamond leading. There are designed to fit with the "in_c_... |
| 12884 | DGL - Glass Display Case | Dongle | Fliggerty | *536 | Dongle | 2011-10-13 | Glass Display Case v1.1 by dongle A glass display case to show off your loot. The display case has animated front doors. By setting it up as an activator, and attaching the included script, they will swing open when you activate them. This m... |
| 12883 | DGL - Gentleman's Cane | Dongle | Fliggerty | *535 | Dongle | 2011-10-13 | A Cane from dongle A_Cane_01.NIF can be equiped as a sheild. W_Cane_01.NIF can be equiped as a weapon. You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not n... |
| 12882 | DGL - Genie Bottle | Dongle | Fliggerty | *534 | Dongle | 2011-10-13 | Genie Bottle from dongle A large glass bottle and matching home-sized interior Five different Genie bottle meshes, in two different colors, some with smoky magical effects. Also included is a mesh of the interior of ... |
| 12881 | DGL - Fountain of Light | Dongle | Fliggerty | *532 | Dongle | 2011-10-13 | Fountain of Light from dongle A glowing particle fountain. You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you are welcome to if you... |
| 12880 | DGL - Flying Book | Dongle | Fliggerty | *531 | Dongle | 2011-10-13 | Flying Book by dongle This is a book that flaps it's pages to fly, for use in Morrowind mods. Three versions that either flap in place, or fly in a spiral. Be sure that the annimation files (starting with "X") are kept with the main files, o... |
| 12879 | DGL - Elizabethan Galleon | Dongle | Fliggerty | *533 | Dongle | 2011-10-13 | Elizabethan Galleon by dongle An Elizabethan Galleon for Morrowind. A large, three-masted, four-sailed, long-distance, sailing ship model. Reminiscent of those in use around our year 1500. Three versions, one with the sails out flapping in t... |
| 12878 | DGL - Druid Staff | Dongle | Fliggerty | *530 | Dongle | 2011-10-13 | Druid's Staff from dongle A Druid's Staff for use in Morrowind mods A wooden staff, with optional leaves, and glowing tree-pod thingies. Modeled to have a half natural, half man-made look. Like a tree sapling that h... |
| 12877 | DGL - Dancing Daedra | Dongle | Fliggerty | *529 | Dongle | 2011-10-13 | Just visit Ald Sotha ;~D |
| 12876 | DGL - Daedric Items | Dongle | Fliggerty | *528 | Dongle | 2011-10-13 | Daedric Items from dongle Some Daedric equipment for use in Morrowind mods A collection of miscellanies Daedric inspired models. These were originally made for the Playable Dremora Project, which centered around Mehr... |
| 12875 | DGL - Daedric Furniture | Dongle | Fliggerty | *527 | Dongle | 2011-10-13 | Daedric Furniture from dongle Some Daedric furniture for use in Morrowind mods A collection of miscellanies Daedric inspired models. These were originally made for the Playable Dremora Project, which centered around ... |
| 12874 | DGL - Crystal Light Stick | Dongle | Fliggerty | *526 | Dongle | 2011-10-13 | Crystal Light Stick from dongle Glowing crystals on a stick. 4 colors, red, green, blue, and white. "p" meshes have particle systems added. Can be held by an NPC as a light. Dropped it will stick upright in the ground. ... |
| 12873 | DGL - Chinese Junk | Dongle | Fliggerty | *525 | Dongle | 2011-10-13 | Chinese Junk from dongle A Chinese Junk model for use in Morrowind mods A basic model of a Chinese Junk sailing ship. One exterior, and one interior, model are included. Lower polygon count than my Galeon model, but ... |

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|-----------|----------------------------|-----------------|-------------|-------------|---------------|-------------|---|
| 12872 | DGL - Canopy Bed | Dongle | Fliggerty | *524 | Dongle | 2011-10-13 | Canopy Bed Mesh by dongle This is a luxurious swirl-wood sleigh-style double bed, with a translucent veil canopy, for use in Morrowind mods. All original model, made by me from scratch in 3Ds Max. Wood & bedspread texture from the stock game... |
| 12871 | DGL - Blackened Adamantium | Dongle | Fliggerty | *520 | Dongle | 2011-10-13 | Blackened Adamantium from dongle Stock meshes re-skin You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you are welcome to if you wish... |
| 12870 | DGL - Banners | Dongle | Fliggerty | *522 | Dongle | 2011-10-13 | Banners by dongle Some re-textured banners, for use in Morrowind mods. Three of the stock game's animated banners re-skinned. Act_Dwrv_Banner_01.nif & Act_Dwrv_Banner_02.nif are done in a Dwemer style, with an alpha channel giving it an... |
| 12869 | DGL - Adamantium Shield | Dongle | Fliggerty | *521 | Dongle | 2011-10-13 | Adamantium Shield by dongle Adamantium Round- and Tower-shields - Reskin You are free to use this in any Morrowind project you wish. Asking ahead is not necessary. Giving credit is not necessary, although you are welcome to if you wish. If ... |
| 12868 | Caldera, Warehouse Tower | Dongle | Fliggerty | *511 | Dongle | 2011-10-12 | House mod for Morrowind: Caldera, Warehouse Tower by dongle A nice cozy tower to stay in while you're visiting Caldera. Tower for storage, with balcony to check the weather. Well appointed basement loft with work areas, display shelves, safe storage, and sleeping... |
| 12867 | Battle Arena II | Dongle | Fliggerty | *509 | Dongle | 2011-10-12 | Mod for Morrowind Tribunal: Battle Arena II by dongle Adds a Battle Arena to Mournhold Great Bazaar. Players can purchase tickets to watch a fight between the 12 meanest characters in all of Morrowind. This is an update of the original Battle Arena that provides you a... |
| 12866 | Battle Arena | Dongle | Fliggerty | *508 | Dongle | 2011-10-12 | Mod for Morrowind Tribunal: Battle Arena by dongle Adds a Battle Arena to Mournhold Great Bazaar. Players can purchase tickets to watch a fight between Almalexia, Gaenor, and an Imperfect. The winner may surprise you. . . . Installation: ... |