

Id	Name	Category	Site	Link	Author	Date	Description
13298	Ultimate Knight Shop Levelled 1.0	Items	Fliggerty	*1022	Crankgorilla	2014-03-30	Ultimate Knight Shop Levelled Version 1.0 All items will appear randomly throughout your quests, as would regular items in chests and appropriate locations. Required Mod Dependancy - Ultimate Knight Shop by Orry, aka "The Hand of God" Download - http://mw.modhistory.com/download-71-7155 or by ...
13297	Special Lanternz	Items	Fliggerty	*934	Quasidivine	2013-11-24	This mod is an early mod i made quite some time ago. It features a merchant in balmora who sells new lanterns. The lanterns use versions of the standard lanterns, retextured and have the script used in the ShieldPlacer_MW mod. As always I have some untold special perk or two placed somewhere in t...
13296	Object Duality	Items	Fliggerty	*623	Trainwiz	2012-02-11	This mod is your tradional treasure hunt mod. It adds various powerful or otherwise semi-useful Weapons and armors, and places them in random locations throughout Vvardenfell. Except there's a twist. All of the artifacts suffer from 'Object duality', in other words, they look like something use...
13295	New Bedrolls	Items	Fliggerty	*447	Calislahn	2011-08-26	New Bedrolls Created By Calislahn This file contains ten retextured transportable bedrolls, eight fabric and two fur.All are available to buy from Alfric Wolfsbane. You can find him near the temple in Gnisis. It does not require Tribunal or Bloodmoon. Also included in the esp are static models...
13294	Mummified Dunmer Unbandaged	Items	Fliggerty	*1163	Neoptolemus	2015-11-01	Adds random Dunmer mummies (like the ones in the Caverns of the Incarnate) to the urns in the tombs across Vvardenfell. It uses leveled lists, so there's a one in five chance you'll find one of six types of mummy when you check inside an urn. Collect them all! You can pick them up, carry them aro...
13293	Loot Well Urned: Ancestral Tomb Loot Enhancement Mod	Items	Fliggerty	*1200	pseunomix	2017-05-28	Loot Well Urned
13292	Eyeglasses	Items	Fliggerty	*449	Calislahn	2011-08-26	Eyeglasses Modders Resource These were originaly made for my personal character but I have decided to release them as a modders resource after seeing a request for eyeglasses on the official forum. In this zip you will find the following files: GlassesLeftKnee.nif -...
13291	Enhanced Economics 2.0	Items	Fliggerty	*1057	Crankgorilla	2014-08-02	This mod focuses on object variety. The different objects are present in chests and in urns, in cupboards and in drawers, the random item drops will offer much more in variety to your loot collection. Alchemy - 114 Alchemy apparatus - 3 Armour Types - 210 Body Parts - 342 Books = 38 Cells = 3 C...
13290	Enhanced Economics 1.5	Items	Fliggerty	*719	Crankgorilla	2012-10-08	With the passing of time the Vvardenfell economy grows. New trade links and previously unexplored regions have been opened and although many dangers still exist, merchants expanded to the four corners of the continent. More ingredients have become available. More
13289	Enhanced Economics 1.2	Items	Fliggerty	*310	Crankgorilla	2011-08-11	With the passing of time the Vvardenfell economy grows. New trade links and previously unexplored regions have been opened for trade and although many dangers still exist, trade has expanded to the four corners of the continent. More ingredients have become available. More
13288	Cov Addon Teleport	Items	Fliggerty	*757	Joyel Puryear	2012-11-24	A simple addon mod for Clothiers of Vvardenfell. It adds a teleport ring that (upon wearing) can take you to a few of the clothing places in the game (that were created by Clothiers of Vvardenfell.
13287	Cali's Kitchen	Items	Fliggerty	*448	Calislahn	2011-08-26	Cali's Kitchen.V2 This mod adds some kitchen objects to the game. All available to buy at Arille's Tradehouse in Seyda Neen. I originally made these as I never seem to have enough things to furnish kitchens in my hous...
13286	Better Picks'n'Probes	Items	Fliggerty	*608	Lexa, HG-12, Sister	2012-01-11	This modification is a mesh and texture replacer for lock picks and probes. You may use it as esp-free replacer but you can also use the plugin data file which offers different meshes for the apprentice and the bent probe. This mod does three things: -It corrects the meshes of the picks and...
13285	Better Lutes v1.0	Items	Fliggerty	*300	Xargoth	2011-08-11	The Elder Scrolls III MORROWIND: Better Lutes by Xargoth Index: 1. Installation 2. Introduction 3. Playing the pluggin 4. Credits and thanks ...
13284	Better Lutes 4	Items	Fliggerty	*476	Xargoth	2011-10-03	Lute of MWSE Thrown Together by Xargoth with about 99% of the scripting done by Jac Email: xargothmods@hotmail.com Website: xargothmods.webs.com INFORMATION This adds a single lute to Six Fishes in Eb...
2809	Xenolord's Literature Care Package	Items	MMH	46-6429	Xenolord	2010-03-22	After reading practically every book in Morrowind, I came to the conclusion that, with the exception of a few, they're all terribly, terribly boring. So, with the interest of entertainment, I have brought to you Xenolord's Literary Care Package, 15 original stories straight from my mind! They are...
2805	Wyrenth's Campfire Mod	Items	MMH	46-8788	Wyrenth	2003-04-12	One thing I'm sure many folks playing Morrowind wish they could do is to be able to build a fire when they're camping outdoors. Well, now you can! Sort of You can now purchase the "supplies" needed to build your own campfire. It's not perfect, but IT&#...
2793	Wonder Rings	Items	MMH	46-10564	Tor the Destroyer	2006-04-29	Gravity Ring Randomly throws the target npc around or launches them into the air. Some npc's are thrown so far out of the cell that you never see them again, or they fall to their death. Gaurds, spell casters and npcs attacking with ranged weapons arent effected as much. Id suggest us...

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2767	Wizard's Staff	Items	MMH	46-5532	Deathbliss	2009-06-07	Well I don't know about anyone else but when I finally reached the rank where I needed to have a Wizard's Staff I was greatly disappointed in what I purchased. I'm a Wizard for crying the heck out loud! So why in the hell do I get this worthless POS? Anyhow I entered TESCS and mad...
2741	Weather Stones	Items	MMH	46-10091	SemaJay	2005-08-20	This mod adds 8 stones to the game that allow you to change the weather. They are easy to get right now, but if people like the mod I will try to add a quest. This is my first mod so please leave feedback.
2740	Weather Changing Amulet	Items	MMH	46-12912	Bryan Dale	2008-09-04	Adds a weather changing amulet (as a misc item) that will change the weather temporarily or permanently (with a reset option of course) for all (excluding Solsthiem and Mournhold) regions. The amulet icon and mesh are from the Ravenloft v0406c mod (this mod is not required, the necessary files ar...
2738	Weapon Wielding Mannequins v1.0	Items	MMH	46-2924	Stephen Kent aka RiiaK Shi Nal	2009-04-24	This mod adds weapon wielding mannequins to the game - both male and female and are capable of wearing armor and displaying weapons. You can purchase these at various traders in Balmora...Vivec...Ald'Ruhn...Sadrih Mora...Mournhold. See readme for more info.
2706	Vivec_Wraithguard	Items	MMH	46-6409	the_probationer/Imperfect	2010-02-21	Removes Unique Dwemer Artifact from Vivec's inventory and replaces it with both versions of the Wraithguard. The Jury Rigged Wraithguard will NOT suck health out of you.
2705	Vivec_Wraithguard	Items	MMH	46-13854	the_probationer/Imperfect	2010-02-21	Removes Unique Dwemer Artifact from Vivec's inventory and replaces it with both versions of the Wraithguard. The Jury Rigged Wraithguard will NOT suck health out of you.
2697	Vivec Lamp and Candle Shop	Items	MMH	46-7881	Den Dee	2003-11-14	This plugin adds a small store in Vivec, which sells most carriable light sources in the game plus a couple of slightly higher quality lanterns. Details in the readme.
2676	Various items	Items	MMH	46-11575	Semihuman	2007-10-04	This simply adds a few items to the trader in Seyda neen. You will also notice something strange about the "apparent" skull of the shopkeepers father. The items are: 1 potion 2 swords 1 robe 1 book [...]
2662	Vampire Sun Damage Remover	Items	MMH	46-10189	Pseudopath	2005-10-14	This plugin was developed and used only with the latest release of the Morrowind game and expansions, I do not know whether it works on any others apart from the most recent release (1.6.1820). This is a simple plugin that adds a potion which when drank cures...
2656	Vampire Auto-Blood Injector	Items	MMH	46-6334	Sladle	2009-11-22	Requires : Morrowind Tribunal Bloodmoon Vampire Embrace Vampiric Hunger III, Base and Extended Adds a little thing called an Auto-Blood Injector, when you equip it it monitors your blood level, and s...
2638	Useable Balloon	Items	MMH	46-13561	Podesta	2009-07-28	INSTALLATION Simply unzip the folder and place the "Ind_Balloon" nif file into you "Meshes" folder in the morrowind data files folder, the plugin file "Pod.Balloon" directly into the data files folder and place the "Balloonicon" TGA file into the i...
2622	Unique Items	Items	MMH	46-12668	Danjb	2008-04-13	This mod adds over 25 new unique items that can be obtained as rare item drops from killing random creatures, including the mighty "Hammer of the Gods" and the "Bandit's Guise". Also included is a plugin that will make the drops monster specific. Using this will mean that...
2600	unbelievable amounts of cool stuff in Rarayn Radarys house i	Items	MMH	46-5010	Mike Reid	2009-05-12	adds loads of cool stuff to rarayn raryns (or something like that) house in balmora
2590	Two Models	Items	MMH	46-1110	Starcon5	2009-04-06	***** The Elder Scrolls III Morrowind The Pirates of the Caribbean Cursed Coin HellRaiser Puzzle Box ***** CREDIT *****...
2574	Traditional Vampire	Items	MMH	46-9360	Inquisitor	2004-03-22	In most films/programs, vampires can look like ordinary people when the situation requires it. This Mod gives the player that oppotunity It adds an amulet that allows a vampire player to interact with NPCs that normally wouldn't do so, allowing the player to seduce ...
2573	Traders 300	Items	MMH	46-9593	Byblos/Cleitan	2004-07-16	To each shop was added a crate which contained random items based onthe shop's type. EX a Clothes shop was added a crate which randomly generated a random amount of clothes, which belong to the owner of the shop for purchase. Also the quantity of randomly generated...
2564	TR Equipment on Vvardenfell	Items	MMH	46-15419	Arthmodeus	2015-08-10	This mod adds TR-made creatures and items to leveled lists, ensuring that you will be able to find such items on Vvardenfell as well as on the mainland.
2560	Toys!	Items	MMH	46-10622	Chu	2006-06-14	Adds a Merchant in Ald-Ruhn who sells lovely, detailed toys of native creatures! Readme Included. Cleaned with TESAME.
2559	Toys	Items	MMH	46-8974	Maelstrom	2003-08-22	Adds a couple of 'toys' to MW The toys are: CattleProd(shortblade, comes in 220v, 1000v and gigavolt edition The Pillow(throwing weapon, comes in standard and the Pillow That Goes Boom edition), the Muckshovel(blunt 1 handed) &#...
2555	Tome of Ancient Knowledge	Items	MMH	46-8808	Mephisto	2003-04-29	This mod will add a book, which will allow you to study your own spells in your own study. After all, why would the wisest mage on the island have to rely on much weaker spellmakers? Dont forget to read the readme..

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2552	Titanium Tools	Items	MMH	46-3793	GlassBoy	2009-05-12	Created By: GlassBoy This Mod creates new more durable tools! Items include: *Titanium Armorer's Hammer Weight: 3.00 Value: 1750 Uses: 150 Quality: 1.50 *Titanium Lockpick Weight: 0.10 Value: 850 Us...
2550	Titanium Armorer's Hammer	Items	MMH	46-8088	GlassBoy	2003-05-26	This introduces a new repair item called the Titanium Armorer's Hammer This hammer's stats are Weight 3.00....Uses 100...Quality 1.50...Value 1200 I consider this item to be balanced. and more convenient for heavy duty armorers. S...
2546	Three Vampiric Rings	Items	MMH	46-7500	D.k	2002-06-14	
2536	Thieves Guild Supply Chest v1.0	Items	MMH	46-2051	Chris	2009-04-06	No Readme
2534	Thief's Disguise Kit	Items	MMH	46-9125	Max	2004-01-19	Four shady merchants (with connections to the Thieve's Guild) now sell disguise kits to those thinking about embarking on criminal careers. The kit allows your character to commit various nefarious deeds without being recognized - the very point of bein...
2512	The Stuff of Gods	Items	MMH	46-970	Darky00	2009-04-06	Credits SPECIAL thanks to: Jonas Aldrin!!!!HE helped me a lot with things TheSiriusSnake!!!for the glasses and making it possible to have the azriel hair with them andyguy!!!for the clothes and many other stuff.. Aftershock_81!!!For the jeans if you have a prob...
2489	The Masks v1.0	Items	MMH	46-10347	Pwnz0r	2006-01-14	This is the re-release of the mod I released in late 2004. It adds a mask vendor behind Tel Vos. Each mask grants a special ability, or abilities, based on the statistics of the creature the mask emulates.
2483	The Magicka Restoration Mod	Items	MMH	46-9208	Holan WholeStorm	2004-02-11	This Mod adds two things (iin separate .ESP's): 1. A Restore magicka spell available from Ranis Arthys's Spell-Store (It's possible to Enchant constant effect with this one. 2. Adds a Magicka amulet that restores your Magicka While ...
2477	The Lodestone v1.0	Items	MMH	46-3816	shiva7663	2009-05-12	The Lodestone, a Modder's Resource for Easy Position Checking Author: shiva7663 Email: Send a PM to shiva7663 on gamersroom.com or the official Elder Scrolls III forum. Web Site: http://www.esc3.com/umbra/ Date: 11 NOV 04 Version number: 1.00 ...
2431	The Captain's Ring v1.0	Items	MMH	46-13665	bryman1970	2009-09-11	Long ago, a captain with a ferocious appetite for alcohol had a ring made which would teleport him back to his ship after a long night of drinking. Stories say the ship was grounded off the coast of Vvardenfell during a nasty storm and the captain and all his crew were drowned. The captain's body...
2424	The Balmora Surprise	Items	MMH	46-427	Mykul	2009-04-06	Take a stroll through Balmora until you find a big surprise. That's all I'm going to say. It's the usual drill: unzip, put files into the corresponding folders. If the folder doesn't exist, create it. Good luck and have fun!!
2411	Tempus Fugit Ring v1.2	Items	MMH	46-3748	Abot	2009-05-12	When something is amusing, they used to say "Tempus fugit". Now you can take your time... This plugin adds to the player menu a ring called "Tempus Fugit" that allows to change the game time/real time factor. The ring is not intended, nor has a lot of use for cheating, as real tim...
2392	Teleporter Mod Revised Tribunal	Items	MMH	46-8529	Alarys	2002-11-15	Adds the Ultimate Teleporter, a ring that allows travel to 63 locations in Morrowind, including the House Strongholds and 1 location from Tribunal (Mournhold Royal Palace Reception Area). See readme for complete info. Based on the previous "Teliportation Mod Revis...
2391	Teleport Amulet 34 location	Items	MMH	46-12910	Bryan Dale	2008-09-03	Adds a teleport amulet (as a misc item) that can teleport you to 34 different locations. Easy to navigate menus to get you to were you wanna go. Amulet's Icon and Mesh from Ravenloft v0406c mod (does not require this mod, the necessary files are included). Does NOT require Tribunal an...
2374	Tamriel's Famed Artifacts	Items	MMH	46-11209	Lady Galadriel	2007-04-26	This mod adds the artifacts from the past Elder-Scrolls games such as Redguard, Arena Battlespire, Daggerfall, and even Oblivion. This mod has added the Wabbajack, The Ebony Blade, The Skull of Corruption, The Sanguine Rose, Oghma Infinium, and Nam...
2367	Table Lamps	Items	MMH	46-5900	swordsman5	2011-10-08	Table Lamps by swordsman5 I don't know if this has already been done, here are a bunch of tables which are carryable, there are 9 different types, place them where you want them and they give off light in different colours. Don't like the effect? then pick it up and
2352	Stronghold Teleport Rings	Items	MMH	46-8055	IcemanBobbyDrake	2003-07-23	One ring is in a chest in the main room of each stronghold; Redoran, Hlaalu and Telvanni. Based on Barilzar's Mazed Band from Tribunal they will offer to teleport you to your stronghold when they are equipped and should teleport you directly into the main room of yo...
2351	Storage Stones	Items	MMH	46-13101	Susan 1138	2008-12-21	This mod adds four stone-shaped containers holding 2000 weight each, on a beach in Azura's Coast west of Holamayan. It's an alternative to house mods for players who don't need or want a house. Because it's remote, the mod includes a ring teleporting players to the site, as well as ba...
2342	Starter Equipment	Items	MMH	46-9083	Dar-tak	2004-01-28	This is just a Simple mod, a Chest outside the Seyda Neen Chargen office, with a llow-level steel shortsword, some cloths, 250 gold, and a set of Apprentice Lockpick/probes, Nothing that I think is over balancing, just a few things, in a Chest. Some small help for a new...

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2323	Sparring Dummies v1.0	Items	MMH	46-414	Phantom Dave	2009-04-06	Phantom Dave's Sparring Dummies Phantom Dave-Project Leader Qwert44643-Editor Handler/Scripter Lingarn-Modeler credit also goes to: *ghan *farrp *reznod for their wisdom in the scripting arts. This mod replaces all the default furni...
2320	Soulgem Sellers	Items	MMH	46-9793	Nightblade1	2004-09-15	This Plugin adds four soul gem NPC sellers to Morrowind. Towns: Vivec, Sadriith Mora, Balmora, Dagon Fel.
2319	Soulgem Magicka	Items	MMH	46-10278	Charon the Hand	2005-12-14	A short quest line leads to an artifact which translates the power of a trapped soul into magicka for characters of the Atronach sign ONLY. Other characters can do the quest, but only Atronach can hear the whispers of the artifact. Some souls have extra spell effects. But an object so valuable ca...
2318	Soulgem Exchanger	Items	MMH	46-9862	Torlax45	2005-03-25	
2273	Smuggler's Nook (Seyda Neen)	Items	MMH	46-13663	Carth125	2009-09-10	This is a very small mod which is the first I've ever uploaded so give me a chance. Make sure to download the readme as it tells you where the mod is located. Alright the mod adds a small barrel hidden in Seyda Neen (see read me for spoilers on location) it holds treasure and a note with a little...
2272	Smuggler's Nook (Seyda Neen)	Items	MMH	46-11874	Carth125	2012-11-12	This is a very small mod which is the first I've ever uploaded so give me a chance. Make sure to download the readme as it tells you where the mod is located. Alright the mod adds a small barrel hidden in Seyda Neen (see read me for spoilers on location) it holds treasure and a note with a little...
2267	Sleep or Suffer	Items	MMH	46-13191	Duncan	2009-01-22	Sleep is now a necessity. If you go too long without sleep, your character is definately going to feel the effects of sleep deprivation. Try and see how long you can stay awake and survive. Stay awake for 132 hours or more and you enter the Realm of Chaos! If you're going...
2249	SirLuthor's Hammers	Items	MMH	46-3819	SirLuthor	2009-05-12	From the read me: This is a fairly simple mod that replaces the textures of five existing Repair Items (Repair Prongs, Apprentice's Armorer's Hammer, Journeyman's Armorer's Hammer, Master's Armorer's Hammer and Grandmaster's Armorer's Hammer) with new, improved textures. The textures are sharper ...
2235	Silicon Bros Items	Items	MMH	46-14432	Silicon Bros	2012-02-12	This plugin adds some items we made during several of years, but which were not used in any complete mod. This mod adds: - 12 weapons, - 14 pieces of armor, - 10 static models, - 5 new ingredients. Some of this it...
2221	Sheogoraths Top v1.0	Items	MMH	46-3750	GBT3E	2009-05-12	***** Sheogorath's Top * created by GBT3e Sheogorath has awarded his servant Big Head with a unique and powerfull spinning top. No one knows for sure what this strange relic is capable of. It has been rumored that it can contro...
2122	Santa in Solstheim	Items	MMH	46-10258	Bukowski	2005-12-04	Since it is around Christmas time, I thought I should make a Christmas style mod. You can find Santa and a few of his elves working on toys in Uncle Sweetshare's Workshop.
2102	RTS GemPack1	Items	MMH	46-528	redwoodtreesprite	2009-04-06	RTS Gemstone Pack 1 released by redwoodtreesprite gem conversion, icons, textures and reflective maps - kishinju original gem models from: http://www.3dlapidary.com/Home.htm redwoodtreesprite@yahoo.com http://www.zyworld.com/redwoodtreesprite/Home.htm
2085	Robs Throwing Stuff	Items	MMH	46-4369	Rob	2009-05-12	Adds 4 new throwing items: Skulls,Spoons,Plates and Forks.They are in South Wall placed in a 'Supply chest' All feedback to robmods@hotmail.com
2079	Ring of Vampirism	Items	MMH	46-12960	Wererock	2008-10-02	This mod adds the Ring of Vampirism and a short quest to obtain said ring to the game. When equipped, the ring will turn normal people into vampires (of the clan of their choosing), and allow vampires to either turn into normal people, or change clans. Take the ring off, and you will revert back ...
2078	Ring of the True Thief	Items	MMH	46-5009	Unknown	2009-05-12	Alters ID: exquisite_ring_02 to Ring of the True Thief and creates ID: Ring of the True Thief unique. Creates Enchantment Ring of the True Thief with the following properties: Cast When Used, Fortify Sneak 100 points for 5 sec, Fortify Security 100 points for 5 sec, Fortify Luck 100 points for 5...
2077	Ring of the Immortal	Items	MMH	46-12605	Prowlor	2008-03-21	Adds a NPC in Ebonheart who is willing to sell a large mansion just north of the city. However this mansion holds a dark secret within its walls. Do you have what it takes to master immortality? Or will you fall victim to its dark seduction? as per the readme:
2076	Ring of Enchanting	Items	MMH	46-14342	Zoopster	2011-07-18	** Ring Of Enchanting by Zoopster 6/2003 ** ...
2052	Resources Enhanced v1.0	Items	MMH	46-9712	TheLys	2005-03-06	Features of this mod: *When you collect pearls from kollops, they disappear in a cloud of bubbles *When you collect kwama eggs, the sack shrinks to nothing revealing a kwama egg *To collect raw ebony / glass / diamond / adamantium you have to actually mine them using a miner'...
2044	Reflective Gold	Items	MMH	46-630	Max a.k.a. ~NOBODY~	2009-04-06	The Elder Scrolls III Morrowind: Reflective Gold v. 1.0 1- INSTALLING THE PLUGIN *****...
2025	Real Furniture - Lady E's Extravaganza v1.0	Items	MMH	46-14614	Lady Eternity, Andoreth	2013-04-13	Adds Lady E's wonderful cases, trees, and plant pots to the Real Furniture system.
2024	Real Furniture - Dongles Delights v1.0	Items	MMH	46-1311	Dongle, Andoreth	2009-04-06	Authors: Dongle created the wonderful meshes, textures and sounds that are found in this mod. andoreth added them to real furniture's buying and placement system. contact: forums: pm andoreth at the Morrowind forums email: andoreth@earthli...

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2012	Random Skulls	Items	MMH	46-10077	Sandman	2005-09-21	If you like collecting skulls, or are using a mod that requires skulls as componants, you might have noticed that skulls are actually pretty rare. This is my very simple solution to that problem. Now you can harvest an occasional skull from the boney undead that you kill. ☐...
2011	Random Items	Items	MMH	46-13309	SlasherPL	2009-03-11	== Name:SlasherPL Random Items Mod and Weapon Compilation V2 Ressurrection Current Version:1.0 == Description: Inspired b...
1993	Private Stash	Items	MMH	46-14258	Danjb	2011-03-21	This mod adds a large "Private Stash" container (inspired by Diablo II) to the following cells (by the Silt Strider ports of all these towns / cities): Ald-ruhn -3,6 Balmora -3,-3 Gnisis -11,11 Khuul -9,16 Maar Gan -3,12 ☐...
1985	Printing Press	Items	MMH	46-8039	Aquan, dongle	2003-07-14	Ever gone into the Secret Office in Mournhold and felt that something was missing? This plugin places a very authentic looking "Druckpresse" in the following locations: Mournhold, Secret Office Ebonheart, Grand Council Chambers Vivec...
1982	Princess Picnic Set	Items	MMH	46-7053	Princess Stomper	2012-07-25	Adds a number of 'travel' items to the Vivec St. Delyn Potter's Hall. Purchase them from Felara Delms. Pink chintz-style tea set, gingham flask, cloth and rug, hampers (misc items).
1975	Potted Plants v2.0	Items	MMH	46-13840	Andoreth	2010-02-11	Not my mod! I wish it were; but Andoreth's site is gone, and so is Andoreth. It would be a shame for all his fine mods to vanish from the community, so here's one of the most original. Per his readme file: "This mod adds a line of potted plants to Ancola's (of Sadrith Mora) shop stal...
1974	POTD Paintings	Items	MMH	46-13472	Danae	2009-06-11	
1972	Portable Coffin	Items	MMH	46-9407	Ragnarok	2004-03-24	The coffin is placed in the basement of the armorer in Balmora. looks like he has a little secret nobody knew about ;)). Activate it to get a menu and select "pack it up" to turn it into a inconspicuous little bucket in your inventory. To turn it back into a coffin, simp...
1971	Portable Campfire	Items	MMH	46-7884	Ace	2004-12-06	This mod adds a light (like a torch or a lantern) that's a fire. It can be placed on the ground like a lantern. Purchase the fire from several traders found around Morrowind.
1970	Portable Bedrolls	Items	MMH	46-13014	Maal-95	2008-11-13	This is just a small mod that puts a stall in Balmora that sells portable Bedrolls. Just choose "rest" or "pick it up" and that'll happen. For some odd reason, it won't dissappear when you pick up a bedroll in the same place, but other than that it works perfectly.
1969	Portable Bedroll v1.0	Items	MMH	46-3826	Misty Moon	2009-05-12	Now you can sleep comfortably on a bedroll instead of the ground when you are traveling around! Just put down your new portable bedroll and go to sleep. You can by it from the Outfitter Clagius Clanler in Balmora.
1968	Portable Bedroll v1.0	Items	MMH	46-3772	Dreaga07	2009-05-12	Now you can sleep on a bed instead of the ground when out in the wilderness! Just put down your new portable bedroll and go to sleep. No more annoying encounters at night. You can pick up these amazing new items at the pawnbroker in Balmora. (next to the abandoned house, across ...
1967	Portable Bedroll	Items	MMH	46-14120	Misty Moon	2010-10-16	Now you can sleep comfortably on a bedroll instead of the ground when you are traveling around! Just put down your new portable bedroll and go to sleep. You can by it from the Outfitter Clagius Clanler in Balmora or Arrielle the Trader in Seyda Neen .
1963	Pocket Watch	Items	MMH	46-8249	XmirroR	2002-07-22	
1954	Playable Instruments v1.0	Items	MMH	46-1781	Pyro	2009-04-06	This plugin allows you to play at the following instruments: -The lute -The Fat lute -The Guarskin Drum -And the Drum
1941	PillowsPlus v2.0	Items	MMH	46-3972	Truthsnark	2009-05-12	Modifies Drarayne Thelas in Balmora to sell 40 retextured luxury pillows. The pillows come in satin, lace, leather, brocade, cotton, silk, and linen. Two .esp's are included, one modifies Drarayne and the other is just the pillows and doesn't alter anything in game.
1940	Pillows	Items	MMH	46-10266	Horny Buddha	2005-11-18	This mod adds 13 retextured pillows. They are for sale at Pawnbrokers in AldRuhn, Balmora, Caldera, Dagon Fel, Suran, and Vivec. They are priced higher than the original game pillows, but the luxury is worth it.
1909	Palladin47 - The Artifacts	Items	MMH	46-12965	Palladin47	2008-10-10	Search Vvardenfel for the lost artifacts! Start your journey in the Balmora Guild of Mages by talking to the Breton girl, Rianeale. No new anything but NPCs and items. Cleaned with TESAME. Later versions will include Tribunal and Bloodmoon ones. Changelog:[/b...
1869	Oblivian Tapestries	Items	MMH	46-657	AnOldFriend	2009-04-06	Included in this file are 9 tapestries using the Oblivion Screenshots, the only ones released at the official site at this time. I will get the wallpaper that is released aswell as any others released at a later date. This is a modders resource, put them in your mods, and if you so wish retexure...
1868	Object Duality	Items	MMH	46-14105	Trainwiz	2010-10-14	This mod is your tradional treasure hunt mod. It adds various powerful or otherwise semi-useful weapons and armors, and places them in random locations throughout Vvardenfell. Except there's a twist. All of the artifacts suffer from 'Object duality', in other words, they look like somethin...
1860	Normal Daedric Crescents	Items	MMH	46-14248	dagothagahnim	2011-03-18	Simply makes an unenchanted version of the Daedric Crescent (with a high enchant value) and adds them to loot tables and to most Dremoras. One of my earliest mods, simply uploading it here for others to use now that I've found it again.

ID	Name	Category	Site	Link	Author	Date	Description
1855	Nord trader	Items	MMH	46-9987	Dragon lord	2005-07-31	Just a nord trader in Balmora selling some Nordic goods. (goes well with the Balmora extras mod and the balmora market mod (thanks Rinso and Fra these mmod help the look of balmora))
1849	NinjaMonkey Good Luck Charm	Items	MMH	46-9612	Sirius Snape	2004-08-01	This is just a fun little thing I did to get some Max and scripting practice. A must for collectors of random kitschy stuff. Ninja Monkeys are the little placeholder creatures that stand in for 'leveled creatures' in the editor. In this mod you can have your own little...
1834	New Keys	Items	MMH	46-11117	Cantina Boy	2007-03-09	This mod changes the old keys to new color coded to type of key, like red are the imperial blue are common ext. See the screen shots for more info. I had to replace all the keys in the game, so this mod will conflict with any other mod that changes a key.
1808	Nemon's Balmora Interiorator	Items	MMH	46-7879	Nemon	2003-11-14	11/17/03 update: I removed (hopefully successfully this time) the GMST's errors from Tribunal and Bloodmoon. This mod adds NPCs, furniture, items and misc. stuff to the interiors of Balmora. The interior of House Hlaalu Council House has been upgraded, as well as several o...
1807	Nelothsmouth's Soulgems v0.3	Items	MMH	46-13490	Nelothsmouth, Rhymer	2009-06-18	This mod is just a test. It adds soulgems, irradiating magic energy. It is just a visual effect, nothing more. It is very early version, so we offer it for public testing. Changelog:v.0.1 Common Soulgem was created by Nelothsmouth. v.0.2
1768	MW Breadmaker v1.0	Items	MMH	46-3824	Sennenki	2009-05-12	** Morrowind :: Breadmaker Plug-in by Sennenki ** Version 1.0. Visit http://sennenki.l33t.ca/breadmaker.shtml for updates. Installation: Extract 'breadmaker.esp' int...
1763	Mummified Dunmer Unbandaged!	Items	MMH	46-7785	Neoptolemus	2003-09-09	Adds random Dunmer mummies to the urns in the tombs across Vvardenfell (like the ones in the Caverns of the Incarnate) It uses leveled lists, so there's a one in five chance you'll find one of 6 types of mummy when you check inside an urn. Collect them all. ☐...
1762	MultiPurpose Genie's Lamp v1.30	Items	MMH	46-3762	HotFusion	2009-05-12	Looting is a real pain in Morrowind. Finding a way to move all of your hard-won treasure from the dungeon to a shop is a logistical nightmare. The process normally looks something like this: 1) Place a Mark spell in a convenient place in the dungeon 2) Dump all of your treasure a...
1759	MUFFINS	Items	MMH	46-4357	The Slof	2009-05-12	All my filenames begin with _jt_ , animation files has an X at the start. ----- Meshes (Note that _jt_ is removed! All files in .nif format.) ----- Filename: Name: ☐...
1748	Movable Furniture v1.0	Items	MMH	46-7918	The \$1,000,000 aka 747823	2005-09-20	This Mod allows you to pick up Furniture such as chairs and tables and adds a store in balmora that sells them. (I have not made any icons for the objects yet)
1747	Movable Furniture 2 v2.1	Items	MMH	46-6482	The \$1,000,000 aka 747823	2010-06-08	Does what it says. Furniture can be picked up, moved, and sold. As far as I know, no one owns it, unless objects inherit their ownership from the cell they reside in, whether or not they have it applied individually. This is a copy of: Link I made this mod 5 years ago. T...
1740	Morrowind Toy Shoppe v1.0 Beta	Items	MMH	46-3926	Andoreth	2009-05-12	This mod adds over 160 decorative items throughout Morrowind. All items are miniature versions of meshes already in the game, and are intended to add a little flavor to Vvardenfell home decorating. WARNING: This mod is not best suited for players who are just starting their FIRST trip...
1739	Morrowind Toy Shoppe - Figurines! v1.0	Items	MMH	46-7015	Andoreth	2012-07-24	This mod adds collectable figurines of the different creatures that can be found in the game. They are not magical in any way are are only meant for decoration. The figurines have been added to the leveled loot lists, so that they should be found as the player travels across the island.
1735	Morrowind Kilts v1.0	Items	MMH	46-8258	Horatio	2002-07-22	This mod adds 5 different types of kilt to the game. The clans represented are: Bruce, MacDuff, Duncan, Fraser and Campbell. Their official tartans are used.
1723	More Trees and Foliage	Items	MMH	46-225	Skyfire76	2009-04-06	INTRODUCTION Some time ago, someone at the Elder Scrolls forum posted a link to a japanese mod. This plugin was changing the foliage of certain trees during the course of seasons. Though it was nice, it added dozens and dozens of activators with scripts and so on, and for me...
1721	More Artifacts	Items	MMH	46-12537	Jondera	2008-02-15	This mod adds 9 new items - 6 weapons, a robe, an amulet, and a book. The items are scattered around in various inconvenient locations around Vvardenfell, most of them in Daedric Shrines or Dwemer ruins. The items, including their powers and locations, are as follow...
1720	Morag Tong Index	Items	MMH	46-3202	Matt "Firestorm" Edens	2009-05-12	Title : Morag Tong Index Author : Matt "Firestorm" Edens Filename : Morag Tong Index.esp Experience Level Rating : n/a Mod Type : Teleporter Landscape :no Rooms : no NPC's : 0 Monsters : 0 Items : Morag Tong Index Loot : no Other...
1711	Mood Ring	Items	MMH	46-9801	stormless	2004-08-31	Will Fargoth be snowed under in the next blizzard?. Will Vivec be left gasping for air when a blight storm hits his very temple? Will lightning strike twice at Thirsk? You decide. Includes a small quest to obtain the ring starting i...
1686	Mirkrali's Ring	Items	MMH	46-11349	Fliggerty	2007-07-07	Mirkrali's Ring is a powerful artifact that will allow you to use the charge found in an enchanted item to recharge your magicka. Put the ring on, look at a charged enchanted item, and you will tap the magicka found within. This mod is dependent upon Morrowind Script Extender v0...
1661	Master key v1.0	Items	MMH	46-3769	Tidus	2009-05-12	----- (xxxxxxxxxxxxxxxxxxxxxxxxx):::.....& _gt_ ; My sword -----...

ID	Name	Category	Site	Link	Author	Date	Description
1650	Map Tapestry	Items	MMH	46-3815	Unknown	2009-05-12	All credit goes to Catylyrn Zilmar for the map texture. This plugin places a tapestry map of Morrowind for sale in Ra'Virr's shop, in Balmora. Only morrowind is required for this plugin. Extract all files to the Data Files folder.
1640	Mannequins for Sale v1.31	Items	MMH	46-14919	ManaUser	2013-08-17	Portable mannequins which can be equipped with weapons and armor, and posed in about ten positions. I know there are other mannequin mods, but I wasn't happy with any that I tried. If you feel the same way, give mine a try. Visit the shop in Caldera to get started. Now with wigs!
1626	Magical Trinkets of Tamriel Volume 4 beta	Items	MMH	46-6949	Chris Woods	2012-07-09	Description from PES: [i]"This is a newer beta version of Magical Trinkets of Tamriel Volume 3. Uploaded per request. Further development is unsure."[/i]
1625	Magical Trinkets of Tamriel	Items	MMH	46-11729	Chris Woods	2012-10-07	Magical Trinkets of Tamriel adds new items and abilities to the world of Morrowind and filters them into the random loot generation. Items include: Threads, Contingencies, Disguises, Artifacts, Emblems, Foci, Sigils, Unfinished Rings, Ioun Stones, Charms, Manabolts, Sarah Stones, Shard...
1623	Magic Thread	Items	MMH	46-9481	Tundro Walker	2004-04-12	A very simple mod - a 'spool of thread' you might find very handy to use in exploring. When used on the player's paperdoll, a menu pops up letting you adjust its options. When switched on, it creates a continual path of magical "tracers" a...
1621	Magic helper	Items	MMH	46-10955	unknown	2006-12-30	It adds from the first gameload an item called magic helper. It has a very long script that makes the item do many things to help you. For example it can summon creatures that don't exist in the normal game, it can add magic abilities for 120 seconds or strong weapons. Every use consu...
1620	Magic Backpacks	Items	MMH	46-15586	codewolf/coodiak	2017-10-02	The Elder Scrolls III MORROWIND: Magic Backpacks Index: 1. Installation 2. Description 3. Credit *****...
1619	Magic Backpacks	Items	MMH	46-8397	codewolf	2002-08-29	Meldor in Balmora has 2 magic backpacks for sale; a must for any adventurer loaded down with loot! A new model (backpack) when worn allows you to carry more stuff (although it does degrade your armour class a bit). Comes in netch brown and has two sizes, large and small...
1618	Magic (Path Tracing) Thread v1.0	Items	MMH	46-3804	TundroWalker	2009-05-12	WHAT'S IT DO? ----- * PATH TRACING - You can turn on path tracing, and it creates magical tracers behind you where ever you go so you can tell where you've been. * TRACER STYLE - You can switch between using the white star tracers (the default magic bolt nif), or the ...
1615	Magasin Miniatures v1.0	Items	MMH	46-14986	Magasin	2013-09-13	Camembérisé par Zoulk Modifications par rapport à la V.O. : Les statuettes ne sont plus dans la liste des leveled items et sont maintenant en vente. Les grandes statues et les présentoirs étaient en vente chez 4 ...
1608	Luthors Compass v1.0	Items	MMH	46-3825	Nigedo, SirLuthor	2009-05-12	Luthor's Compass 1.0 **Requires Bloodmoon** Bloodmoon functionality is required for an essential script component. The archive includes two TES files. - "Luthor's Compass 1.0.esp" adds Luthor's Compass to the ...
1607	Lute of First Impressions v1.1	Items	MMH	46-3751	Dale French	2009-05-12	Title: Lute of First Impressions Creator: Dale French artydog@bellsouth.net Type: Magic Item/Weapon Description: Someone at the Southwall in Balmora has a magic lute for sale. It's supposed to help you charm others, but it's also very expensive. (It can be held and used as a weapon...
1606	Lute of First Impressions	Items	MMH	46-8194	Dale French	2002-07-10	
1605	Lute Music	Items	MMH	46-9866	Brian Hodge (Brianith)	2004-10-13	Grab a Lute, equip it, and choose the song you wish to hear your character play. Check out lutemusic_readme.txt if you have questions, and to see my plans for the future of this mod.
1592	Lord of the Rings	Items	MMH	46-8707	MGSking	2003-03-10	This MOD places all 20 Rings throughout the Game. The Rings are held by their original holders (Dwarves, Elves, Ringwraiths, and Sauron). The player collects all 20 Rings with the help of the guide, Liovion. There are 2 new playable classes (Dwarves and Ringwraiths...
1587	Lock Pick Pack	Items	MMH	46-9585	Kaghouz	2005-03-23	This is a Modders Resource. It adds 22 lockpicks to the Construction Set. No new Textures or Meshes, just renamed picks with different sills.
1574	Lights 300 w/ Icons	Items	MMH	46-7912	Byblos	2003-10-21	This mod reworks all lights in the game to be more, colorfull, dynamic, magical and realistic. colorfull, Dynamic, and Magical: Red Candlesticks now have red flames, light - and are called Ruby Candles Green have Green flames, light and are calle...
1572	Light Emitting Chickens	Items	MMH	46-10106	sandrew	2005-08-30	Adds Light Emitting Chickens. (chickens that behave like candles), just a fun-mod
1564	Leveled Mods	Items	MMH	46-14506	Crankgorilla	2012-07-08	Adds all the items from Ultimate knight Shop to the leveled lists which will allow you to find all the items around Vvardenfell in appropriate random locations. Original weapon values not altered in any way. Statistics on the all items will be the original values. Not ext...
1557	Legendary Objects v1.3.3	Items	MMH	46-3798	Falne	2009-05-12	THIS PLUGIN IS CURRENTLY IN THE PROCESS OF BEING UPDATED. 2.0 WILL INCLUDE A 10TH ITEM, AND NPCs WILL TALK ABOUT THE LEGENDS OF THEIR REGIONS. CHECK BACK SOON FOR THE NEW VERSION! This plugin contains 9 "Legendary Objects" to find in the game. I've tried to balance the ...

ID	Name	Category	Site	Link	Author	Date	Description
1518	Kitchen Stuff v1.0	Items	MMH	46-3773	TheSlof, Cenobite	2009-05-12	The mod adds six aprons, one chef hat, salt-/pepper-/fire salt shaker, a bottle of milk and three weapons (frying pan, cotton candy and a spoon). The non-clothing objects could probably be used for something else.. But that's up to you! The stuff can be bought at Arrille's tradehouse.
1514	Killer Pants	Items	MMH	46-7791	N Wah Fetcher, Nanu Ra	2003-09-09	A quest to retrieve the magical greaves of a slain Bouyant Armiger. These greaves have a very special spell on them that makes traveling around Morrowind much more enjoyable! Go talk to Ardo Mallax at the Governor's Hall in Caldera to begin. Time to get even with th...
1499	Keyblade	Items	MMH	46-9111	L33tbox	2004-01-12	This plugin adds the kingdom key from Kingdom Hearts into Morrowind. It also comes enchanted with the friga spell. As far as I know it is the only Kingdom Hearts mod out. Some updates and fixes have been done to this version; see readme for info
1429	Inscription	Items	MMH	46-8908	The DopeHatMan	2003-07-12	Inscription allows you to make scrolls based off of your magic skills using special paper and magickal ink. nscription 2.0 is a complete revamp of the original. This allows you to make 5 levels of each spells. Inscription is now a learned skill instead of the one...
1387	Ice Armor Delivery	Items	MMH	46-8658	Full Metal	2005-02-13	An armor mod that makes Ice Armor available for sale on the western side of the continent from most armorers, Meldor's would be the best place to look for the armor.
1353	Hour Glass v1.0	Items	MMH	46-3765	Dale Stocker	2009-05-12	Hour Glass's have reached morrowind. The average one that can be purchased will tell time for you. But there is a artifact hour glass that is said to be somewere on the island hidden in one of the shrines. There is a mage in Marr Gan that knows.
1352	Hour Glass	Items	MMH	46-10704	Dale Stocker	2006-08-05	I made this mod mainly for the NIF I created because I wanted Hour Glasses in the game. I have placed them all over plus some places you can bye one. But you are likely to find one just adventuring. I asked Smileyz to use his script for telling time so they were not just static Items. I also had ...
1351	Hospital Pillows (Collision pillows)	Items	MMH	46-10861	Povuholo&Marxist ◆astard	2006-10-24	Hospital Pillows are miscellaneous objects that the player -- or any other actor (IE, an NPC or creature) -- can stand on. Additionally, when stacked high enough, they will block the path and line-of-sight of any actor. Why you'd want this you ask? Because this means you ...
1332	Hold it v1.9	Items	MMH	46-13392	Danae	2009-05-02	Hold it is a mod that randomly gives NPCs an item to hold based on their class and/or gender. UPDATED (27/06/2011): Holdable babies and Fliggerty's H.E.L.L.U.V.A patch. ===== Ever talked to a fisherman and had this conversation? - So you're a fisher...
1324	Historical Tapestries	Items	MMH	46-10471	Larissa Mem	2006-03-06	This mod places 26 Medieval and Renaissance tapestries for sale at Pawnbrokers in Morrowind. You can buy them and place them anywhere you wish using a convenient popup box to move them precisely around the world.
1267	Gyro's Ring of Flying	Items	MMH	46-10481	Jason A. Parker	2006-03-11	This mod was written to add a new method of fast travel for telvanni as they gain rank. Being powerful in magic, I thought there should be some way for a telvanni to travel rapidly and easily to multiple locations, but that it still should be inconvenient to obtain. I placed a book in...
1256	Great Houses Amulet v1.0	Items	MMH	46-3782	Gary Noonan aka WormGod Elite	2009-05-12	The Elder Scrolls III MORROWIND: Great Houses Amulet Ver.1.0 Gary Noonan/WormGod Elite - The WormHole http://wormgod.8m.com/downloads.html *****...
1251	Grave Goods v1.0	Items	MMH	46-2295	ManaUser	2009-04-24	Makes urns in tombs more interesting. You can now find the odd bit of jewelry, or other items from time to time, plus a chance of more interesting "dusts" instead of bonemeal. Nothing bad can happen in this version, but I have some ideas...
1245	GooglyBoogly Soulgems	Items	MMH	46-13311	GooglyBoogly	2009-03-14	This mod changes the normal soulgems (not Azura's). Each now weighs a little less, while the higher grade gems have had their value reduced. See readme for details. This MOD has been cleaned with TES Plugin Conflict Detector
1238	Gold texture for starcon5s treasure chests	Items	MMH	46-1168	Starcon5	2009-04-06	***** The Elder Scrolls III Morrowind Treasure Chests ***** CREDIT *****
1234	God Hearts	Items	MMH	46-10514	Shirly J	2006-03-24	You've killed both Vivec and Almalexia before, right? Feel a little cheated? Feel like you have nothing to show for killing the gods? Well this simple little mod gives you a little something to put on the mantle of your housemod. The hearts of the gods! When you kill either Almalexia or Vivec, yo...
1204	Genie v1.0	Items	MMH	46-3768	Eric Lau	2009-05-12	The genie lamp is a dwemer artifact. Perhaps someone versed in Dwemer culture can tell you more about it. The genie can provide you with lots of services and items. Find out what they are!!!
1202	Galem Llerthi, Snack Salesman	Items	MMH	46-8304	I.M. Bord	2002-08-12	
1187	Frozen Star	Items	MMH	46-7631	Caderyn	2004-06-09	The Frozen Star controls the weather of Vvardenfell. The Richman's Token controls the weather of Mournhold. The Skull of Winter controls the weather of Solstheim. When you activate it, it will bring up a prompt for your choice of weather. Note, this weather cha...
1174	Forks as Weapons	Items	MMH	46-9576	Kaghouz	2005-03-23	This mod makes you able to fight with fork's. But not every fork. Just some special fork's. You can by them of a new NPC in Ald-Ruhn. He walks around on the streets. Search for a man called Jada "Forky" Groot.

ID	Name	Category	Site	Link	Author	Date	Description
1166	Food of Tamriel v1	Items	MMH	46-15374	SYMBIOTE DINOSAUR	2015-07-17	FOOD OF TAMRIEL: This is a mod I made to add food to Vvardenfell that fits dunmer culture, such as: roasted scribe, boiled cliff racer wing, comberry pie, guar jerky and roasted mushrooms. There are also a few imperial food items but they are not as common as Dunmer ones. note that some of the ...
1165	Food of Tamriel	Items	MMH	46-15373	SYMBIOTE DINOSAUR	2015-07-17	FOOD OF TAMRIEL: This is a mod I made to add food to Vvardenfell that fits dunmer culture, such as: roasted scribe, boiled cliff racer wing, comberry pie, guar jerky and roasted mushrooms. There are also a few imperial food items but they are not as common as Dunmer ones. note ...
1123	Featherweight Soul Gems	Items	MMH	46-12491	Denina	2008-01-25	This simple mod changes the weight of the soul gems to 0.10 and Azura's Star to 1.0. I never understood why something so small would be so heavy. My characters tend to carry a lot of soul gems at once, so the weight actually got a bit cumbersome. The value of the soul gems are the same. This will...
1120	Fake Gold	Items	MMH	46-12720	Danjb	2008-05-11	With this mod, you can purchase a cheap bundle of fake coins from Habasi Sugar-Lips of the South Wall Cornerclub in Balmora for use in trade - but beware! There is a small chance you will be discovered by merchants and reported to the guards. Talk to Habasi about her trad...
1112	Extra Artifacts v2.1	Items	MMH	46-1946	Chris aka cmac	2009-04-06	Twelve new artifacts have been added to Morrowind. The task is a rough one, and it is only with these hints will you succeed in finding them. Wyndelhylm- The dragonscale helm is a local artifact to the Legion and the Nords of Dagon Fel. A Nordic wizard from Skyrim, Hraedr the Shrewd, e...
1109	Explorers	Items	MMH	46-7478	Lord Lionmane	2004-11-11	Explorers is supposed to make exploring more fun. Your character has the chance to find new treasure balanced for his level. I worked hard to make Exploring fun, but dangerous and rewarding. Purist and Roleplayer friendly. - Whenever you examine the flora of Morr...
1108	Explorers	Items	MMH	46-15551	Lord Lionmane	2017-08-19	Lord Lionmane's Explorers, Version 2.5 ---- What is new in Version 2.5? -- Explorers now requires the Tribunal and Bloodmoon expansion - Added Explorers scripts to Bloodmoon flora - Removed auto calcu...
1103	Equipment Chests	Items	MMH	46-13575	Titmeister	2009-08-08	Adds equipment chests to 5 towns in the world. 3 are safe to open, 2 are not. also makes class changes and race changes, to find out start a new character.
1097	Enhanced Economics	Items	MMH	46-14340	Crankgorilla	2011-07-13	With the passing of time the Vvardenfell economy grows. New trade links and previously unexplored regions have been opened and although many dangers still exist, merchants have expanded to the four corners of the continent. More ingredients have become available. More weapons. More items. More cl...
1072	Elias' Amulet of Charm	Items	MMH	46-8437	Tenaka	2003-03-24	This is a simple plugin designed for level 1 newbie players. You will find a note pinned to the wall of the Census Office (where Sellus Gravus gives you your "duties"). Follow the instructions on the note and meet the mysterious Voltan (behind the Seyda Neen Lighthou...
1066	Egypt Table	Items	MMH	46-2951	Mighty Joe Young	2009-04-24	use as u like,no need to ask for permission....mjoy
1049	Easter Egg Hunt v3.0	Items	MMH	46-6137	Phaedra	2003-04-22	This plugin adds an Easter Egg Merchant, Ammeleia, to Gnis. You will find her on the platform next to the silt strider port. She sells large and small easter eggs, as well as some potions, ingredients, and basic alchemy equipment. Easter Eggs can be eaten or used to make potions. They are price...
1048	Easter Egg Hunt v1.0	Items	MMH	46-2128	Phaedra	2009-04-06	This plugin adds an Easter Egg Merchant, Ammeleia, to Gnis. You will find her on the platform next to the silt strider port. She sells large and small Easter Eggs, as well as some potions, ingredients, and basic alchemy equipment. Easter Eggs can be eaten or used to make potio...
1039	Dwemer Void Technology v1.0	Items	MMH	46-11227	Demon Xen	2007-05-07	The plugin may be considered a cheat to some, but i tried to balance it out, so the items shouldn't be too overpowered. Travel to pelagiad, you will find a Breton named Kinlail "Demon" Xen and his stall outside the halfway tavern. He will sell you unique dwemer technology. I advise not kill...
1037	Dwemer Sky Glider Add-on v1.05	Items	MMH	46-10693	Lady Serena, JamesW	2006-07-26	Presenting, Lady Serena and JamesW's Dwemer Sky Glider! Breathing new life unto a classic. A few thousand years ago, a free-lancing Dwemer scout live atop a small mountain, above what is now Balmora. Using his sky glider, he kept his life lavish and cosy, and kept Dwemer armmies supp...
1036	Dwemer Playtime Counter v1.0	Items	MMH	46-645	Zappara	2009-04-06	This plugin keeps track of time how long you have been playing Morrowind. So it counts real life time, not in-game time. There's an item in Seyda Neen, Census and Excise office that let's you see your playing time. The item is on the table were you get also the release papers whe...
1034	Dwemer Magic Box v1.0	Items	MMH	46-3787	Rodrigo Ortiz, Max aka ~NOBODY~	2009-05-12	The Elder Scrolls III MORROWIND: Dwemer Magic Box 1.0 By: Rodrigo Ortiz (Idea, quest and quotes) Max a.k.a. ~NOBODY~ (Scripts and area-dependant quotes) ***...
1033	Dwemer Magic Box	Items	MMH	46-8131	Rodrigo Ortiz / Max a.k.a. ~NOBODY~	2005-02-01	A nord called Angus is now on Caldera. He's looking for a traveller to help him reassemble a dwemer artifact called Dwemer Magic Box. It brought great wisdom and valuable advice to it's previous owners, and now it can be yours. Are you up to th...

ID	Name	Category	Site	Link	Author	Date	Description
1032	Dwemer Loot v1.2	Items	MMH	46-1430	Poodemon	2009-04-06	This mod includes: A variety of new items reskinned in the dwemer fashion such as picks, probes, repair hammers/prongs/anvils, torch, lanterns, coins, full set of alchemy apperatus, and lute. More will be forth coming. They have been added via a leveled list, and wacked into the most heavil...
1031	Dwemer Loot v1.2	Items	MMH	46-2165	Poodemon	2009-04-24	This mod includes: A variety of new items reskinned in the dwemer fashion such as picks, probes, repair hammers/prongs/anvils, torch, lanterns, coins, full set of alchemy apperatus, and lute. More will be forth coming. They have been added via a leveled list, and wacked into the...
1030	Dwemer Loot V1.0	Items	MMH	46-11721	Poodemon	2012-09-29	Retextured alchemy set, dwemer money, lute etc. Added them to the levelled lists, there are also tons of new repair items, new pick/probes etc., all in dwemer style.
1029	Dwemer Lemarchand Box	Items	MMH	46-13165	starwarsgal9875	2009-01-12	This mod adds a Dwemer "Lemarchand Box" to the Galom Daeus Observatory, inspired from the movie "Hellraiser". credits: - gunslinger1984 for finding me refrence pictures and requesting the mod - Me for making the mod - wildkarrde for the modified dwemer cube me...
1028	Dwemer Lanterns	Items	MMH	46-3779	Nigedo	2009-05-12	Dwemer Lanterns Mod and original artwork by Nigedo Requires Morrowind only. Version 1.0 - 30 January 2004 Description "Dwemer powered lanterns are, of course, exception...
1024	Dwemer Clock enhanced	Items	MMH	46-8704	TheLys	2003-06-15	When equipped, this device looking like a Dwemer cube gives the hour and date and proposes to modify its settings. It can automatically show time and date each new day and/or each hour and shows time when you quit resting. The auto-unequip function allows the clock to be put back in...
1023	Dwemer Clock Alternative	Items	MMH	46-12310	Kir aka mad_weather	2013-03-11	Dwemer Clock Alternative 1.2 ----- Dwemer Clock Device was initially designed by Smileyz and then upgraded by TheLys. It can show time, day, and Moon phases when called by quick menu key (F1) and/or automatically each day or hour. My changes to TheLys' versi...
1022	Dwemer Clock	Items	MMH	46-7459	Smileyz	2002-07-15	
1004	Drow Bow Special (TESAME)	Items	MMH	46-1000	Pwnz0r	2009-04-06	September 19, 2004 --- Pwnz0r's The DrowBowSpecial (TESAME CLEAN) --- Thanks to: Dragonsong, for the EXCELLENT tutorials. Whoever uses the folder Peter's Lab, for the quiver. I can't remember for the life of me which mod I got that from. Everyone on the forums w...
977	Dragonlance Legondary Items	Items	MMH	46-7826	Arcane1803	2003-09-29	I've recreated various weapons from the TSR DragonLance series of novels. The items include: > the enchanted Hammer of Kharas Silver Arm (in the form of a gauntlet), Wyrmslayer, a DragonLance, Nightbringer mace, the S...
954	Distractors v1.0	Items	MMH	46-3776	Ko-Gar	2009-05-12	Creates Big, Bad monsters to ditract guards, while you grab everything in sight!!! BETA v3.14159265
953	Disguise Kit	Items	MMH	46-7984	Valkrist	2003-11-26	Adds a disguise kit to the game. Now you can be a blackheart to your black heart's content (for a limited time, of course) There is d another instance of the kit, for lower level characters to find If there is interest, I may expand this concept. If the...
951	Diablomora's house and more	Items	MMH	46-14006	Diablomora666	2010-07-04	this mod adds a house, exodia, diablomora, crispys crispae, crispitus awade, a new races, and new weapons!!!(the new races have no voices)
936	DB Plugin Pack 1	Items	MMH	46-3818	D@rk_BLu3	2009-05-12	Adds:The One Ring,a ring of Godness (worm by Dagoth Ur),a Holy Grail which heals ALL deseases,2 new classes with their birthsigns(summoner and Telepathist),and 3 Races,NOLDOR Dwarf,Druid.Also adds a model of Sauron and a Mithril cuirass
934	Dayglow Pillows v1.0	Items	MMH	46-1814	Martini60	2009-04-06	Dayglow Pillows - README V1.0 FuNkAy! Made using patched (1.1.0605) version of Morrowind. Tribunal or Bloodmoon not required. http://homepage.ntlworld.com/martin/plugins/ 1. Installation 2. Getting Started 3. Modifications 4. Contact stuff
933	Dayglow Pillows	Items	MMH	46-12210	Martini60	2013-02-12	Simply adds 9 funky day glow pillows for you pillow lovers out there plus an exclusive jet black one. Simple stuff, dot them round your house/stronghold for that needed splodge of colour.
932	Dave's Furniture Store	Items	MMH	46-15543	Dave Humphrey	2017-07-30	. Dave's Furniture Store Plug-In v2.01 for TES: Morrowind - September 2003 Dave Humphrey - uesp@m0use.net http://www.m0use.net/~uesp/ Erstam - erstam@online.de This plugin adds over 400 furniture items that you can pick up and move, allowing you to co...
931	Dave's furniture mod : Solid Add-On v1.0	Items	MMH	46-2075	Freeman	2009-04-06	If you used Dave's Furn mod previously, you can just convert Dave's objects by activating them. A message will warn you that the object has been converted. IF YOU ARE TO CLOSE from an unconverted object when you activate it (to convert it), You will automatically pick up the object to prevent you...
930	Dave Humphrey's Furniture Store v2.01	Items	MMH	46-9839	Dave Humphrey, Erstam	2005-05-11	This plugin adds over 400 furniture items that you can pick up and move, allowing you to completely alter your own house layout while in the game... the only thing you gotta find is an empty house (now supplied as well). Items include all the typical house furnishings (tables, chairs, beds, etc.....
872	Daedric Statuettes v1.0	Items	MMH	46-2150	Trylobit	2009-04-24	This mod randomly adds 1 of 6 small statuettes of the Daedra Princes to the chest's that can be found in Daedric Ruins.

Id	Name	Category	Site	Link	Author	Date	Description
863	Daedric BioMonitor & Auto-Doc v1.0	Items	MMH	46-3777	Tundro Walker	2009-05-12	Daedric BioMonitor & Auto-Doc, v1.0 - by Craig Critchfield (aka: Tundro Walker) - tundrowalker@ev1.net WHERE'S IT AT? ----- - Check Arrille's shop in Seyda Neen, right on the countertop in front of him. There's a DBM & an Own...
839	Creeper's Wastebasket	Items	MMH	46-12857	the SASS Man	2008-08-08	The "Official" Most Useless Mod in Morrowind. I have a mod that is so useless. I mean, like...it's a wastebasket. That's it! You can basically use it to get rid of clutter in Morrowind--you know what I'm talking about: Bottles, forks, folded...
838	Creature display set	Items	MMH	46-12666	Revanstormer	2008-04-13	Ever wanted to have your very own creature display to show off, The Creature Display Set is a mod that will allow you to purchase a collection of creatures to put in your home. The seller is in seyda neen version 1.1 will be out soon
823	Complete Restocking	Items	MMH	46-1800	Jackrabbitt	2009-04-06	This mod tweaks everything, it makes an item's weight more realistic, it makes katanas two handed, makes torches and candles last longer, not to mention enchantments of legendary items more like their arena and daggerfall counterparts. In short it restocks everything in morrowind. PS: ...
822	Complete Morrowind with BEER !	Items	MMH	46-7200	Tarnsman	2012-08-04	a selection of plug ins for tarnsmans BEER mod that makes it compatible with Pegas Ranch and Complete Morrowind .
818	Community Christmas Cards 1.0	Items	MMH	46-12009	Korana	2012-11-18	I decided to make 3 Christmas Cards, and in the spirit of giving share with other members of various forums the opportunity for them to add their greetings to the Christmas Cards. Someone's sent you a card, but they can't find you! Travel back to the first building of the Census and Ex...
814	Colorful Drums v1.0	Items	MMH	46-3823	Elric aka RWH	2009-05-12	I created this esp because I am a musician and wanted a variety of drums mostly for viewing in a display case in my house. I have created 6 drums, red, yellow, green, blue, a marked drum, and a colorful drum with cool markings. Go to the Census and Excise Warehouse the drums are located behind Ad...
805	Clocks Mod v1.0	Items	MMH	46-3770	Martini60	2009-05-12	Clocks Mod - README V1.0 2x special Clocks for Morrowind Made using patched (1.1.0605) version of Morrowind. Tribunal or Bloodmoon not required. http://homepage.ntlworld.com/maartin/plugins/ Thanks to Smileyz for initial clock re-texturing 1. Inst...
795	Christmas Items	Items	MMH	46-12008	Tommy Khajiit	2012-11-18	This plugin brings some miscellaneous items for celebrating Christmass. Once activated you'll find a new amulet in your item, equipping this amulet "summons" a new chest. In this new chest you'll find five different Christmass mugs, five different Christmass plates, five different Christmass candl...
777	CB's Dwemer Coins	Items	MMH	46-11140	Cantina Boy	2007-03-24	This mod changes the old Dwemer coins to new ones. See the screen shots.
751	Carryable Raven v1.0	Items	MMH	46-1271	Kagz aka Kagrenac	2009-04-06	This mod brings you a Raven friend who you can equip and he will perch on your left arm. You wont be able to use the left arm or hand, when you have him equipped. He is a bit noisy so i tried to quieten him down a bit, when you get fed up listening to him, then you will just have to unequip him, ...
750	Carry a lute v1.0	Items	MMH	46-3789	Sinius	2009-05-12	Its a lute you carry on your back. Hurrah!..... If you want it there is a barrel inside Moonmoth Legion Fort next to the door or type player-& _gt_ ; additem "!luteback" 1 to get right away.
744	Cantina's Money	Items	MMH	46-11096	Cantina Boy	2007-02-27	This mod changes the old gold. It puts a better texture on high poly meshes. I got tired of the old gold stacks so I made messy ones. You also have the choice to make them silver and mixes of both. I know this has been done before but I wanted them messy. Cha...
743	Candle Shop	Items	MMH	46-7948	Raylin	2003-11-20	A small mod which adds Dayceas Candle Shop into Balmora. The mod is made to allow players to furnish their homes in a better, more interesting way. For more information, visit the website at: http://www.freewebs.com/raylinscorner
741	Cali's Kitchen v2.0	Items	MMH	46-9105	Calislahn	2004-02-05	This mod adds some kitchen objects to the game; all available to buy at Arille's Tradehouse in Seyda Neen. I originally made these as I never seem to have enough things to furnish kitchens in my houses with.
738	Cali's Bedrolls v1.0	Items	MMH	46-3800	Calislahn	2009-05-12	New Bedrolls Created By Calislahn This file contains ten retextured transportable bedrolls, eight fabric and two fur.All are available to buy from Alfric Wolfsbane. You can find him near the temple in Gnisis. It does not require Tribunal or Bloodmoon. Also include...
737	Cali's BB Mannequins v1.2	Items	MMH	46-3805	Calislahn	2009-05-12	Cali's BB Mannequins ** Update 19/3/05 ***** Hopefully this will be the last update. There was a conflict between this mod and Qarl's The Underground where he had placed a building in the exact same spot as my storeroom so I have moved it...
701	BTB's Unique Finery Equipment	Items	MMH	46-6745	Alaisiagae, BTB, Revan	2011-06-14	This merges BTB's Equipment plugin with Alaisiagae's Unique Finery Replacer. This way you get BTB's game balancing along with the new meshes etc. from Alaisiagae. You only need my merged file. CAUTION: You need to have installed all the files from Alaisiagae's mod (except for the .es...
698	Broom Upgrade	Items	MMH	46-734	Schwaa	2009-04-06	Schwaa's Custom Objects - Installation schwaa11@hotmail.com --- All objects for use in Morrowind. Cleaned with Testool, checked with TESAME. Feel free to use as a modders resource or host, just give me credit please. ...

ID	Name	Category	Site	Link	Author	Date	Description
695	Brass Telescope v1.1	Items	MMH	46-14659	lochanrus, Timeslip	2013-04-25	***THE FUNCTIONAL VERSIONS OF THIS MOD REQUIRE TIMESLIP's MORROWIND GRAPHICS EXTENDER PROGRAM TO WORK*** You can find MGE here: http://www.timeslipped.co.uk/ From the Morrowind Launcher, select Data Files and check the box next to ONLY one of the ...
694	Brass Telescope v1.0	Items	MMH	46-14658	lochanrus, Timeslip	2013-04-25	***THE FUNCTIONAL VERSIONS OF THIS MOD REQUIRE TIMESLIP's MORROWIND GRAPHICS EXTENDER PROGRAM TO WORK*** You can find MGE here: http://www.timeslipped.co.uk/ From the Morrowind Launcher, select Data Files and check the box next to ONLY one of the the L...
688	Bottle rotate	Items	MMH	46-9600	Maboroshi Daikon (found bcbea)	2004-07-07	This allows players to place empty bottles/jugs and alcoholic potions on their sides The first time you drop a bottle, it lays on it's side with it's opening facing the player (N-S-E-W only) and the second time you drop it, it stands upright. Works...
661	Blight Idol	Items	MMH	46-10005	Raijin Vegeku	2005-07-02	Scared of becoming the hero of Vvardenfell because of some rather silly effects of your conquest? Tired of the stuttering whenever you talk to anybody? Then this mod is for you. This mod adds a miscellaneous item called the Blight Idol that allows you to toggle various ...
660	Blank Enchantable Scrolls	Items	MMH	46-7454	JMS	2002-06-04	This mod adds several new enchantable scrolls to the game, and gives them to various Enchanter Service NPCs and some of the random loot tables. This should give the new, experienced, and even the expert Enchanters out there more material to work with. The scrolls have e...
649	Black Staff	Items	MMH	46-12451	HedgeHog-12	2007-12-24	It is old (2005) small fun plugin. Hm... Small addition to Better Creature(rev10_UnDead))) ***** GO to Arkngthand and find there small room with surprise;) ***** ADDED: 8 new miskItems & 1 weapon))
646	Black Hope Camping	Items	MMH	46-8459	Sennenki	2002-10-09	Camping Utilities; a campfire and a bedroll have arrived in Morrowind! Easily and quickly usable no matter where you are, they are available at a very reasonable price from trade houses in Seyda Neen, Balmora and Ald'Ruhn. See readme for info.
640	BlaaguusPotions	Items	MMH	46-3791	Devon 'Blaaguuu' Carlson	2009-05-12	The Elder Scrolls III MORROWIND: BlaaguusPotions by Devon "Blaaguuu" Carlson nitro_x_dc@hotmail.com
632	Better Portable Containers v1.1	Items	MMH	46-3807	BungaDunga	2009-05-12	***** Name: Better Portable Containers v1 Author: BungaDunga Date uploaded: Friday, December 24th 2004 Host: http://TESMods.net ***** INDEX: &__gt__; Requirements
631	Better Moon and Star	Items	MMH	46-13694	Sluijs	2009-10-05	Better Moon and Star by Sluijs Installing the mod: To install this mod you only need to place the .esp file in the Data Files folder inside the Morrowind folder (usually C:\Program Files\Bethesda Softworks\Morrowind\Data F...
621	Better Cursed Items	Items	MMH	46-2246	claudekennilol	2009-04-24	The Elder Scrolls III MORROWIND: Better Cursed Items *****...
614	Belgian Beer Bottles v1.0	Items	MMH	46-3788	Unknown	2009-05-12	No Readme. Adds Beer Bottles.
612	Bedroll	Items	MMH	46-8273	Dreaga07	2002-07-27	Mod adds a bedroll you can carry with you wherever you go. Read the bedrolls 1.0 txt file included for info.
597	Bardic Lutes v1.0	Items	MMH	46-2266	kayli	2009-04-24	Both Lutes have been added to Balmora's trade market. The wooden lute can be purchased from Ra'Virr. The ebony lute is available for purchase by Dralasa Nithryon, at her pawnshop.
594	Bar Stool	Items	MMH	46-1071	Starcon5	2009-04-06	Bar Stool - Replacer for the Solstheim, The Moldy Horker Mod. Grumpy - For his Solstheim, The Moldy Horker Mod that I use and Enjoy. **(Is not required)** - Only requires Morrowind - Can be used for other bars as well just lower the stool in the floor, size ...
523	bags of holding	Items	MMH	46-223	Jon Medders aka EberKain	2009-04-06	First and foremost the bags were created in whole by Eber Kain. Being a fan of AD&D i modified the bags to be more like the ones in AD&D. changes: *Weight Carrying Capacity Varients *The player has to make the bags them selves by traveling to certain shops (cloth sh...
522	Bags of Holding	Items	MMH	46-3740	Jon Medders aka EberKain	2009-05-12	This was untested. It should all work fine though. Unpack it with the subpaths. If there is a problem .nif files go in the meshes directory, .tga's go in Icons, .TGA's go in the Textures. There is a new letter in the census and excise office that will get you started. If you cant find the temple ...
506	Auto Alchemy Lab Beta	Items	MMH	46-1750	Andoreth	2009-04-06	Title: Auto Alchemy Lab Beta Creator: andoreth email: andoreth@msn.com (at the moment), or contact via pm at the modding forum at morrowind.com. Dependencies: Tribunal OR Tribunal AND Bloodmoon required. This mod is designed for use with [url=download-...
499	Astarsis Transportable Containers v1.0	Items	MMH	46-3759	Astarsis	2009-05-12	The Elder Scrolls III MORROWIND: Astarsis Transportable Containers version 1.0 special thanks to all the...
446	Arrow Additions	Items	MMH	46-8343	SwordForTheLord	2005-05-03	The Vivec Fletcher new sells two more types of arrows: daedric arrows, and modified glass arrows enchanted with a short SoulTrap spell. Now enchanted hunters can trap their target's souls in a single flick of the wrist.
436	Armor Mannequin v1.2	Items	MMH	46-13685	Chris Janosi, Heph	2009-09-22	Adds useable Armor Mannequins for sale at the Caldera armor shop. WARNING: Please follow uninstall instructions carefully. Known Bugs/Limitations --- SkipAnim isn't perfect, so you might see the occasi...

ID	Name	Category	Site	Link	Author	Date	Description
404	Apprentice Scrolls & Mystic Quills v1.4	Items	MMH	46-9738	Slategrey	2004-08-22	This Mod replaces earlier versions of Apprentice Scrolls 101 scrolls you can either attempt to learn or cast as a normal scroll 6 types of Mystic quill that you can use to scribe scrolls 6 new scroll and 6 new quill icons Scrolls and quills added to levelled lists, so you will need to...
397	Anti Cliff Racer Belt	Items	MMH	46-7519	martini60	2005-02-11	A novel way of dealing with the recent epidemic of Cliff Racers Vvardenfell has been suffering. Unlike other plugins which remove Cliff Racers altogether or make them friendlier, the Anti Cliff Racer mod adds a belt which projects an invisible force field around the player when worn...
389	Angel's Tear	Items	MMH	46-8015	Deathbliss	2002-06-17	This is my little attempt to fix the problem of things that will reasonably restore one's Magicka, and I hope it will prove to be a worthwhile addition to the game. The Angel's Tear is an Extravagant Ring enchanted with the ability to restore your Magicka 5 point...
388	Angel's Tear	Items	MMH	46-5521	Deathbliss	2009-06-07	One of the issues I've been struggling with while playing Morrowind is the shortage of things that will restore one's Magicka. This is my little attempt to fix this problem, and I hope it will prove to be a worthwhile addition to the game. DESCRIPTION: The Angel's Tear is a...
381	Ancient Moonstone	Items	MMH	46-7503	c4ep	2002-07-01	
371	Amulet Of Weather	Items	MMH	46-11617	Yellowdude	2007-10-25	Adds a magical amulet that allows the wearer to control the weather. With it you can change the weather to blight, rain, thunder, clear, cloudy, foggy, ashstorms, overcast, or back to the default settings. Changelog: Made the amulet a misc item so it automatically unequips it...
370	Amulet of Vampire Becoming	Items	MMH	46-8499	Rob	2002-10-30	An amulet for all you vampire wannabees.
369	Amulet of Time	Items	MMH	46-6837	Starpaly	2012-01-25	Amulet of Time V1.0 by Starpaly... Created, cleaned and tested by me on January 25th, 2012. Got the bug to look into modding! It's certainly a challenge. After downloading TimeMod by Sid, I got to thinking there must be an easier wa...
368	Amulet of Magicka Regeneration	Items	MMH	46-8423	Duncan	2002-09-20	Adds an amulet to the game which dynamically regenerates the player's magicka. It does this by using the player's intelligence, willpower, restoration skill, current fatigue, and current health. Please see readme for complete information and location.
367	Amulet of Magicka Regen 1.0	Items	MMH	46-3812	Duncan	2009-05-12	Amulet of Magicka Regeneration 1.0 Script Written By Duncan I. Description II. Installation III. Location of the Amulet IV. Compatability With Other Plugins V. Things Added and Chan...
355	Amazing Multipurpose Genie's Lamp v101	Items	MMH	46-3794	HotFusion	2009-05-12	Outdated version of mod. See below for link to newest version with description.
354	Amazing Genie Lamp v1.2	Items	MMH	46-3820	HotFusion	2009-05-12	Looting is a real pain in Morrowind. Finding a way to move all of your hard-won treasure from the dungeon to a shop is a logistical nightmare. The process normally looks something like this: 1) Place a Mark spell in a convenient place in the dungeon 2) Dump all of your treasure a...
347	Alternate Gold II (Fixed Icon)	Items	MMH	46-8963	Shaded Red	2003-06-29	This mod replaces all the gold (and icon this time!) with more stylish gold. The gold looks very realistic (for a game) and looks more like treasure! The gold has a woman on it holding a trident/spear and suits the game very well. The prior icon problem has been fi...
341	All That Glitters	Items	MMH	46-3656	Indigo	2010-10-21	New gems await! Old gems have a new sparkle! Adds new types of gems (with new models and textures) to the game world, some via levelled lists and others via new ore rocks. Updates the models used for existing Morrowind gems
318	Alchemy of the Wind	Items	MMH	46-8472	mithrim	2002-10-18	A "dam-ned evil" alchemist has put a curse on the wind! Check with Horatio Nebevoy at the Ebonheart docks for the full story This plug-in comprises a single quest, with the opportunity to obtain secret master alchemy stuff and deadric pauldrons! Whil...
307	Ahnassi's Amulet	Items	MMH	46-7368	Wysiwyg	2002-06-27	
293	Adventurers Toolkit Mk1	Items	MMH	46-12198	Martini60	2013-02-10	"Bringing you practical, useful items for the adventuring type" This plugin is the first in the Adventurers Toolkit series of items to make your time in Vvardenfell easier without giving you an unfair advantage! This mod adds two items to the game a weather controlling device, the Weat...
291	Adventurer's Plugin v2.0	Items	MMH	46-7426	Adam	2002-10-11	Difficulty mod, with new items, creatures, scripts, and NPCs This plugin primarily attempts to "balance" the gameplay by making leveling harder, monsters much tougher, expensive items harder to come by and yet easier to sell, and more - lots of changes, but none of them should be too extreme This...
274	Acheron's Camping Gear v2.0	Items	MMH	46-8684	Acheron	2003-02-27	About two years after I left the Morrowind modding scene, I became nostalgic and decided to visit Planet Elder Scrolls. To my surprise, the only mod I'd ever submitted here, "Acheron's Camping Gear v1.5" was inducted into the hall of fame and had nearly 10,000 downloads! As a big thank you to eve...
243	A Strange Plant	Items	MMH	46-15496	PeterBitt	2017-07-22	A Strange Plant - A mod for Morrowind Version 1.0 ©2012 by PeterBitt PLEASE REPORT ANY BUGS TO: hannes.meissner@googlemail.com IF YOU ARE LOOKING FOR THE MODEL ONLY (MODDERS RESSOURCE) GO TO: http://download.fliggerty.com/download-56-627

Id	Name	Category	Site	Link	Author	Date	Description
220	3S Weapon Mannequin	Items	MMH	46-4704	TheSot, Snazelfrat, StevenStrange	2009-05-12	Mannequins suitable for display of weapons, clothing and armor. Find them for sale from Sunel Hlas, the trader in Mournhold. *Requires Tribunal* If you have Bloodmoon installed, use 3S Weapon Mannequin BM. Otherwise, use 3S Weapon Mannequin. To place a mann...